DS07-13601-5E

16-bit Proprietary Microcontroller

CMOS

F²MC-16L MB90630A Series

MB90632A/634A/P634A

DESCRIPTION

The MB90630A series are 16-bit microcontrollers designed for high speed real-time processing in consumer product applications such as controlling video cameras, VCRs, or copiers. The series uses the F²MC*-16L CPU. The chips incorporate an eight channels 10-bit A/D converter, two channels 8-bit D/A converter, UART two channels, two channels serial interface, 8/16-bit up/down counter, 16-bit I/O timer (two channels input capture, four channels output compare, and one channel 16-bit free-run timer).

*: F²MC stands for FUJITSU Flexible Microcontroller.

■ FEATURES

F²MC-16L CPU

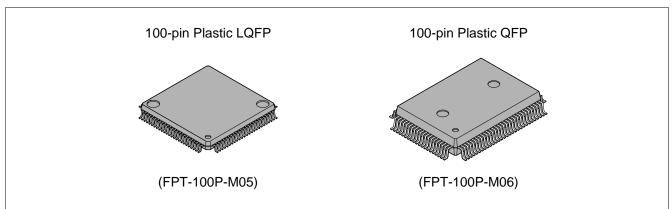
• Minimum execution time: 62.5 ns/4 MHz oscillation (Uses PLL clock multiplication), maximum multiplier = 4

Instruction set optimized for controller applications
 Object code compatibility with F²MC-16(H)

Wide range of data types (bit, byte, word, and long word) Improved instruction cycles provide increased speed Additional addressing modes: 23 modes High code efficiency Access mothods (bank access, linear pointer)

PACKAGE





(Continued)

High precision operations are enhanced by use of a 32-bit accumulator Extended intelligent I/O service (access area extended to 64 KB) Maximum memory space: 16 MB

- Enhanced high level language (C) and multitasking support insturctions Use of a system stack pointer Enhanced pointer indirect instructions Barrel shift instructions
- Improved execution speed: Four byte instruction queue
- Powerful interrupt function
- · Automatic data transfer function that does not use insturction (IIOS)
- Internal peripherals
- ROM: 32 Kbytes (MB90632A) 64 Kbytes (MB90634A)

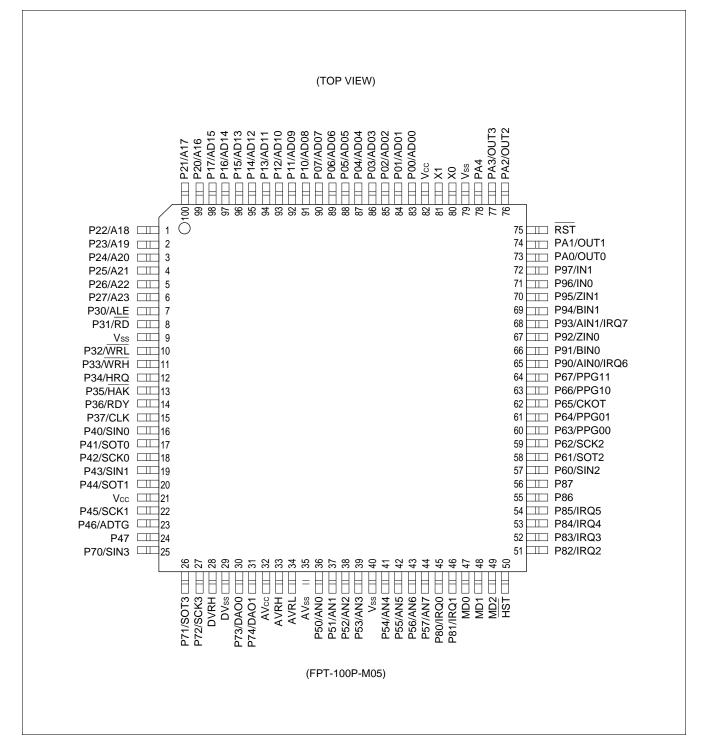
One-time PROM: 64 Kbytes (MB90P634A)

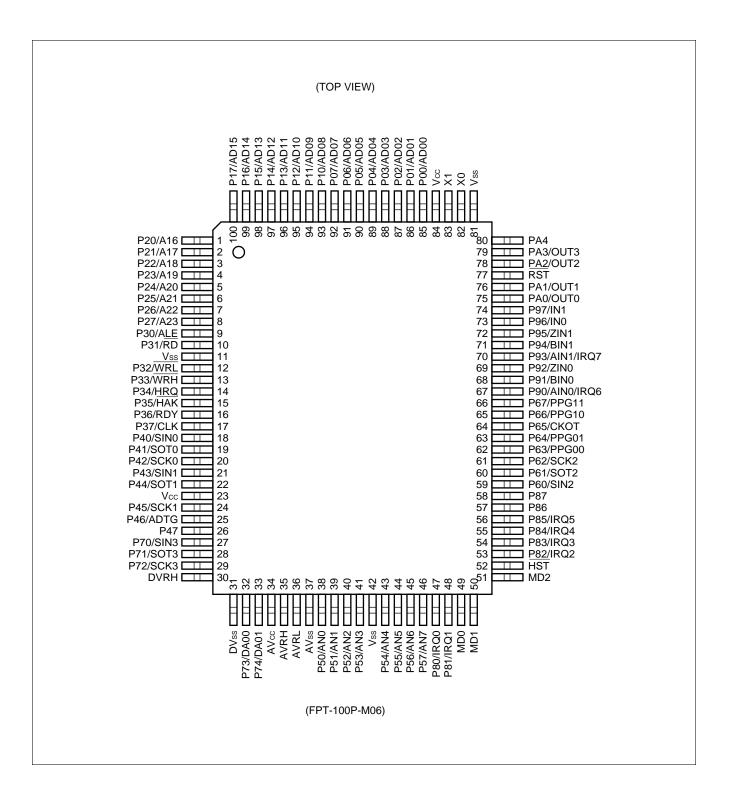
- RAM: 1 Kbytes (MB90632A)
 - 2 Kbytes (MB90634A)
 - 3 Kbytes (MB90P634A)
- General-purpose ports: 82 ports max.
- 10-bit A/D converter (RC successive approximation): eight channels (10-bit resolution, conversion time = $5.2 \,\mu$ s at 4 MHz with a \times 4 multiplier)
- 8-bit D/A converter two channels (8-bit resolution)
- UART (can also be used as a serial port) two channels
- I/O expansion serial interface two channels
- 8/16-bit PPG (can be set to either 8-bit × two channels or 16-bit × one channel) one channel
- 16-bit I/O timer one channel
 - (two channels input capture, four channels output compare, and one channel free-run timer)
- Clock output generator
- Timebase counter/watchdog timer (18-bit)
- Low-power consumption modes
- The device types are classified by the initial value of the oscillation stabilization delay time.
 Oscillation stabilization delay time initial value = 2.05 ms: MB90630A series (MB90632A/634A/P634A)
- Package: LQFP-100 (QFP-100 planned)
- CMOS technology

■ PRODUCT LINEUP

Part number	MB90P634A	MB90632A	MB90634A			
Parameter			5014			
Classification	OTPROM		ROM			
ROM size	64 Kbyte	32 Kbyte	64 Kbyte			
RAM size	3 Kbyte	1 Kbyte	2 Kbyte			
CPU functions	Number of instruction Instruction bit length Instruction length Data bit length Minimum execution t Interrupt processing	: 8/16 bits : 1/7 bytes : 1/4/8/16/32 bits ime : 62.5 ns/4 MHz time : 1000 ns/16 MH	(PLL multiplier = 4)			
Ports	I/O ports (CMOS/TT Input pull-up resistor Can be set as open-	L) : 82 ports s available : 24 ports drain outputs : 8 ports				
Package		FPT-100P-M05 FPT-100P-M06				
A/D converter		2 μs conversion time (at 4 MHz approximation, 8 channels (mu				
D/A converter	R-2	8-bit resolution R type, 2 channels (independe	ent)			
UART	Full-duplex, double-buffered (8-bit), internal baud rate correction circuit that uses the operating clock NRZ-type transfer, supports MIDI frequencies, 2 channels					
Serial interface	8-bit data register. LSB-first or MSB-first operation can be selected. The transfer shift clock can be input externally. The internal shift clock includes a built-in operating clock correction circuit. 1 channel					
8/16-bit PPG	Can operate as two independent channels in 8-bit mode. Can also be used as a single-channel 16-bit PPG. 1 channel					
8/16-bit up/down counter	6 event inputs. Can operate as two independent 8-bit up/down counter channels. Can also be used as a single-channel 16-bit counter. Includes reload and compare functions. 1 channel					
16-bit I/O timer	Consists of $2 \times$ input capture, $4 \times$ output compare, and $1 \times$ free-run timer. 1 channel					
Timer functions	Time	base timer/watchdog timer (18	3-bit)			
Low-power consumption modes	Includes sleep, stop, and hardware standby functions					
Oscillation stabilization delay time	The initial value of the oscillation stabilization delay time is 64 ms. The oscillation stabilization delay time can also be set to 0 ms, 2.05 ms, 8.19 ms, or 64 ms (for an crystal oscillator). The MB90630A series are for FAR oscillators.					
External interrupt	8 inputs External interrupt mode (Interrupts can be generated from four different types of request signal)					
PLL function	Selectable multiplier: 1/2/3/4 (Set a multiplier that does not exceed the assured operation frequency range.)					
Other	V _{PP} is shared with the MD2 pin (for EPROM programming)					

■ PIN ASSIGNMENT





■ PIN DESCRIPTION

Pin no.		Din nomo	Circuit	Franction	
LQFP*1	QFP*2	Pin name	type	Function	
80	82	X0	А	Oscillator pin	
81	83	X1	А	Oscillator pin	
50	52	HST	С	Hardware standby input pin	
75	77	RST	В	Reset input pin	
83 to 90	85 to 92	P00 to P07	D (STBC)	General-purpose I/O ports Pull-up resistors can be set (RD07 to RD00 = "1") using the pull-up resistor setting register (RDR0). The setting does not apply for ports set as outputs (D07 to D00 = "1": invalid at the output setting).	
		AD00 to AD07		In external bus mode, the pins function as the lower data I/O or lower address outputs (AD00 to AD07).	
91 to 98	93 to 100	P10 to P17	D (STBC)	General-purpose I/O ports Pull-up resistors can be set (RD17 to RD10 = "1") using the pull-up resistor setting register (RDR1). The setting does not apply for ports set as outputs (D17 to D10 = "1": invalid at the output setting).	
		AD08 to AD15		In 16-bit external bus mode, the pins function as the upper data I/O or middle address outputs (AD08 to AD15).	
99, 100, 1 to 6	1 to 8	P20 to P27	H General-purpose I/O ports (STBC) In external bus mode, pins for which the corresponding bit in the HACR register is "0" function as the P20 to P27 pins.		
		A16 to A23		In external bus mode, pins for which the corresponding bit in the HACR register is "1" function as the upper address output pins (A16 to A23).	
7	9	P30	H (STBC)	General-purpose I/O port Functions as the ALE pin in external bus mode.	
		ALE		Functions as the address latch enable signal.	
8	10	P31	H (STBC)	General-purpose I/O port Functions as the RD pin in external bus mode.	
		RD		Functions as the read strobe output (RD).	
10	12	P32	H General-purpose I/O port (STBC) Functions as the WR pin in external bus mode if the WRE bit the EPCR register is "1".		
		WRL		Functions as the lower data write strobe output (WRL).	
11	13	P33	H (STBC)		
		WRH		Functions as the upper data write strobe output (WRH).	

STBC: Incorporates standby control

*1: LQFP (FPT-100P-M05)

*2: QFP (FPT-100P-M06)

Pin no.		Pin name Circu	Circuit	Function
LQFP*1	QFP*2	- Pin name	type	Function
12	14	P34	H (STBC)	General-purpose I/O port Functions as the HRQ pin in external bus mode if the HDE bit in the EPCR register is "1".
		HRQ	_	Functions as the hold request input pin (HRQ).
13	15	P35	H (STBC)	General-purpose I/O port Functions as the HAK pin in external bus mode if the HDE bit in the EPCR register is "1".
		HAK	_	Functions as the hold acknowledge output (HAK) pin.
14	16	P36	H (STBC)	General-purpose I/O port Functions as the RDY pin in external bus mode if the RYE bit ir the EPCR register is "1".
		RDY	_	Functions as the external ready input (RDY) pin.
15	17	P37	H (STBC)	General-purpose I/O port Functions as the CLK pin in external bus mode if the CKE bit ir the EPCR register is "1".
		CLK	_	Functions as the machine cycle clock output (CLK) pin.
16 18		P40	G (STBC)	General-purpose I/O port When UART0 is operating, the data at the pin is used as the serial input (SIN0). Can be set as an open-drain output port (OD40 = "1") by the open-drain control register (ODR4). The setting does not apply for ports set as inputs (D40 = "0": invalid at the input setting).
		SIN0	_	Functions as the UART0 serial input (SIN0).
17	19	P41	F (STBC)	General-purpose I/O port Functions as the SOT0 pin if the SOE bit in the UMC register is "1". Can be set as an open-drain output port (OD41 = "1") by the open-drain control register (ODR4). The setting does not apply for ports set as inputs (D41 = "0": invalid at the input setting).
		SOT0	_	Functions as the UART0 serial data output pin (SOT0).
18	20	P42	G (STBC)	General-purpose I/O port When UART0 is operating in external shift clock mode, the data at the pin is used as the clock input (SCK0). Also, functions as the SCK0 pin if the SOE bit in the UMC register is "1". Can be set as an open-drain output port (OD42 = "1") by the open-drain control register (ODR4). The setting does not apply for ports act as inputs (D42 = "0"; invalid at the input port input
		SCK0	_	for ports set as inputs (D42 = "0": invalid at the input setting). Functions as the UART0 serial clock I/O pin (SCK0).
		tandby control		Continue

*1: LQFP (FPT-100P-M05) *2: QFP (FPT-100P-M06)

Pin	no.	Pin name	Circuit	Function	
LQFP*1	QFP*2	Pin name	type	Function	
19	21	P43	G (STBC)	General-purpose I/O port When I/O expansion serial is operating, the data at the pin is used as the serial input (SIN1). Can be set as an open-drain output port (OD43 = "1") by the open-drain control register (ODR4). The setting does not apply for ports set as inputs (D43 = "0": invalid at the input setting).	
		SIN1		Functions as the serial input for I/O expansion serial data.	
20	22	P44	F (STBC)	General-purpose I/O port Functions as the SOT1 pin if the SOE bit in the UMC register is "1". Can be set as an open-drain output port (OD44 = "1") by the open-drain control register (ODR4). The setting does not apply for ports set as inputs (D44 = "0": invalid at the input setting).	
		SOT1		Functions as the output pin (SOT1) for I/O expansion serial data.	
22	24	P45	G (STBC)	General-purpose I/O port When I/O expansion serial is operating in external shift clock mode, the data at the pin is used as the clock input (SCK1). Also, functions as the SCK1 pin if the SOE bit in the UMC register is "1". Can be set as an open-drain output port (OD45 = "1") by the open-drain control register (ODR4). The setting does not apply for ports set as inputs (D45 = "0": invalid at the input setting).	
		SCK1		Functions as the I/O expansion serial clock I/O pin (SCK1).	
23	25	P46	F (STBC)	General-purpose I/O port Can be set as an open-drain output port (OD46 = "1") by the open-drain control register (ODR4). The setting does not apply for ports set as inputs (D46 = "0": invalid at the input setting).	
		ADTG		Functions as the external trigger input pin for the A/D converter.	
24	26	P47	F (STBC)	General-purpose I/O port Can be set as an open-drain output port (OD47 = "1") by the open-drain control register (ODR4). The setting does not apply for ports set as inputs (D47 = "0": invalid at the input setting).	
36 to 39,	38 to 41,	P50 to P57	K	General-purpose I/O ports	
41 to 44	43 to 46	AN0 to AN7	(STBC)	The pins are used as analog inputs (AN0 to AN7) when the A/D converter is operating.	
25	27	P70		General-purpose I/O port	
		SIN3	(STBC)	Functions as the UART1 serial input (SIN3).	
26	28	P71	H	General-purpose I/O port	
		SOT3	(STBC)	Functions as the UART1 serial data output pin (SOT3).	
27	29	P72		General-purpose I/O port	
	SCK3 (STBC)		(STBC)	Functions as the UART1 serial clock I/O pin (SCK0).	

STBC: Incorporates standby control

*1: LQFP (FPT-100P-M05)

*2: QFP (FPT-100P-M06)

Pin	no.	D '	Circuit	-
LQFP*1	QFP*2	Pin name	type	Function
30	32	P73	L (STBC)	General-purpose I/O port Functions as a D/A output pin when DAE0 = "1" in the D/A control register (DACR).
		DAO0		Functions as D/A output 0 when the D/A converter is operating.
31	33	P74	L (STBC)	General-purpose I/O port Functions as a D/A output pin when DAE1 = "1" in the D/A control register (DACR).
		DAO1		Functions as D/A output 1 when the D/A converter is operating.
45	47	P80		General-purpose I/O port
		IRQ0		Functions as external interrupt request I/O 0.
46	48	P81	I	General-purpose I/O port
		IRQ1		Functions as external interrupt request I/O 1.
51	53	P82	I	General-purpose I/O port
		IRQ2		Functions as external interrupt request I/O 2.
52	54	P83	I	General-purpose I/O port
		IRQ3	_	Functions as external interrupt request I/O 3.
53	55	P84	I	General-purpose I/O port
		IRQ4	_	Functions as external interrupt request I/O 4.
54	56	P85	I	General-purpose I/O port
		IRQ5		Functions as external interrupt request I/O 5.
55	57	P86	H (STBC)	General-purpose I/O port This applies in all cases.
56	58	P87	H (STBC)	General-purpose I/O port This applies in all cases.
57	59	P60	E (STBC)	General-purpose I/O port A pull-up resistor can be set (RD60 = "1") using the pull-up resistor setting register (RDR6). The setting does not apply for ports set as outputs (D60 = "1": invalid at the output setting).
		SIN2		Functions as a data input pin (SIN2) for I/O expansion serial.
58	60	P61	D (STBC)	General-purpose I/O port Functions as the SOT2 pin if the SOE bit in the UMC register is "1". A pull-up resistor can be set (RD61 = "1") using the pull-up resistor setting register (RDR6). The setting does not apply for ports set as outputs (D61 = "1": invalid at the output setting).
		SOT2	_	Functions as an output pin (SOT2) for I/O expansion serial data.

STBC: Incorporates standby control *1: LQFP (FPT-100P-M05) *2: QFP (FPT-100P-M06)

Pin no.		Circui	Circuit	Eurotion	
LQFP*1	QFP*2	 Pin name 	type	Function	
59	61	P62	E General-purpose I/O port (STBC) When I/O expansion serial is operating in external shi mode, the data at the pin is used as the clock input (S Also, functions as the SCK2 pin if the SOE bit in the U register is "1". A pull-up resistor can be set (RD62 = "- the pull-up resistor setting register (RDR6). The settin not apply for ports set as outputs (D62 = "1": invalid at output setting).		
		SCK2		Functions as the I/O expansion serial clock I/O pin (SCK2).	
60	62	P63	D (STBC)	General-purpose I/O port A pull-up resistor can be set (RD63 = "1") using the pull-up resistor setting register (RDR6). The setting does not apply for ports set as outputs (D63 = "1": invalid at the output setting).	
		PPG00		Functions as the PPG00 output when PPG output is enabled.	
61	63	P64	D (STBC)	General-purpose I/O port A pull-up resistor can be set (RD64 = "1") using the pull-up resistor setting register (RDR6). The setting does not apply for ports set as outputs (D64 = "1": invalid at the output setting).	
		PPG01		Functions as the PPG01 output when PPG output is enabled.	
62	64	P65	D General-purpose I/O port A pull-up resistor can be set (RD65 = "1") using the pull-u resistor setting register (RDR6). The setting does not app ports set as outputs (D65 = "1": invalid at the output settin Functions as the CKOT output when CKOT is operating.		
		СКОТ			
63	65	P66	D General-purpose I/O port (STBC) A pull-up resistor can be set (RD66 = "1") using the pull-up resistor setting register (RDR6). The setting does not apply f ports set as outputs (D66 = "1": invalid at the output setting).		
		PPG10		Functions as the PPG10 output when PPG output is enabled.	
64	66	P67	D (STBC)	General-purpose I/O port A pull-up resistor can be set (RD67 = "1") using the pull-up resistor setting register (RDR6). The setting does not apply for ports set as outputs (D67 = "1": invalid at the output setting).	
		PPG11		Functions as the PPG11 output when PPG output is enabled.	
65	67	P90	I	General-purpose I/O port	
		AIN0		Input to channel 0 of the 8/16-bit up/down timer.	
		IRQ6		Functions as an interrupt request input.	
66	68	P91		General-purpose I/O port	
		BIN0	(STBC)	Input to channel 0 of the 8/16-bit up/down timer.	

STBC: Incorporates standby control

*1: LQFP (FPT-100P-M05)

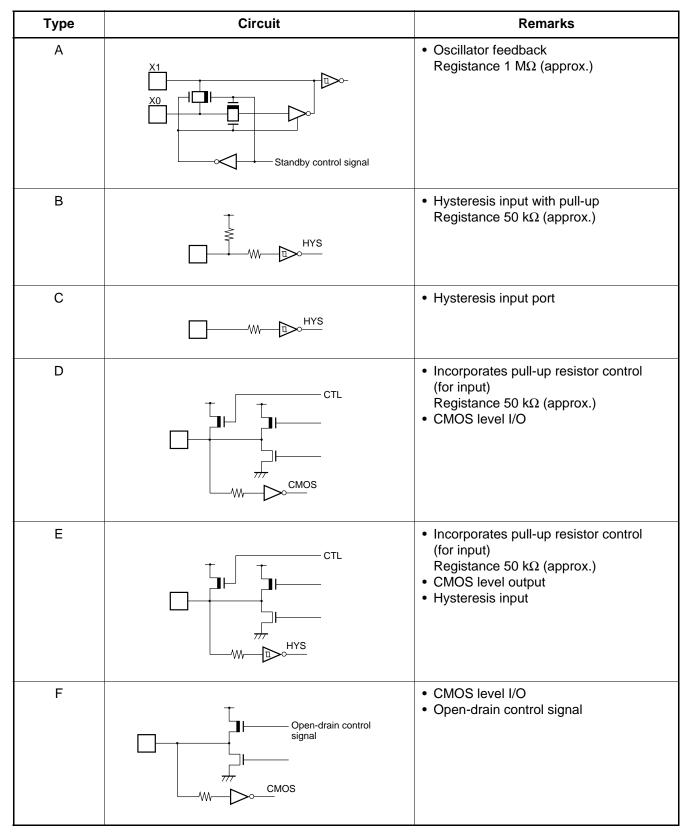
*2: QFP (FPT-100P-M06)

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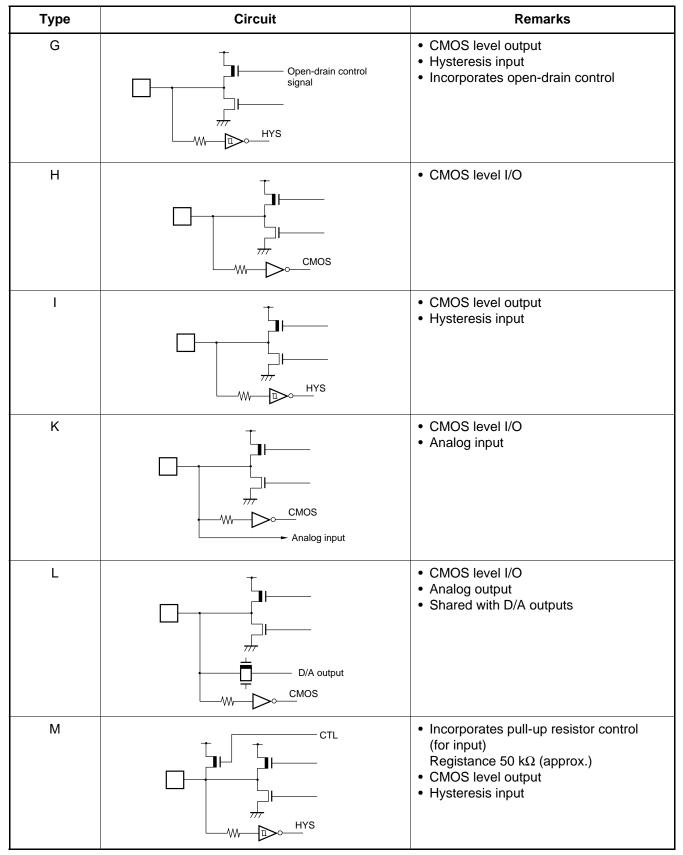
Pin no.		- Pin name	Circuit	Function	
LQFP*1	QFP*2	type			
67	69	P92	I	General-purpose I/O port	
		ZIN0	(STBC)	Input to channel 0 of the 8/16-bit up/down timer.	
68	70	P93	I	General-purpose I/O port	
		AIN1		Input to channel 1 of the 8/16-bit up/down timer.	
		IRQ7		Functions as an interrupt request input.	
69	71	P94		General-purpose I/O port	
		BIN1	(STBC)	Input to channel 1 of the 8/16-bit up/down timer.	
70	72	P95		General-purpose I/O port	
		ZIN1	(STBC)	Input to channel 1 of the 8/16-bit up/down timer.	
71	73	P96		General-purpose I/O port	
		IN0	(STBC)	Trigger input for channel 0 of the input capture.	
72	74	P97		General-purpose I/O port	
		IN1	(STBC)	Trigger input for channel 1 of the input capture.	
73	75	PA0	Н	General-purpose I/O port	
		OUT0	(STBC)	Event output for channel 0 of the output compare.	
74	76	PA1	H	General-purpose I/O port	
		OUT1	(STBC)	Event output for channel 1 of the output compare.	
76	78	PA2	H	General-purpose I/O port	
		OUT2	(STBC)	Event output for channel 2 of the output compare.	
77	79	PA3	H	General-purpose I/O port	
		OUT3	(STBC)	Event output for channel 3 of the output compare.	
78	80	PA4	H (STBC)	General-purpose I/O port	
32	34	AVcc		A/D converter power supply pin	
35	37	AVss		A/D converter power supply pin	
33	35	AVRH	_	A/D converter external reference power supply pin	
34	36	AVRL		A/D converter external reference power supply pin	
28	30	DVRH		D/A converter external reference power supply pin	
29	31	DVss		D/A converter power supply pin	
47 to 49	49 to 51	MD0 to MD2	С	Operating mode selection pins. Connect directly to Vcc or Vss.	
21, 82	23, 84	Vcc		Power supply (5.0 V) input pin	
9, 40, 79	11, 42, 81	Vss		Power supply (0.0 V) input pin	

STBC: Incorporates standby control *1: LQFP (FPT-100P-M05) *2: QFP (FPT-100P-M06)

■ I/O CIRCUIT TYPE



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■ HANDLING DEVICES

1. Preventing Latch-up

Latch-up occurs in a CMOS IC if a voltage greater than Vcc or less than Vss is applied to an input or output pin or if the voltage applied between Vcc and Vss exceeds the rating. If latch-up occurs, the power supply current increases rapidly resulting in thermal damage to circuit elements. Therefore, ensure that maximum ratings are not exceeded in circuit operation.

For the same reason, also ensure that the analog supply voltage does not exceed the digital supply voltage.

2. Treatment of Unused Pins

Leaving unused input pins unconnected can cause misoperation. Always pull-up or pull-down unused pins.

3. External Reset Input

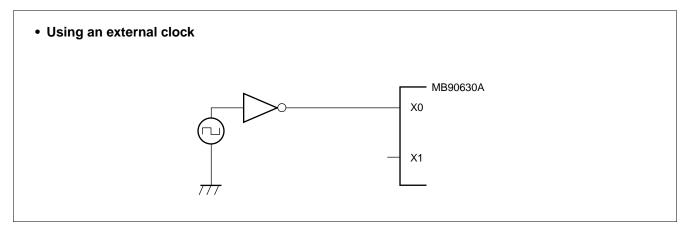
To reliably reset the controller by inputting an "L" level to the RST pin, ensure that the "L" level is applied for at least five machine cycles. Take particular note when using an external clock input.

4. Vcc and Vss Pins

Ensure that all Vcc pins are at the same voltage. The same applies for the Vss pins.

5. Precautions when Using an External Clock

Drive the X0 pin only when using an external clock.



6. A/D Converter Power Supply and the Turn-on Sequence for Analog Inputs

Always turn off the A/D converter power supply (AVcc, AVRH, AVRL) and analog inputs (AN0 to AN7) before turning off the digital power supply (Vcc).

When turning the power on or off, ensure that AVRH does not exceed AVcc.

Also, when using the analog input pins as input ports, ensure that the input voltage does not exceed AVcc.

7. Program Mode

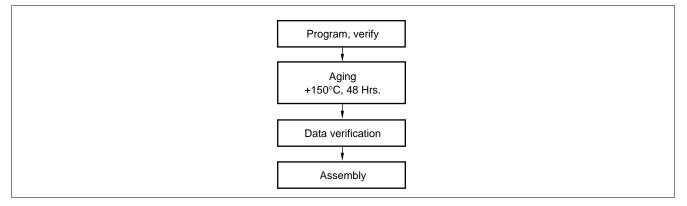
All bits ($64 \text{ K} \times 16 \text{ bits}$) in the MB90P634A are "1" on delivery from Fujitsu or after erasing. To write data, selectively program the desired bits to "0". The value "1" cannot be written electrically.

8. Recommended Screening Conditions

High temperature aging is recommended as the pre-assembly screening procedure.

9. Programming Yield

All bits cannot be programmed at Fujitsu shipping test to a blanked OTPROM microcomputer, due to its nature. For this reason, a programming yield of 100% cannot be assured at all times.



10. Power Supply Voltage Fluctuations

Although V_{CC} power supply voltage is assured to operate within the rated range, a rapid fluctuation of the voltage could cause malfunctions, even if it occurs within the rated range. Stabilizing voltage supplied to the IC is therefore important. As stabilization guidelines, it is recommended to control power so that V_{CC} ripple fluctuations (P-P value) will be less than 10% of the standard V_{CC} value at the commercial frequency (50 to 60 Hz) and the transient fluctuation rate will be less than 0.1 V/ms at the time of 2 momentary fluctuation such as when power is switched.

■ PROGRAMMING THE EPROM IN THE MB90P634A

In EPROM mode, the MB90P634A function as MBM27C1000 equivalents. By using a dedicated adapter socket, the devices can be programmed using a standard EPROM programmer.

1. Pin Assignment in EPROM Mode

• Pins compatible with the MBM27C1000

MBM27	C1000	MB90F	P634A
Pin number	Pin name	Pin number	Pin name
1	Vpp	49	MD2 (Vpp)
2	OE	10	P32
3	A15	98	P17
4	A12	95	P14
5	A07	6	P27
6	A06	5	P26
7	A05	4	P25
8	A04	3	P24
9	A03	2	P23
10	A02	1	P22
11	A01	100	P21
12	A00	99	P20
13	D00	83	P00
14	D01	84	P01
15	D02	85	P02
16	GND	—	_
32	Vcc	—	_
31	PGM	11	P33
30	NC	—	_
29	A14	97	P16
28	A13	96	P15
27	A08	91	P10
26	A09	92	P11
25	A11	94	P13
24	A16	7	P30
23	A10	93	P12
22	CE	8	P31
21	D07	90	P07

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MBM	27C1000	MB90	P634A
Pin number	Pin name	Pin number	Pin name
20	D06	89	P06
19	D05	88	P05
18	D04	87	P04
17	D03	86	P03

Power supply and GND connection pins

Туре	Pin number	Pin name
Power supply (Vcc)	28	DVRH
	50	HST
	21, 82	Vcc
GND	9	Vss
	34	AVRL
	35	AVss
	40	Vss
	29	DVss
	75	RST
	79	Vss
	12	P34
	13	P35
	14	P36

Pin number	Pin name	Treatment
47 48 80	MD0 MD1 X0	Pull-up (4.7 kΩ)
81	X1	OPEN
$ \begin{array}{c} 15\\ 16 \text{ to } 20\\ 22 \text{ to } 24\\ 25 \text{ to } 27\\ 30\\ 31\\ 36 \text{ to } 39\\ 41 \text{ to } 44\\ 45\\ 46\\ 51 \text{ to } 56\\ 57 \text{ to } 64\\ 65 \text{ to } 72\\ 73\\ 74\\ 76\\ 77\\ 78\end{array} $	P37 P40 to P44 P45 to P47 P70 to P72 P73 P74 P50 to P53 P54 to P57 P80 P81 P82 to P87 P60 to P67 P90 to P97 PA0 PA1 PA2 PA3 PA4	Connect pull-up resistors of approximately 1 M Ω to each pin

• Pins other than MBM27C1000-compatible pins

2. EPROM Programmer Socket Adapter

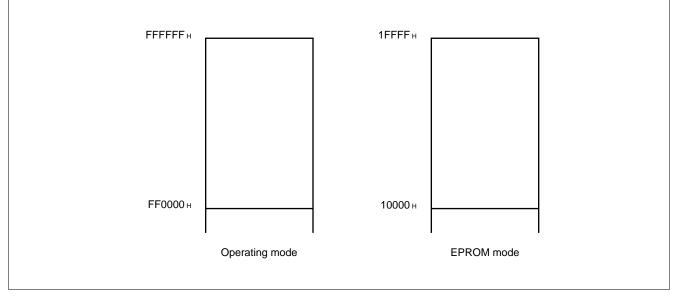
Part no.	Package	Compatible socket adapter Sun Hayato Co., Ltd.
MB90P634APFV	SQFP-100	ROM-100SQF-32DP-16L

Inquiry: Sun Hayato Co., Ltd.: TEL: (81)-3-3986-0403 FAX: (81)-3-5396-9106

3. Programming Procedure

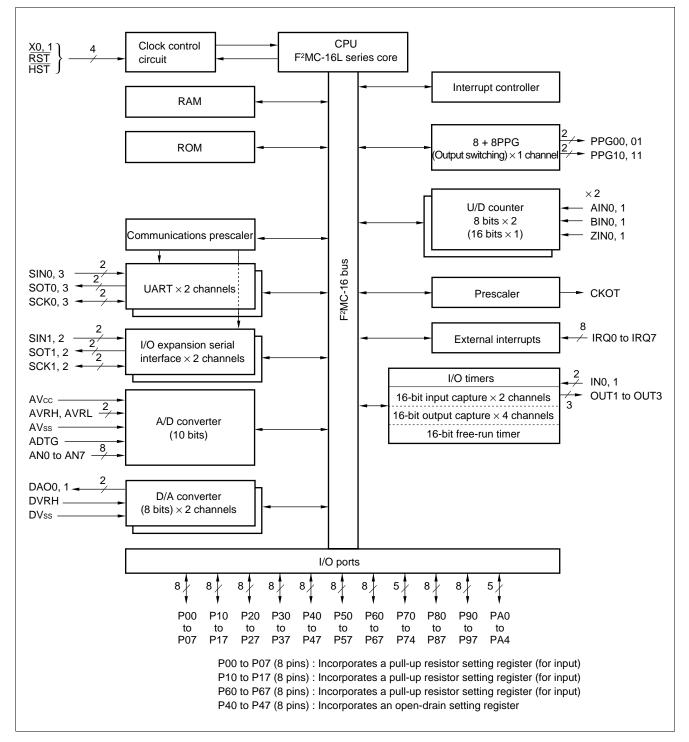
- (1) Set the EPROM programmer for a MBM27C1000.
- (2) Load the program data between 10000_H and 1FFFF_H in the EPROM programmer.

In the MB90P634A, ROM addresses FFFFF_H to FF0000_H in operating mode correspond to addresses $1FFF_H$ to 10000_H in EPROM mode.

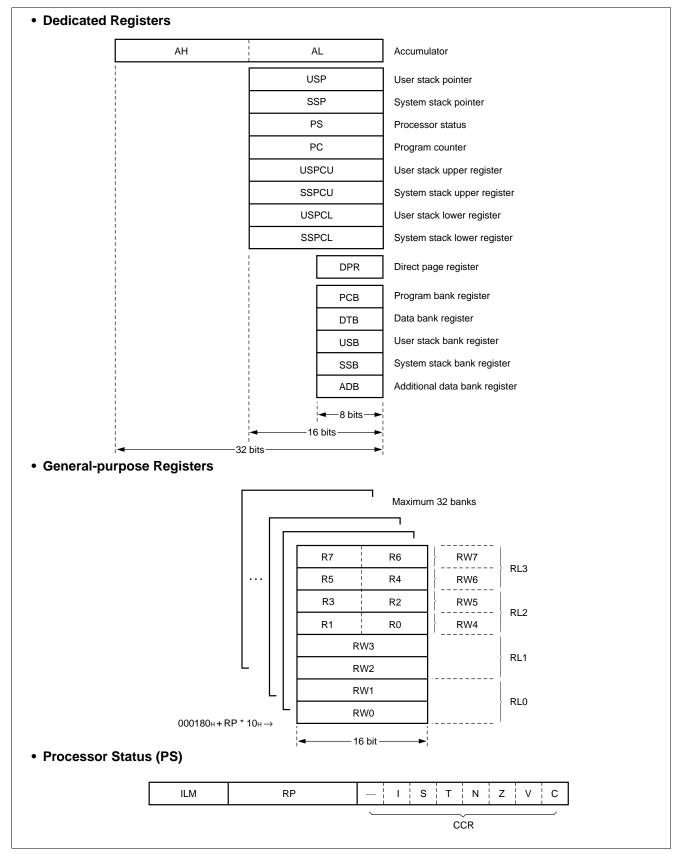


- (3) Set the MB90P634A, in the adapter socket and connect the adapter socket to the EPROM programmer. Take care to correctly align the device with the adapter.
- (4) Perform programming.
- (5) If programming cannot be performed successfully, connect a 0.1 μF or similar capacitor between Vcc and GND and between VPP and GND.
- Note: As mask ROM products (MB90632A, 634A) do not support EPROM mode, data cannot be read using an EPROM programmer. Performing a blank check for other than the above addresses results in either non-EPROM addresses being read or the blank check being unable to be performed.

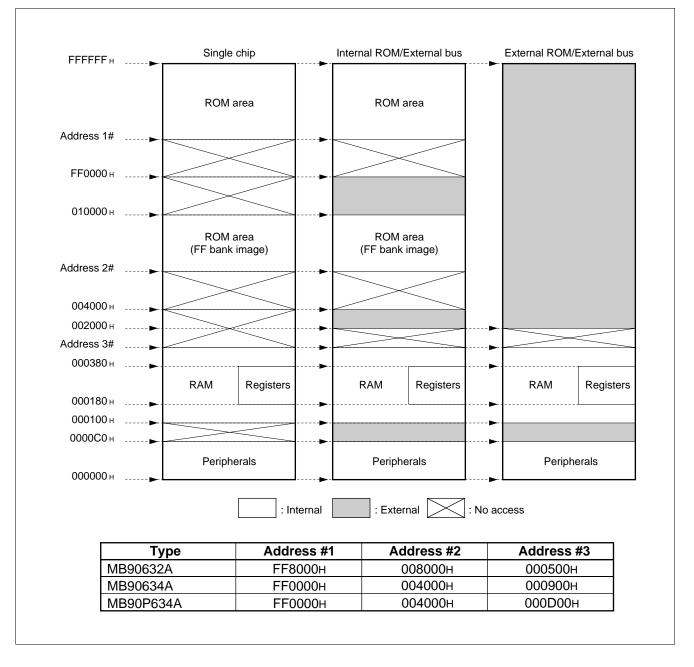
BLOCK DIAGRAM



■ F²MC-16L CPU PROGRAMMING MODEL



■ MEMORY MAP



■ I/O MAP

Address	Register	Register name	Access	Resource	Initial value
00н	Port 0 data register	PDR0	R/W	Port 0	XXXXXXXX
01н	Port 1 data register	PDR1	R/W	Port 1	XXXXXXXX
02н	Port 2 data register	PDR2	R/W	Port 2	XXXXXXXX
03н	Port 3 data register	PDR3	R/W	Port 3	XXXXXXXX
04н	Port 4 data register	PDR4	R/W	Port 4	XXXXXXXX
05н	Port 5 data register	PDR5	R/W	Port 5	XXXXXXXX
06н	Port 6 data register	PDR6	R/W	Port 6	XXXXXXXX
07н	Port 7 data register	PDR7	R/W	Port 7	XXXXX
08н	Port 8 data register	PDR8	R/W	Port 8	XXXXXXXX
09н	Port 9 data register	PDR9	R/W	Port 9	XXXXXXXX
0Ан	Port A data register	PDRA	R/W	Port A	XXXXX
0B to 0FH		Rese	erved area		
10 н	Port 0 direction register	DDR0	R/W	Port 0	00000000
11 н	Port 1 direction register DDR1 R/W Port 1		00000000		
12 н	Port 2 direction register	DDR2	R/W	Port 2	00000000
13 H	Port 3 direction register	DDR3	R/W	Port 3	00000000
14 H	Port 4 direction register	DDR4	R/W	Port 4	00000000
15 ⊦	Port 5 direction register	DDR5	R/W	Port 5	00000000
16 н	Port 6 direction register	DDR6	R/W	Port 6	00000000
17 н	Port 7 direction register	DDR7	R/W	Port 7	00000
18 ⊦	Port 8 direction register	DDR8	R/W	Port 8	00000000
19 н	Port 9 direction register	DDR9	R/W	Port 9	00000000
1Ан	Port A direction register	DDRA	R/W	Port A	00000
1Bн	Port 4 pin register	ODR4	R/W	Port 4	00000000
1Cн	Port 0 resistance register	RDR0	R/W	Port 0	00000000
1Dн	Port 1 resistance register	RDR1	R/W	Port 1	00000000
1Eн	Port 6 resistance register	RDR6	R/W	Port 6	00000000
1 F н	Analog input enable register	ADER	R/W	Port 5, A/D	11111111
20н	Serial mode register 0	SMR0	R/W		00000000
21н	Serial control register 0	SCR0	R/W	UART0	00000100
22н	Serial input register/ Serial output register 0	SIDR/ SODR0	R/W	OARTO	XXXXXXXX

Address	Register	Register name	Access	Resource	Initial value
23н	Serial status register 0	SSR0	R/W	UART0	00001-00
24н	Serial mode control status register 0	SMCS0	R/W		0000
25н	Serial mode control status register 0	SMCS0	R/W	I/O expansion serial interface 0	00000010
26н	Serial data register 0	SDR0	R/W		XXXXXXXX
27н	Clock division control register	CDCR	R/W	Communications pres- caler	01111
28н	Serial mode control status register 1	SMCS1	R/W		0000
29н	Serial mode control status register 1	SMCS1	R/W	I/O expansion serial interface 1	00000010
2Ан	Serial data register 1	SDR1	R/W	Interface 1	XXXXXXXX
2B to 2FH		Rese	erved area		
30н	Interrupt/DTP enable register	ENIR	R/W		00000000
31н	Interrupt/DTP source register	EIRR	R/W		XXXXXXXX
32н				DTP/External interrupts	00000000
33н	Request level setting register	ELVR	R/W		00000000
34 to 35н					
36 н		ADCS1			00000000
37н	Control status register	ADCS2	R/W		00000000
38н		ADCR1		A/D converter	XXXXXXXX
39н	Data register	ADCR2	R		XXXXXXXX
ЗАн	D/A converter data register 0	DAT0	R/W		XXXXXXXX
3Вн	D/A converter data register 1	DAT1	R/W		XXXXXXXX
3Сн	D/A control register 0	DACR0	R/W	D/A converter	0
3Dн	D/A control register 1	DACR1	R/W		0
3Ен	Clock control register	CLKR	R/W	CKOT output	000
3Fн		Rese	erved area		
40н	Reload register L (channel 0)	PRLL0	R/W		XXXXXXXX
41н	Reload register H (channel 0)	PRLH0	R/W		XXXXXXXX
42н	Reload register L (channel 1)	PRLL1	R/W		XXXXXXXX
43н	Reload register H (channel 1)	PRLH1	R/W	8/16 bit PPG	XXXXXXXX
44 _H	PPG0 operation mode control register	PPGC0	R/W		0X000XX1
45 н	PPG1 operation mode control register	PPGC1	R/W		0X000001
46 H	PPG0, 1 output control register		00000000		
47 to 4Fн		Rese	erved area		1
50н	Lower compare register channel 0	OCCP0	R/W	16-bit I/O timer output compare (channel 0 to 3)	xxxxxxx

Address	Register	Register name	Access	Resource	Initial value
51н	Upper compare register channel 0	OCCP0	R/W		XXXXXXXX
52н	Lower compare register channel 1	OCCP1	R/W		XXXXXXXX
53н	Upper compare register channel 1	UCCPT	R/VV		XXXXXXXX
54н	Lower compare register channel 2		R/W		XXXXXXXX
55н	Upper compare register channel 2	OCCP2	R/VV	16-bit I/O timer	XXXXXXXX
56н	Lower compare register channel 3	OCCP3	Output compare	XXXXXXXX	
57н	Upper compare register channel 3	UCCF3	R/W	(channel 0 to 3)	XXXXXXXX
58н	Compare control status register channel 0	OCS0	R/W		00000
59н	Compare control status register channel 1	OCS1	R/W		000000
5Ан	Compare control status register channel 2	OCS2	R/W		00000
5Вн	Compare control status register channel 3	OCS3	R/W		000000
5C to 5FH		Rese	erved area		
60н	Lower input capture register channel 0		R		XXXXXXXX
61н	Upper input capture register channel 0	IPCP0	R		XXXXXXXX
62н	Lower input capture register channel 1		R	16-bit I/O timer	XXXXXXXX
63н	Upper input capture register channel 1	IPCP1	R	Input capture (channel 0, 1)	XXXXXXXX
64н	Input capture control status register	ICS	R/W		00000000
65н	Reserved area		—		
66н	Lower timer data register	TCDTL	R/W	16-bit I/O timer	00000000
67 н	Upper timer data register	TCDTH	R/W	Free-run timer	00000000
68н	Timer control status register	TCCS	R/W	(channel 0, 1)	00000000
69 to 6Fн		Rese	erved area		
70н	Up/down count register channel 0	UDCR0	R		00000000
71н	Up/down count register channel 1	UDCR1	ĸ		00000000
72н	Reload compare register channel 0	RCR0	14/		00000000
73н	Reload compare register channel 1	RCR1	W		00000000
74н	Counter status register channel 0	CSR0	R/W		00000000
75 н	Reserved area			8/16-bit up/down timer/counter	
76 н		CCRL0			-0000000
77н	Counter control register channel 0	CCRH0	R/W		00000000
78 H	Counter status register channel 1	CSR1	R/W		00000000
79 н	Reserved area		_		
7Ан	Counter control register channel 1	CCRL1	R/W		-0000000

Address	Register	Register name	Acces s	Resource	Initial value
7 Вн	Counter control register channel 1	CCRH1	R/W	8/16-bit up/down timer/counter	-0000000
7C to 87H		Rese	erved area	à	
88H	Serial mode register 1	SMR1	R/W		00000000
89н	Serial control register 1	SCR1	R/W		00000100
8Ан	Serial input register 1/serial output register 1	SIDR1/ SODR1	R/W	UART1	xxxxxxxx
8Вн	Serial status register 1	SSR1	R/W		00001-00
8C to 9EH	Reserved	9EH is prohibited.)			
9 F н	Delayed interrupt generation/ clear register	DIRR	R/W	Delayed interrupt generation module	0
А0н	Low-power consumption mode register	LPMCR	R/W	Low-power consumption	00011000
А1н	Clock selection register	CKSCR	R/W	Low-power consumption	11001100
A2 to A4 ${\rm H}$		Rese	erved area	1	1
А5н	Auto-ready function selection register	ARSR	W	External pins	001100
А6н	External address output control register	HACR	W	External pins	0000
А7н	Bus control signal selection register	ECSR	W	External pins	0000*00-
А8н	Watchdog timer control register	WDTC	R/W	Watchdog timer	XXXXX111
А9н	Timebase timer control register	TBTC	R/W	Timebase timer	100100
AA to AFH		Rese	erved area	à	l
В0н	Interrupt control register 00	ICR00	R/W		00000111
В1н	Interrupt control register 01	ICR01	R/W		00000111
В2н	Interrupt control register 02	ICR02	R/W		00000111
ВЗн	Interrupt control register 03	ICR03	R/W		00000111
В4н	Interrupt control register 04	ICR04	R/W		00000111
В5н	Interrupt control register 05	ICR05	R/W		00000111
В6н	Interrupt control register 06	ICR06	R/W		00000111
В7н	Interrupt control register 07	ICR07	R/W	Interrupt controller	00000111
В8н	Interrupt control register 08	ICR08	R/W		00000111
В9н	Interrupt control register 09	ICR09	R/W		00000111
ВАн	Interrupt control register 10	ICR10	R/W		00000111
ВВн	Interrupt control register 11	ICR11	R/W		00000111
ВСн	Interrupt control register 12	ICR12	R/W		00000111
BDн	Interrupt control register 13	ICR13	R/W		00000111

(Continued)

Address	Register	Register name	Acces s	Resource	Initial value
ВЕн	Interrupt control register 14	ICR14	R/W	Interrupt controller	00000111
BFн	Interrupt control register 15	ICR15	R/W	Interrupt controller	00000111
C0 to FFH	Reserved area			_	

Initial values

0: The initial value of this bit is "0".

1: The initial value of this bit is "1".

* : The initial value of this bit is "0" or "1".

X: The initial value of this bit is undefined.

-: This bit is not used. The initial value is undefined.

Note: Areas below address 0000FF_H not listed in the table are reserved areas. These addresses are accessed by internal access. No access signals are output on the external bus.

■ INTERRUPT VECTOR AND INTERRUPT CONTROL REGISTER ASSIGNMENTS TO INTERRUPT SOURCES

	I ² OS	Interru	pt vector	Interrupt control register		
Interrupt source	support	Number	Address	ICR	Address	
Reset	×	#08	FFFFDCH			
INT 9 instruction	×	#09	FFFFD8H	_	_	
Exception	×	#10	FFFFD4H	—	—	
A/D converter	0	#11	FFFFD0H	ICR00	0000В0н	
DTP 0 (External interrupt 0)	0	#13	FFFFC8H		0000P1	
16-bit free-run timer (I/O timer) overflow	0	#14	FFFFC4H	ICR01	0000B1н	
I/O expansion serial 1	0	#15	FFFFC0H	ICR02	0000B2н	
DTP 1 (External interrupt 1)	0	#16	FFFFBCH	ICRUZ	0000628	
I/O expansion serial 2	0	#17	FFFFB8H	ICR03	0000ВЗн	
DTP 2 (External interrupt 2)	0	#18	FFFFB4H		0000034	
DTP 3 (External interrupt 3)	0	#19	FFFFB0H	ICR04	0000 В4 н	
8/16-bit PPG 0 counter borrow	0	#20	FFFFAC _H	101(04	0000044	
8/16-bit U/D counter 0 compare	0	#21	FFFFA8H			
8/16-bit U/D counter 0 underflow/ overflow, up/down invert	0	#22	FFFFA4 _H	ICR05	0000В5н	
8/16-bit PPG 1 counter borrow	0	#23	FFFFA0H	ICDOG	0000000	
DTP 4/5 (External interrupt 4/5)	0	#24	FFFF9CH	ICR06	0000В6н	
Output compare (channel 2) match (I/O timer)	0	#25	FFFF98H	ICR07	0000 B7 н	
Output compare (channel 3) match (I/O timer)	0	#26	FFFF94 _H		0000071	
DTP 6 (External interrupt 6)	0	#28	FFFF8CH	ICR08	0000В8н	
8/16-bit U/D counter 1 compare	0	#29	FFFF88H			
8/16-bit U/D counter 1 underflow/ overflow, up/down invert	0	#30	FFFF84 _H	ICR09	0000 B 9н	
Input capture (channel 0) read (I/O timer)	0	#31	FFFF80H	ICR10	0000ВАн	
Input capture (channel 1) read (I/O timer)	0	#32	FFFF7CH		UUUUBAH	
Output compare (channel 0) match (I/O timer)	0	#33	FFFF78H	ICR11	0000BBн	
Output compare (channel 1) match (I/O timer)	0	#34	FFFF74 _H		0000BBH	
DTP 7 (External interrupt 7)	0	#36	FFFF6CH	ICR12	0000ВСн	
UART0 receive complete	0	#37	FFFF68⊦	ICR13	0000BDн	
UART1 receive complete	0	#38	FFFF64 _H		UUUUBDH	
UART0 transmit complete	0	#39	FFFF60H	ICR14	0000BEн	
UART1 transmit complete	0	#40	FFFF5CH		UUUUBEH	
Reserved	×	#41	FFFF58H	ICR15	0000BFн	
Delayed interrupt	×	#42	FFFF54H			

: Indicates that the interrupt request flag is cleared by the I²OS interrupt clear signal (no stop request).

©: Indicates that the interrupt request flag is cleared by the I2OS interrupt clear signal (stop request present).

×: Indicates that the interrupt request flag is not cleared by the I²OS interrupt clear signal.

Note: For resources in which two interrupt sources share the same interrupt number, the I²OS interrupt clear signal clears both interrupt request flags.

PERIPHERAL RESOURCES

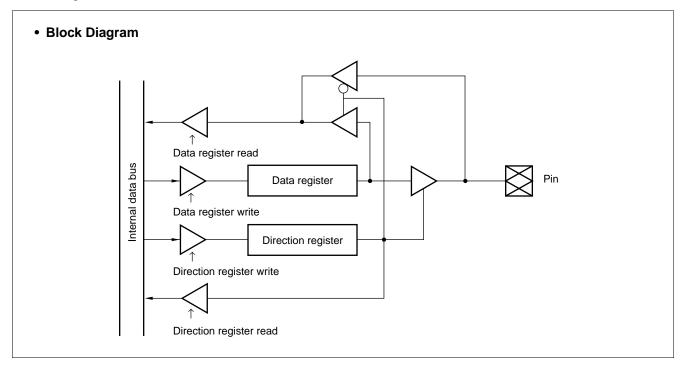
1. Parallel Ports

(1) I/O Ports

Each port pin can be specified as either an input or output by its corresponding direction register when the pin is not set for use by a peripheral. When a port is set as an input, reading the data register always reads the value corresponding to the pin level. When a port is set as an output, reading the data register reads the data register latch value. The same applies when reading using a read-modify-write instruction.

When used as control outputs, reading the data register reads the control output value, irrespective of the direction register value.

Note that if a read-modify-write instruction (set bit or similar instruction) is used to set output data in the data register before switching a pin from input to output, the instruction reads the input level at the pin and not the data register latch value.



(2) Register Configuration

bi

Address: 00000H Address: 000002H Address: 000002H Address: 000003H Address: 000005H Address: 000005H Address: 000006H Address: 000007H Address: 000008H Address: 000009H Address: 00000AH

it	15/7	14/6	13/5	12/4	11/3	10/2	9/1	8/0
Он	P07	P06	P05	P04	P03	P02	P01	P00
1н	P17	P16	P15	P14	P13	P12	P11	P10
2н	P27	P26	P25	P24	P23	P22	P21	P20
3н	P37	P36	P35	P34	P33	P32	P31	P30
4н	P47	P46	P45	P44	P43	P42	P41	P40
5н	P57	P56	P55	P54	P53	P52	P51	P50
6н	P67	P66	P65	P64	P63	P62	P61	P60
7н	—	—		P74	P73	P72	P71	P70
Вн	P87	P86	P85	P84	P83	P82	P81	P80
9н	P97	P96	P95	P94	P93	P92	P91	P90
Aн	_	_	_	PA4	PA3	PA2	PA1	PA0

Port 0 data register (PDR0) Port 1 data register (PDR1) Port 2 data register (PDR2) Port 3 data register (PDR3) Port 4 data register (PDR4) Port 5 data register (PDR5) Port 6 data register (PDR7) Port 8 data register (PDR8) Port 9 data register (PDR9) Port A data register (PDRA)

Address: 000010H Address: 000012H Address: 000012H Address: 000013H Address: 000015H Address: 000016H Address: 000017H Address: 000018H Address: 000019H Address: 00001AF

bit	15/7	14/6	13/5	12/4	11/3	10/2	9/1	8/0
010н	D07	D06	D05	D04	D03	D02	D01	D00
011н	D17	D16	D15	D14	D13	D12	D11	D10
012н	D27	D26	D25	D24	D23	D22	D21	D20
013н	D37	D36	D35	D34	D33	D32	D31	D30
014н	D47	D46	D45	D44	D43	D42	D41	D40
015н	D57	D56	D55	D54	D53	D52	D51	D50
016н	D67	D66	D65	D64	D63	D62	D61	D60
017н				D74	D73	D72	D71	D70
018н	D87	D86	D85	D84	D83	D82	D81	D80
019н	D97	D96	D95	D94	D93	D92	D91	D90
01Ан		_		DA4	DA3	DA2	DA1	DA0

Port 0 direction register (DDR0) Port 1 direction register (DDR1) Port 2 direction register (DDR2) Port 3 direction register (DDR3) Port 4 direction register (DDR4) Port 5 direction register (DDR5) Port 6 direction register (DDR6) Port 7 direction register (DDR7) Port 8 direction register (DDR8) Port 9 direction register (DDR9) Port A direction register (DDRA)

bit	15	14	13	12	11	10	9	8	
Address: 00001BH	OD47	OD46	OD45	OD44	OD43	OD42	OD41	OD40	Port 4 pin register (ODR4)
bit	15/7	14/6	13/5	12/4	11/3	10/2	9/1	8/0	
Address: 00001CH	RD07	RD06	RD05	RD04	RD03	RD02	RD01	RD00	Port 0 resistor register (RDR0)
Address: 00001DH	RD17	RD16	RD15	RD14	RD13	RD12	RD11	RD10	Port 1 resistor register (RDR1)
Address: 00001EH	RD67	RD66	RD65	RD64	RD63	RD62	RD61	RD60	Port 6 resistor register (RDR6)
bit	15	14	13	12	11	10	9	8	
Address: 00001FH	ADE7	ADE6	ADE5	ADE4	ADE3	ADE2	ADE1	ADE0	Port 5 analog input enable register
									(ADER)

(3) Register Details

• Port Data Registers

bit	7	6	5	4	3	2	1	0	Initial value	Access
PDR0 Address: 000000⊦	P07	P06	P05	P04	P03	P02	P01	P00	Undefined	R/W*
bit	15	14	13	12	11	10	9	8		
PDR1 Address: 000001н	P17	P16	P15	P14	P13	P12	P11	P10	Undefined	R/W*
bit	7	6	5	4	3	2	1	0		
PDR2	P27	P26	P25	P24	P23	P22	P21	P20	Undefined	R/W*
Address: 000002н										
bit	15	14	13	12	11	10	9	8		
PDR3 Address: 000003н	P37	P36	P35	P34	P33	P32	P31	P30	Undefined	R/W*
	_	_	_	_	_	_		_		
bit PDR4	7	6	5	4	3	2	1	0		
Address: 000004H	P47	P46	P45	P44	P43	P42	P41	P40	Undefined	R/W*
bit	15	14	13	12	11	10	9	8		
PDR5	P57	P56	P55	P54	P53	P52	P51	P50	Undefined	R/W*
Address: 000005н										
bit	7	6	5	4	3	2	1	0		
PDR6 Address: 000006н	P67	P66	P65	P64	P63	P62	P61	P60	Undefined	R/W*
bit	15	14	13	12	11	10	9	8		
PDR7	_	_	_	P74	P73	P72	P71	P70	Undefined	R/W*
Address: 000007H									enaemiea	10,00
bit	7	6	5	4	3	2	1	0		
PDR8 Address: 000008⊦	P87	P86	P85	P84	P83	P82	P81	P80	Undefined	R/W*
bit	15	14	13	12	11	10	9	8	1	
PDR9 Address: 000009н	P97	P96	P95	P94	P93	P92	P91	P90	Undefined	R/W*
bit PDRA	7	6	5	4	3	2	1	0	1	
Address: 00000AH		<u> </u>		PA4	PA3	PA2	PA1	PA0	Undefined	R/W*

* : The operation of reading or writing to I/O ports is slightly different from reading or writing to memory, as follows.

• Input mode

Read: Reads the corresponding pin level.

Write: Writes to the output latch.

• Output mode

Read: Reads the value of the data register latch.

Write: The value is output from the corresponding pin.

• Port Direction Registers

bit	7	6	5	4	3	2	1	0	Initial value	Access
DDR0 Address: 000010⊦	D07	D06	D05	D04	D03	D02	D01	D00	00000000в	R/W
bit	15	14	13	12	11	10	9	8	1	
DDR1 Address: 000011⊦	D17	D16	D15	D14	D13	D12	D11	D10	0000000в	R/W
bit	7	6	5	4	3	2	1	0		
DDR2 Address: 000012н	D27	D26	D25	D24	D23	D22	D21	D20	0000000в	R/W
Address. 000012H										
bit	15	14	13	12	11	10	9	8	1	
DDR3 Address: 000013⊦	D37	D36	D35	D34	D33	D32	D31	D30	0000000в	R/W
bit	7	6	5	4	3	2	1	0		
DDR4	D47	D46	D45	D44	D43	D42	D41	D40	0000000в	R/W
Address: 000014H										
bit	15	14	13	12	11	10	9	8		
DDR5 Address: 000015⊦	D57	D56	D55	D54	D53	D52	D51	D50	0000000в	R/W
bit	7	6	5	4	3	2	1	0	l	
DDR6 Address: 000016н	D67	D66	D65	D64	D63	D62	D61	D60	0000000в	R/W
bit	15	14	13	12	11	10	9	8		
DDR7	_	_	_	D74	D73	D72	D71	D70	000в	R/W
Address: 000017н		I			I		I			
bit	7	6	5	4	3	2	1	0		
DDR8 Address: 000018⊦	D87	D86	D85	D84	D83	D82	D81	D80	0000000в	R/W
bit	15	14	13	12	11	10	9	8	1	
DDR9 Address: 000019⊦	D97	D96	D95	D94	D93	D92	D91	D90	0000000в	R/W
	_		_							
bit DDRA	7	6	5	4	3	2	1	0	1	
Address: 00001AH		-		DA4	DA3	DA2	DA1	DA0	00000в	R/W

When pins are used as ports, the register bits control the corresponding pins as follows.

0: Input mode

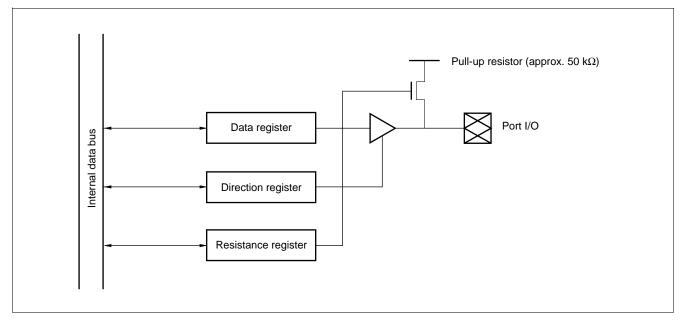
1: Output mode

Bits are set to "0" by a reset.

• Port Resistance Registers

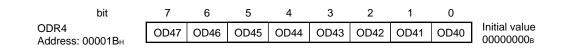
bit	7	6	5	4	3	2	1	0	
RDR0 Address: 00001CH	RD07	RD06	RD05	RD04	RD03	RD02	RD01	RD00	Initial value 0000000₀
Address: 0000 TCH		I				I			00000008
bit	15	14	13	12	11	10	9	8	
RDR1 Address: 00001Dн	RD17	RD16	RD15	RD14	RD13	RD12	RD11	RD10	0000000в
Address. 0000 TDH									
bit	7	6	5	4	3	2	1	0	
RDR6 Address: 00001E⊦	RD67	RD66	RD65	RD64	RD63	RD62	RD61	RD60	0000000в
/ GG10555. 0000 TEH									

• Block Diagram

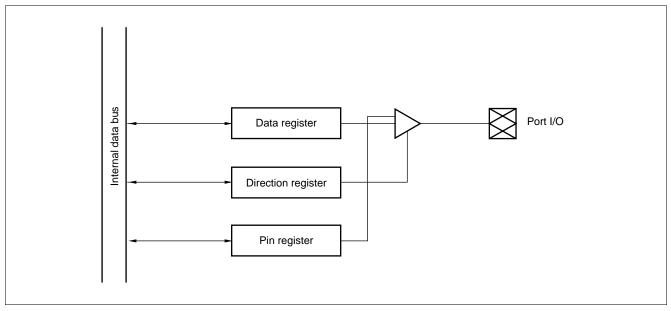


- Notes: Input resistance register R/W
 - Controls the pull-up resistor in input mode.
 - 0: Pull-up resistor disconnected in input mode.
 - 1: Pull-up resistor connected in input mode.
 - The setting has no meaning in output mode (pull-up resistor disconnected).
 - The direction register (DDR) sets input or output mode.
 - The pull-up resistor is disconnected in hardware standby or stop mode (SPL = 1) (high impedance).
 - This function is disabled when using an external bus. In this case, do not write to this register.

• Port Pin Register



• Block Diagram



Notes: • Pin register R/W

- Performs open-drain control in output mode.
 - 0: Operate as a standard output port in output mode.
 - 1: Operate as an open-drain output port in output mode.
- The setting has no meaning in input mode (output Hi-z).
- The direction register (DDR) sets input or output mode
- The pull-up resistor is disconnected in hardware standby or stop mode (SPL = 1) (high impedance).
- This function is disabled when using an external bus. In this case, do not write to this register.
- Analog Input Enable Register

bit	15	14	13	12	11	10	9	8	
ADER Address: 00001Fн	ADE7	ADE6	ADE5	ADE4	ADE3	ADE2	ADE1	ADE0	Initial value
	(R/W)								

Controls each port 5 pin as follows.

0: Port input mode

1: Analog input mode

Set to "1" by a reset.

2. UART

The UART is a serial I/O port that can be used for CLK asynchronous (start-stop synchronization) or CLK synchronous communications. The UART has the following features.

- Full duplex, double buffered
- Supports asynchronous (start-stop synchronization) and CLK synchronous data transfer
- Supports multi-processor mode
- Built-in dedicated baud rate generator

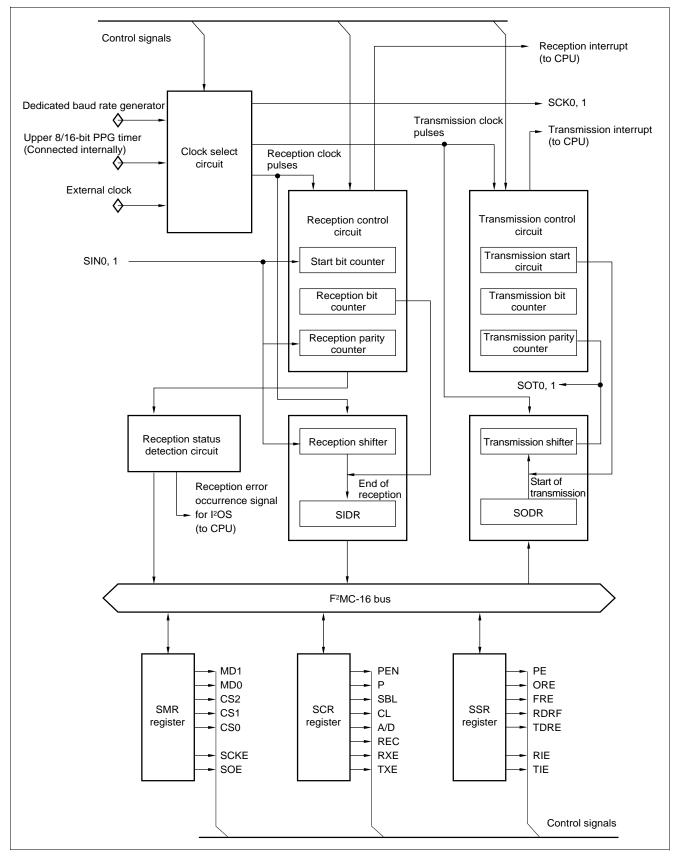
Asynchronous: 9615, 31250, 4808, 2404, 1202 bps CLK synchronous: 1 Mbps, 500 Kbps, 250 Kbps, 125 Kbps, arv

- Supports flexible baud rate setting using an external clock
- Error detect function (parity, framing, and overrun)
- NRZ type transmission signal
- Intelligent I/O service support

(1) Register Configuration

1	5			8	7			0	
	CDCR				_				(R/W)
	SCR				SMR				(R/W)
	SSR				SIDR (R)/SODR (W)				(R/W)
	-		bits —		■ 8 bits ■			-	
bit	7	6	5	4	3	2	1	0	Serial mode register 0, 1
Address: 000020H	MD1	MD0	CS2	CS1	CS0	Reserved	SCKE	SOE	(SMR0, 1)
000088н bit	15	14	13	12	11	10	9	8	
									Serial control register 0, 1
Address: 000021н 000089н	PEN	Р	SBL	CL	A/D	REC	RXE	TXE	(SCR0, 1)
bit	7	6	5	4	3	2	1	0	Serial input register/
Address: 000022H	D7	D6	D5	D4	D3	D2	D1	D0	Serial output register 0, 1
00008Ан bit	15	14	13	12	11	10	9	8	(SIDR/SODR0, 1)
Address: 000023H	PE	ORE	FRE	RDRF	TDRE		RIE	TIE	Serial status register 0, 1 (SSR0, 1)
00008Вн					IDIL				
bit	15	14	13	12	11	10	9	8	Clock division control register
Address: 000027H	MD	—	—	—	DIV3	DIV2	DIV1	DIV0	(CDCR)

(2) Block Diagram



3. I/O Expansion Serial Interface

This block consists of an 8-bit serial I/O interface that can perform clock synchronous data transfer. Either LSB-first or MSB-first data transfer can be selected.

The following two serial I/O operation modes are available.

- Internal shift clock mode: Data transfer is synchronized with the internal clock.
- External shift clock mode: Data transfer is synchronized with the clock input from the external pin (SCK). By manipulating the general-purpose port that shares the external pin (SCK), this mode also enables the data transfer operation to be driven by CPU instructions.

(1) Register Configuration

bit	15	14	13	12	11	10	9	8	
Address: 000025н 000029н	SMD2	SMD1	SMD0	SIE	SIR	BUSY	STOP	STRT	
bit	7	6	5	4	3	2	1	0	Serial mode control status
Address: 000024н 000028н	_	—	—	_	MODE	BDS	SOE	SCOE	registers 0, 1 (SMCS0, 1)
bit	7	6	5	4	3	2	1	0	Serial data registers 0, 1
Address: 000026н 00002Ан	D7	D6	D5	D4	D3	D2	D1	D0	(SDR0, 1)

(2) Register Details

• Serial Mode Control Status Register (SMCS)

	bit	15	14	13	12	11	10	9	8	
SMCS Address: 0	: 000025н	SMD2	SMD1	SMD0	SIE	SIR	BUSY	STOP	STRT	Initial value 00000010 _B
	000029н	(R/W)	(R/W)	(R/W)	(R/W)	(R/W*1)	(R)	(R/W)	(R/W*2)	
01400	bit	7	6	5	4	3	2	1	0	
SMCS Address	: 000024 н		_			MODE	BDS	SOE	SCOE	Initial value 0000в
	000028н					(R/W)	(R/W)	(R/W)	(R/W)	

*1: Only "0" can be written.

*2: Only "1" can be written. Reading always returns "0".

This register controls the transfer operation mode of the serial I/O. The following describes the function of each bit.

(a) [bit 3] Serial mode selection bit (MODE)

This bit selects the conditions for starting operation from the halted state. Changing the mode during operation is prohibited.

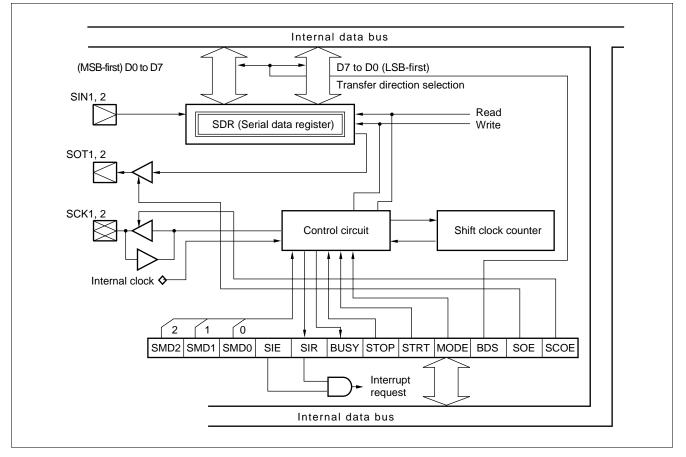
MODE Operation						
0 Start when STRT is set to "1". [Initial value]						
1	Start on reading from or writing to the serial data register.					

The bit is initialized to "0" by a reset. The bit is readable and writable. Set to "1" when using the intelligent I/O service.

(b) [bit 2] Transfer direction selection bit (BDS: Bit Direction Select) Selects as follows at the time of serial data input and output whether the data are to be transferred in the order from LSB to MSB or vice versa.

MODE	Operation					
0	LSB-first [Initial value]					
1	MSB-first					

(3) Block Diagram



4. A/D Converter

The A/D converter converts analog input voltages to digital values. The A/D converter has the following features.

- Conversion time: Minimum of 5.2 μ s per channel (for a 16 MHz machine clock)
- Uses RC-type successive approximation conversion with a sample and hold circuit.
- 10-bit resolution
- Eight program-selectable analog input channels

Single conversion mode	: Selectively convert a one channel.
Scan conversion mode	: Continuously convert multiple channels. Maximum of 8 program-
	selectable channels.
Continuous conversion mode	: Repeatedly convert specified channels.
Stop conversion mode	: Convert one channel then halt until the next activation. (Enables
-	synchronization of the conversion start timing.)

- An A/D conversion completion interrupt request to the CPU can be generated on the completion of A/D conversion. This interrupt can activate I²OS to transfer the result of A/D conversion to memory and is suitable for continuous operation.
- Activation by software, external trigger (falling edge), or timer (rising edge) can be selected.

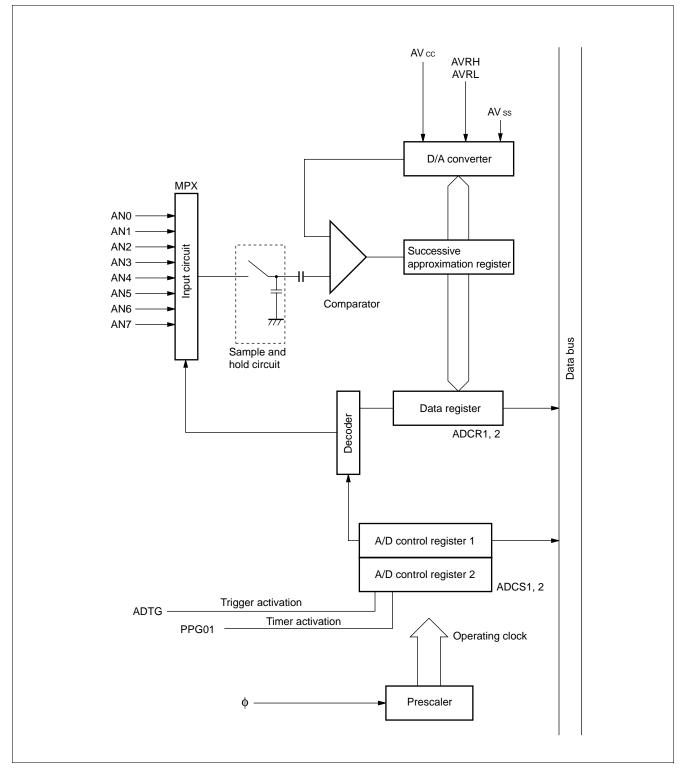
(1) Register Configuration

The A/D converter has the following registers.

1	5 8	7 0
	ADCS2	ADCS1
	ADCR2	ADCR1
ĺ	8 bits	8 bits

bit	7	6	5	4	3	2	1	0	
Address: 000036н	MD1	MD0	ANS2	ANS1	ANS0	ANE2	ANE1	ANE0	
bit	15	14	13	12	11	10	9	8	Control status register (ADCS1, ADCS2)
Address: 000037H	BUSY	INT	INTE	PAUS	STS1	STS0	STRT	DA	
bit	7	6	5	4	3	2	1	0	
Address: 000038н	7	6	5	4	3	2	1	0	
bit	15	14	13	12	11	10	9	8	Data register (ADCR1, ADCR2)
Address: 000039н	_	—		_	_	_	9	8	

(2) Block Diagram



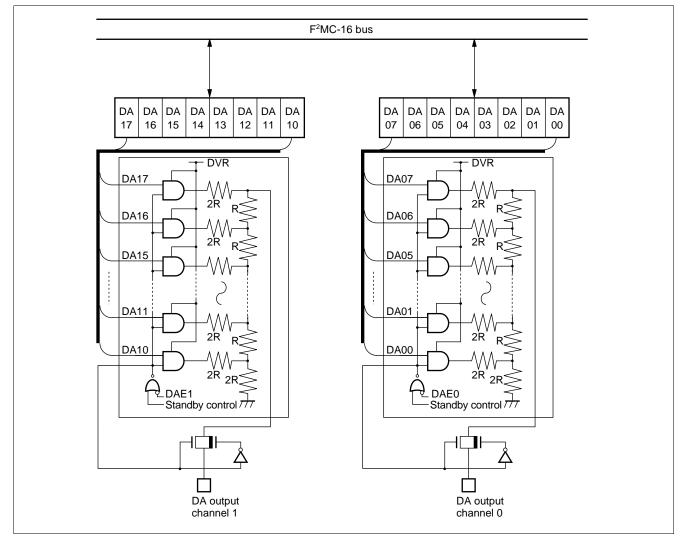
5. D/A Converter

This block is an R-2R type D/A converter with 8-bit resolution. The device contains two D/A converters. The D/A control register controls the output of the two D/A converters independently.

(1) Register Configuration

bit	7	6	5	4	3	2	1	0	D/A converter data register 0	
Address: 00003AH	DA07	DA06	DA05	DA04	DA03	DA02	DA01	DA00	(DAT0)	
bit	15	14	13	12	11	10	9	8	D/A converter data register 0	
Address: 00003BH	DA17	DA16	DA15	DA14	DA13	DA12	DA11	DA10	(DAT1)	
bit	7	6	5	4	3	2	1	0	D/A control register 0	
Address: 00003CH	_	—	_	_		—	_	DAE0	(DACR0)	
bit	15	14	13	12	11	10	9	8	D/A control register 1	
Address: 00003DH	_	_	_	_	_	_	_	DAE1	(DACR1)	

(2) Block Diagram



6. 8/16-bit PPG

This block is an 8-bit reload timer module. The block performs PPG output in which the pulse output is controlled by the operation of the timer.

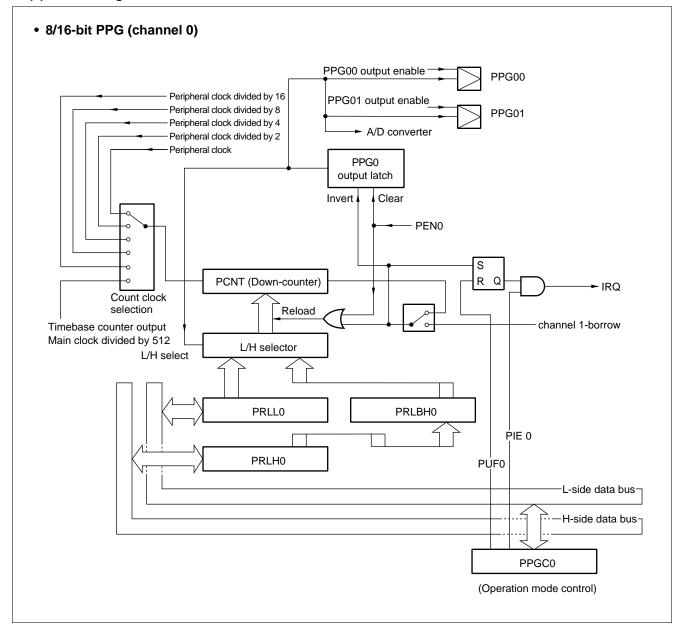
The hardware consists of two 8-bit down-counters, four 8-bit reload registers, one 16-bit control register, two external pulse output pins, and two interrupt outputs. The PPG has the following functions.

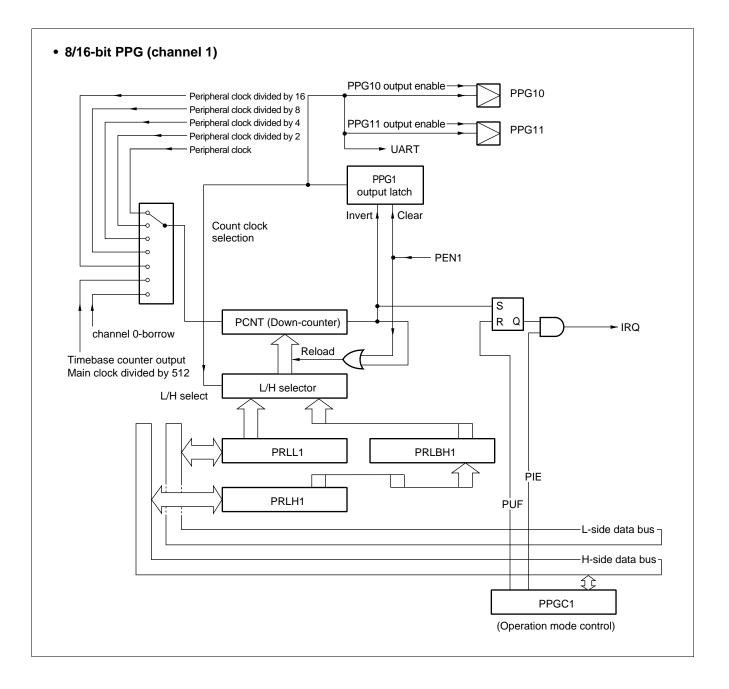
- 8-bit PPG output in two channels independent operation mode:
 - Two independent PPG output channels are available.
- 16-bit PPG output operation mode
- : One 16-bit PPG output channel is available.
- 8+8-bit PPG output operation mode
- : Variable-period 8-bit PPG output operation is available by using the output of channel 0 as the clock input to channel 1.
- PPG output operation
- : Outputs pulse waveforms with variable period and duty ratio. Can be used as a D/A converter in conjunction with an external circuit.

(1) Register Configuration

PPG0 operation mode control	7	6	5	4	3	2	1	0	
Address: channel 0 000044H	PEN0	_	PE00	PIE0	PUF0	—	_	Reserved	PPGC0
Read/write → Initial value →	(R/W) (0)	(—) (X)	(R/W) (0)	(R/W) (0)	(R/W) (0)	(—) (X)	(—) (X)	(—) (1)	
PPG1 operation mode control	15	14	13	12	11	10	9	8	
Address: channel 1 000045H	PEN1	_	PE10	PIE1	PUF1	MD1	MD0	Reserved	PPGC1
Read/write \rightarrow Initial value \rightarrow	(R/W) (0)	(—) (X)	(R/W) (0)	(R/W) (0)	(R/W) (0)	(R/W) (0)	(R/W) (0)	(<u>—)</u> (1)	
PPG0, 1 output control register	7	6	5	4	3	2	1	0	
Address: channel 0,1 000046н	PCS2	PCS1	PCS0	PCM2	PCM1	PCM0	PE11	PE01	PPGOE
Read/write → Initial value →	(R/W) (0)	(R/W) (0)	(R/W) (0)	(R/W) (0)	(R/W) (0)	(R/W) (0)	(R/W) (0)	(R/W) (0)	
Reload register H	15	14	13	12	11	10	9	8	
Address: channel 0 000041⊦ channel 1 000043⊦ Read/write →	(R/W)	(R/W)	(R/W)	(R/W)	(R/W)	(R/W)	(R/W)	(R/W)	PRLH0, 1
Initial value \rightarrow	(X)	(X)	(X)	(X)	(X)	(X)	(X)	(X)	
Reload register L Address: channel 0 000040н channel 1 000042н Read/write →	7 (R/W)	6	5	4	3	2	1 	0	PRLL0, 1
Initial value \rightarrow	(K/VV) (X)	(K/W) (X)	(K/VV) (X)	(K/VV) (X)	(K/VV) (X)	(K/W) (X)	(R/W) (X)	(R/W) (X)	

(2) Block Diagram





7. 8/16-bit Up/Down Counter/Timer

This block is an up/down counter/timer and consists of six event input pins, two 8-bit up/down counters, two 8bit reload/compare registers, and their control circuits.

(1) Main Functions

- The 8-bit count register can count in the range 0 to 256D (or 0 to 65535D in 1×16 -bit operation mode).
- The count clock selection can select between four different count modes. Count modes -Timer mode

 Up/down counter	I

- mode Phase difference count mode (\times 2)
- Phase difference count mode (\times 8)
- Two different internal count clocks are available in timer mode.

Count clock (at 16 MUz operation)	
Count clock (at 16 MHz operation)	
· · · · · · · · · · · · · · · · · · ·	

- 125 ns (8 MHz: Divide by 2) 1.0 µs (1 MHz: Divide by 8)
- In up/down count mode, you can select which edge to detect on the external pin input signal.

Detected edge

- Detect falling edges
- Detect rising edges
- Detect both rising and falling edges Edge detection disabled
- Phase difference count mode is suitable for motor encoder counting. By inputting the A, B, and Z phase outputs from the encoder, a high-precision rotational angle, speed, or similar count can be implemented simply.
- Two different functions can be selected for the ZIN pin. ZIN pin

Counter clear function Gate function

- Compare and reload functions are available and can be used either independently or together. A variablewidth up/down count can be performed by activating both functions.
- Compare/reload function Compare function (Output an interrupt when a compare
 - occurs.) Compare function (Output an interrupt and clear the counter when a compare occurs.)
 - Reload function (Output an interrupt and reload when an underflow occurs.)
 - Compare/reload function
 - (Output an interrupt and clear the counter when a compare occurs. Output an interrupt and reload when an underflow occurs.)
 - Compare/reload disabled
- Whether or not to generate an interrupt when a compare, reload (underflow), or overflow occurs can be set independently.
- The previous count direction can be determined from the count direction flag.
- An interrupt can be generated when the count direction changes.

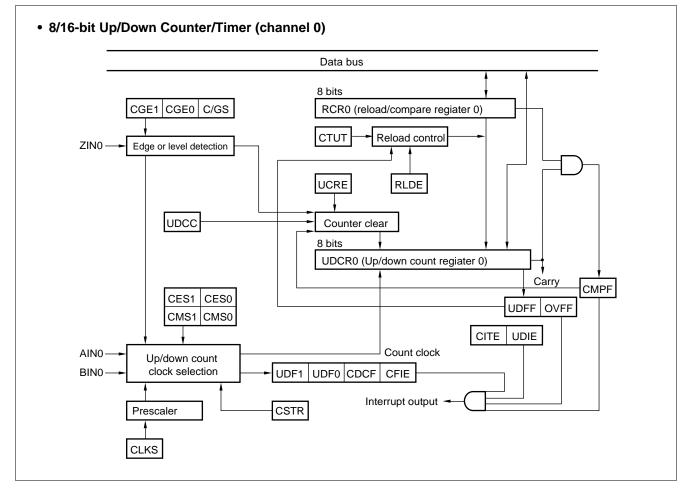
(2) Register Configuration

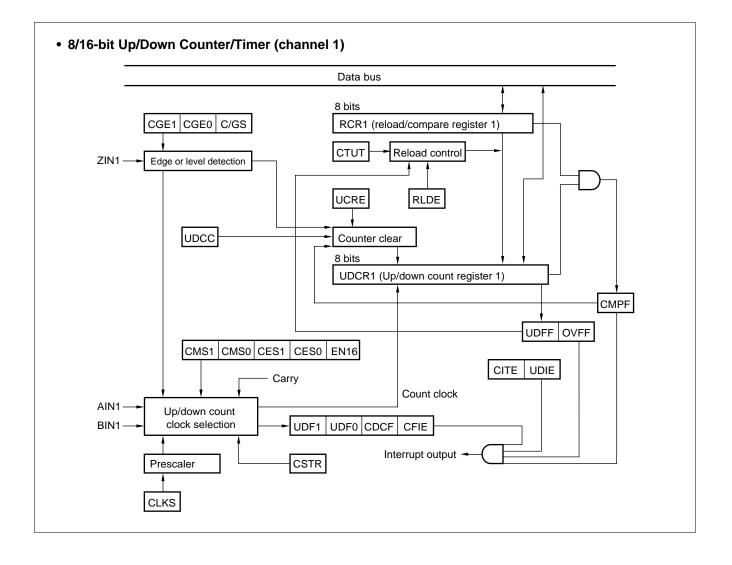
The 8/16-bit up/down counter/timer has the following registers.

1	5 8	7 0
	UDCR1	UDCR0
	RCR1	RCR0
	Reversed area	CSR0
	CCRH0	CCRL0
	Reversed area	CSR1
	CCRH1	CCRL1
	8 bits	8 bits

bit	7	6	5	4	3	2	1	0	Up/down count register channel 0
Address: 000070н	D07	D06	D05	D04	D03	D02	D01	D00	(UDCR0)
bit	15	14	13	12	11	10	9	8	Up/down count register channel 1
Address: 000071H	D17	D16	D15	D14	D13	D12	D11	D10	(UDCR1)
bit	7	6	5	4	3	2	1	0	Reload compare register channel 0
Address: 000072H	D07	D06	D05	D04	D03	D02	D01	D00	(RCR1)
bit	15	14	13	12	11	10	9	8	Reload compare register channel 1
Address: 000073H	D17	D16	D15	D14	D13	D12	D11	D10	(RCR1)
bit	7	6	5	4	3	2	1	0	Counter status register channel 0, 1
Address: 000074н 000078н	CSTR	CITE	UDIE	CMPF	OVFF	UDFF	UDF1	UDF0	(CSR0, 1)
bit	7	6	5	4	3	2	1	0	Counter status register channel 0, 1
Address: 000076н 00007Ан	_	CTUT	UCRE	RLDE	UDCC	CGSC	CGE1	CGE0	(CCRL0, 1)
bit	15	14	13	12	11	10	9	8	Counter control register channel 0
Address: 000077H	M16E	CDCF	CFIE	CLKS	CMS1	CMS0	CES1	CES0	(CCRH0)
bit	7	6	5	4	3	2	1	0	Counter control register channel 1
Address: 00007BH	_	CDCF	CFIE	CLKS	CMS1	CMS0	CES1	CES0	(CCRH1)

(3) Block Diagram

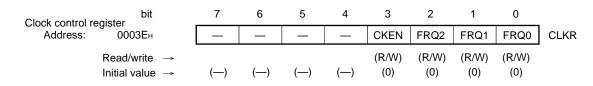




8. Clock Output Control Register

The clock output outputs the divided machine clock.

(1) Register Configuration



(a) [bit 3] CKEN

CKOT output enable bit

MODE	Operation							
0	Operate as a standard port.							
1	Operate as the CKOT output.							

(b) [bits 2, 1, 0] FRQ2, FRQ1, FRQ0 These bits select the output frequency of the clock.

FRQ2	FRQ1	FRQ0	Output clock	φ = 16 MHz	φ = 8 MHz	φ = 4 MHz
0	0	0	φ/2 ¹	125 ns	250 ns	500 ns
0	0	1	φ/2 ²	250 ns	500 ns	1 μs
0	1	0	φ/2 ³	500 ns	1 μs	2 μs
0	1	1	ф/2 ⁴	1 μs	2 µs	4 μs
1	0	0	φ/2 ⁵	2 μs	4 μs	8 µs
1	0	1	φ/2 ⁶	4 μs	8 µs	16 μs
1	1	0	φ/2 ⁷	8 µs	16 μs	32 µs
1	1	1	φ/2 ⁸	16 μs	32 µs	64 μs

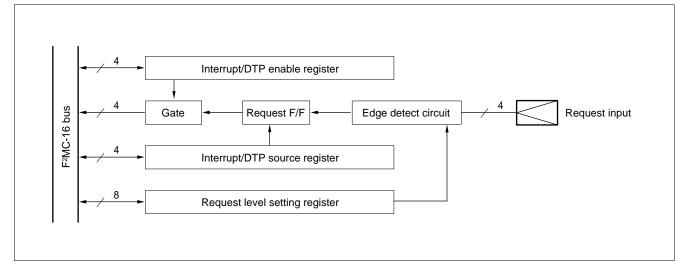
9. DTP/External Interrupts

The DTP (Data Transfer Peripheral) is a peripheral block that interfaces external peripherals to the F²MC-16L CPU. The DTP receives DMA and interrupt processing requests from external peripherals and passes the requests to the F²MC-16L CPU to activate the intelligent I/O service or interrupt processing. Two request levels ("H" and "L") are provided for the intelligent I/O service. For external interrupt requests, generation of interrupts on a rising or falling edge as well as on "H" and "L" levels can be selected, giving a total of four types.

(1) Register Configuration

bit	7	6	5	4	3	2	1	0	Interrupt/DTP enable register
Address: 000030H	EN7	EN6	EN5	EN4	EN3	EN2	EN1	EN0	(ENIR)
bit	15	14	13	12	11	10	9	8	Interrupt/DTP source register
Address: 000031H	ER7	ER6	ER5	ER4	ER3	ER2	ER1	ER0	(EIRR)
bit	7	6	5	4	3	2	1	0	Request level setting register
Address: 000032H	LB3	LA3	LB2	LA2	LB1	LA1	LB0	LA0	(ELVR)
bit	15	14	13	12	11	10	9	8	Request level setting register
Address: 000033 _H	LB7	LA7	LB6	LA6	LB5	LA5	LB4	LA4	(ELVR)

(2) Block Diagram



10. 16-bit I/O Timer

The 16-bit I/O timer consists of one 16-bit free-run timer, four output compare, and two input capture modules. Based on the 16-bit free-run timer, these functions can be used to generate two independent waveform outputs and to measure input pulse widths and external clock periods.

(1) A Summary of Each Function

• 16-bit free-run timer (× 1)

The 16-bit free-run timer consists of a 16-bit up-counter, a control register, and a prescaler. The output of the timer/counter is used as the base time for the input capture and output compare.

- (a) The operating clock for the counter can be selected from four different clocks.
- Four internal clocks (\phi/4, \phi/16, \phi/32, \phi/64)
- (b) Interrupts can be generated when a counter value overflow or compare match with compare register 0 occurs (the appropriate mode must be set for a compare match).
- (c) The counter can be initialized to 0000_H by a reset, software clear, or compare match with compare register 0.
- Output compare (× 4)

The output compare consists of two 16-bit compare registers, compare output latches, and control registers. The modules can invert the output level and generate an interrupt when the 16-bit free-run timer value matches the compare register value.

- (a) The four compare registers can be operated independently. Each compare register has a corresponding output pin and interrupt flag.
- (b) The four compare registers can be paired to control the output pins. Invert the output pins using the four compare registers.
- (c) Initial values can be set for the output pins.
- (d) An interrupt can be generated when a compare match occurs.
- Input capture (× 2)

The input capture consists of two independent external input pins, their corresponding capture registers, and a control register. The value of the 16-bit free-run timer can be stored in the capture register and an interrupt generated when the specified edge is detected on the signal from the external input pin.

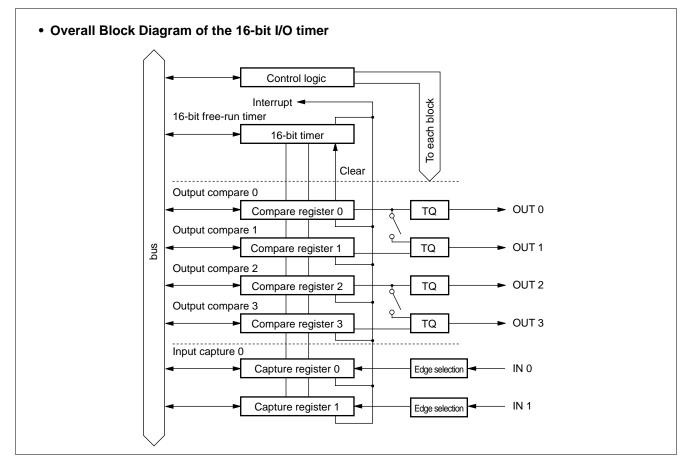
- (a) The edge to detect on the external input signal is selectable. Detection of rising edges, falling edges, or either edge can be specified.
- (b) The two input capture channels can operate independently.

(c) An interrupt can be generated on detection of the specified edge on the external input signal. The input capture interrupt can activate the intelligent I/O service.

(2) Register Configuration for the Entire 16-bit I/O Timer

• 16-bit free-run timer

bit 1	5		0		
000066н	тс	DT	Timer data register		
000068н		TCCS	Timer control status register		
• 16-bit output co	mpare				
bit 1	5		0		
000050, 52, 54, 56н	OCC	Compare register channel 0 to 3			
000058, 5Ан	OCS1/3	OCS0/2	Compare control status register channel 0, 2		
• 16-bit input cap	ture				
bit 1	5		0		
000060, 62н	IPCP	0 to 1	Input capture register channel 0, 2		
000064н		ICS	Input capture control status register		

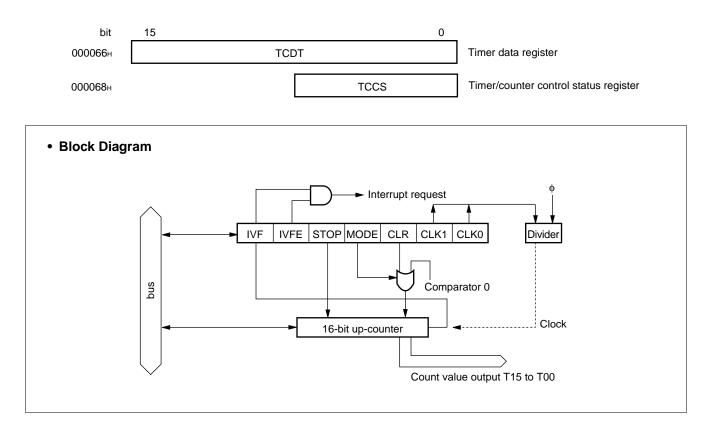


(3) 16-bit Free-run Timer

The 16-bit free-run timer consists of a 16-bit up-counter and a control status register. The count value of the timer is used as the base time for the input capture and output compare.

- (a) The count clock can be selected from four different clocks.
- (b) Interrupts can be generated when a counter value overflow occurs.
- (c) Depending on the mode setting, the counter can be initialized when a match occurs with compare register 0 of the output compare.

• Register Configuration



• Register Details

Data Register

bit	15	14	13	12	11	10	9	8
Address: 000067H	T15	T14	T13	T12	T11	T10	T09	T08
$\begin{array}{rcl} {\sf Read/write} & \rightarrow \\ {\sf Initial value} & \rightarrow \end{array}$	(R/W) (0)							
bit	7	6	5	4	3	2	1	0
Address: 000066H	T07	T06	T05	T04	T03	T02	T01	T00
Read/write \rightarrow Initial value \rightarrow	(R/W) (0)							

The count value of the 16-bit free-run timer can be read from this register. The count is cleared to " 0000_{H} " by a reset. Writing to this register sets the timer value. However, only write to the register when the timer is halted (STOP = "1"). Always use word access.

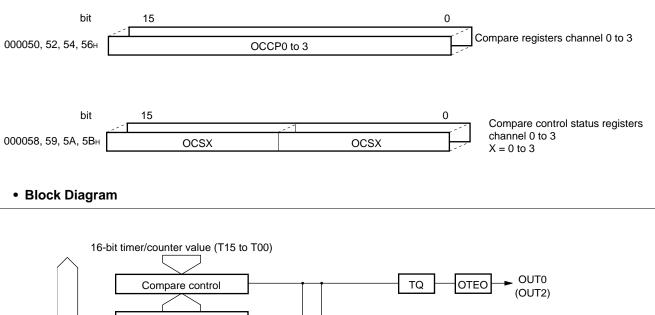
The 16-bit free-run timer is initialized by the following.

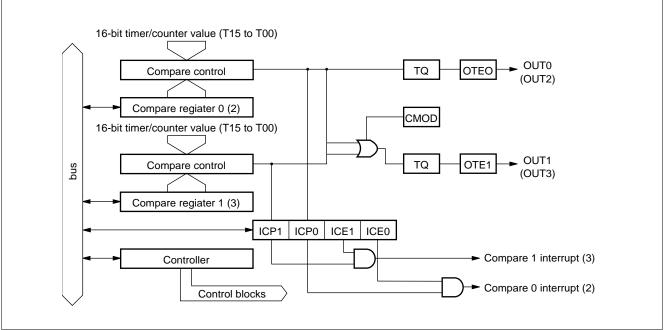
- (a) Reset
- (b) The clear bit (CLR) of the control status register
- (c) A match between the timer/counter value and compare register 0 of the output compare (if the appropriate mode is set)

(4) Output Compare

The output compare consists of 16-bit compare registers, compare output pins, and a control register. The module can invert the output level and generate an interrupt when the 16-bit free-run timer value matches a compare register value.

- (a) The two compare registers can be operated independently. The output compare can also be set to control pin output using two compare registers.
- (b) The initial value of the output pins can be set.
- (c) An interrupt can be generated when a compare match occurs.
- Register Configuration



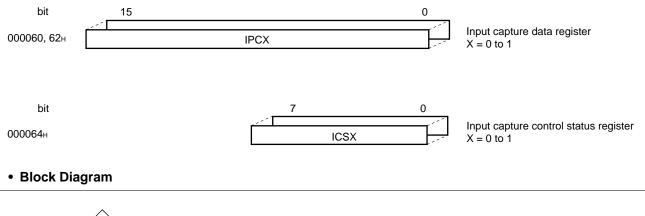


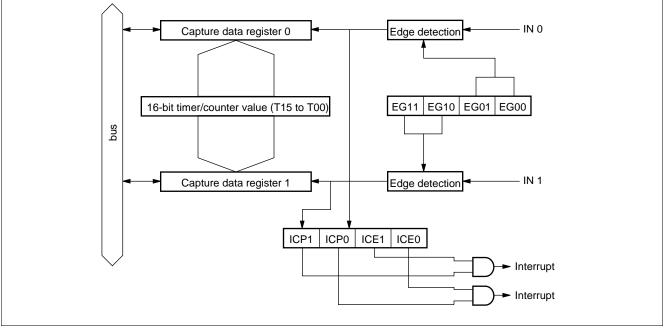
(5) Input Capture

The function of this module is to store the value of the 16-bit free-run timer in a register when the specified edge (rising, falling, or either edge) is detected on the external input signal. The module can also generate an interrupt on detection of the edge. The input capture contains input capture data registers and a control register. Each input capture has a corresponding external input pin.

- (a) Three different types of edge detection can be selected. Rising edges (\uparrow), falling edges (\downarrow), or either edge ($\uparrow \downarrow$).
- (b) An interrupt can be generated on detection of the specified edge on the external input.

• Register Configuration (for the entire input capture)





• Register Details

Input capture data register

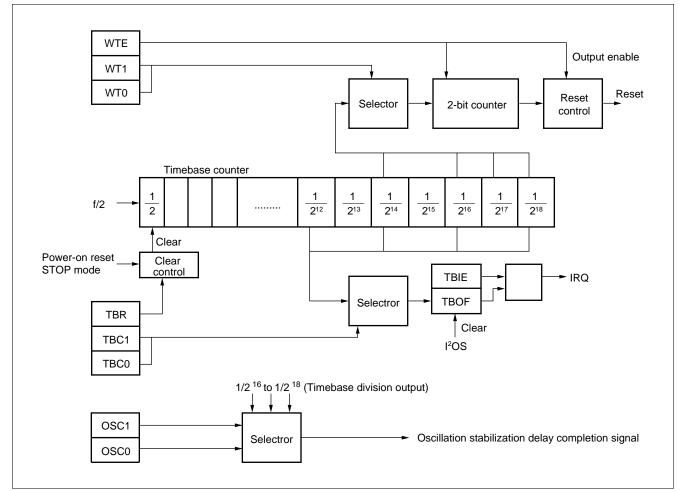
bit	15	14	13	12	11	10	9	8	
000060, 62н	CP15	CP14	CP13	CP12	CP11	CP10	CP09	CP08	
Read/write \rightarrow Initial value \rightarrow	(R) (X)								
bit	7 CP07	6 CP06	5 CP05	4 CP04	3 CP03	2 CP02	1 CP01	0 CP00	
Read/write → Initial value →	(R) (X)	I							

The 16-bit free-run timer value is stored in these registers when the specified edge is detected on the input waveform from the corresponding external pin. (Always use word access. Writing is prohibited.)

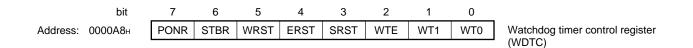
11. Watchdog Timer

The watchdog timer consists of a 2-bit watchdog counter that uses the carry signal from the 18-bit timebase counter as its clock source, a control register, and a watchdog reset controller. The following block diagram shows the structure of both the watchdog timer and timebase timer (see "12. Timebase Timer").

(1) Block Diagram



(2) Register Configuration



12. Timebase Timer

The timebase timer consists of an 18-bit timebase counter (which divides the system clock) and a control register. The carry signal of the timebase counter can generate a fixed period interrupt.

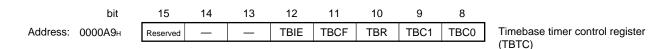
All bits of the timebase counter are cleared to zero at power-on, when stop mode is set, or by software (by writing "0" to the TBR bit). The timebase counter continuously increments while an oscillation is input.

The timebase counter is also used as the clock source for the watchdog timer and as a timer for the oscillation stabilization delay time.

(1) Block Diagram

See "(1) Block diagram" in "11. Watchdog Timer" for the block diagram of the timebase timer.

(2) Register Configuration



(3) Register Details

• TBTC (Timebase timer control register)

	bit	15	14	13	12	11	10	9	8	Initial value
Address: 0	000A9н	Reserved	_		TBIE	TBCF	TBR	TBC1	TBC0	Х00000в
		(W)			(R/W)	(R/W)	(W)	(R/W)	(R/W)	

(a) [bit 15] Reserved

A reserved bit. Always set to "1" when writing data to the register.

(b) [bit 12] TBIE

Interval interrupt enable bit for the timebase timer. The interrupt is enabled when TBIE is "1" and disabled when TBIE is "0". Initialized to "0" by a reset. The bit is readable and writable.

(c) [bit 11] TBOF

Interrupt request flag for the timebase timer. An interrupt request is generated if TBCF goes to "1" when TBIE is "1". The bit is set to "1" at fixed intervals set by the TBC1 and 0 bits. Clear by writing "0", transition to stop or hardware standby mode, or a reset. Writing "1" has no meaning. Read as "1" by read-modify-write instructions.

(d) [bit 10] TBR

Clears all bits of the timebase counter to "0". Writing "0" to the TBR bit clears the timebase counter. Writing "1" to the TBR bit is meaningless. Reading from the TBR bit results in "1".

(e) [bit 9, 8] TBC1, 0

Set a timebase timer interval. The bits are initialized to "00" by resetting. These bits are readable and writable.

TBC1	TBC0	Interval time when base frequency is 4 MHz
0	0	1.024 ms
0	1	4.096 ms
1	0	16.384 ms
1	1	131.072 ms

Setting of	of time	ebase ti	imer i	interval
------------	---------	----------	--------	----------

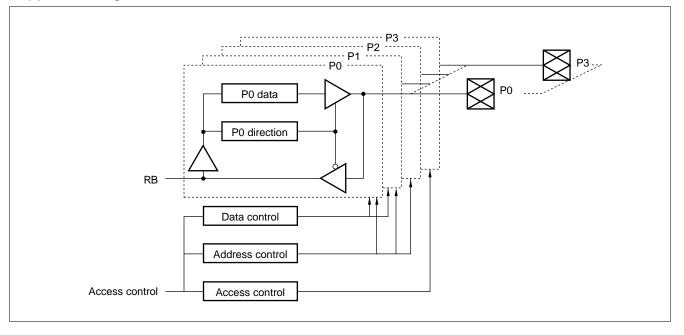
13. External Bus Pin Control Circuit

The external bus pin control circuit controls the external bus pins required to extend the CPU's address/data bus outside the device.

(1) Register Configuration

	bit	15	14	13	12	11	10	9	8	
Auto-ready function sel Address:	ection register 0000A5⊦	ICR1	ICR0	HMR1	HMR0	_	_	LMR1	LMR0	ARSR
	Read/write \rightarrow Initial value \rightarrow	(W) (0)	(W) (0)	(W) (1)	(W) (1)	(—) (—)	(—) (—)	(W) (0)	(W) (0)	
External address output		7	6	5	4	3	2	1	0	
Address:	0000А6н	E23	E22	E21	E20	E19	E18	E17	E16	HACR
	Read/write \rightarrow Initial value \rightarrow	(W) (0)	(W) (0)	(W) (0)	(W) (0)	(W) (0)	(W) (0)	(W) (0)	(W) (0)	
Bus control signal selec	bit ction register	15	14	13	12	11	10	9	8	
Address:	0000A7н	CKE	RYE	HDE	ICBS	HMBS	WRE	LMBS	—	EPCR
	Read/write \rightarrow Initial value \rightarrow	(W) (0)	(W) (0)	(W) (0)	(W) (0)	(W) (1/0)	(W) (0)	(W) (0)	(—) (—)	

(2) Block Diagram



14. Low-Power Control Circuits (CPU Intermittent Operation Function, Oscillation Stabilization Delay Time, and Clock Multiplier Function)

The following operation modes are available: PLL clock mode, PLL sleep mode, timer mode, main clock mode, main sleep mode, stop mode, and hardware standby mode. Operation modes other than PLL clock mode are classified as low power consumption modes.

In main clock mode and main sleep mode, the device operates on the main clock only (OSC oscillator clock). The PLL clock (VCO oscillator clock) is stopped in these modes and the main clock divided by 2 is used as the operating clock.

In PLL sleep mode and main sleep mode, the CPU's operating clock only is stopped and other elements continue to operate.

In timer mode, only the timebase timer operates.

Stop mode and hardware standby mode stop the oscillator. These modes maintain existing data with minimum power consumption.

The CPU intermittent operation function provides an intermittent clock to the CPU when register, internal memory, internal resource, or external bus access is performed. This function reduces power consumption by lowering the CPU execution speed while still providing a high-speed clock to internal resources.

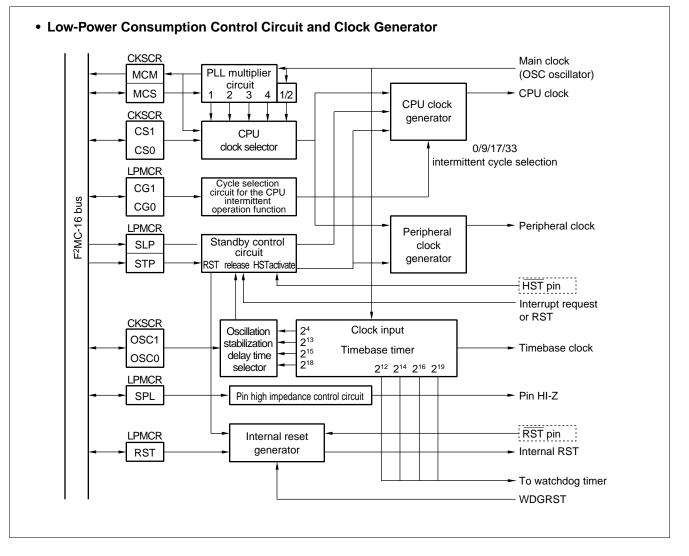
The PLL clock multiplier ratio can be set to 1, 2, 3, or 4 by the CS1, 0 bits.

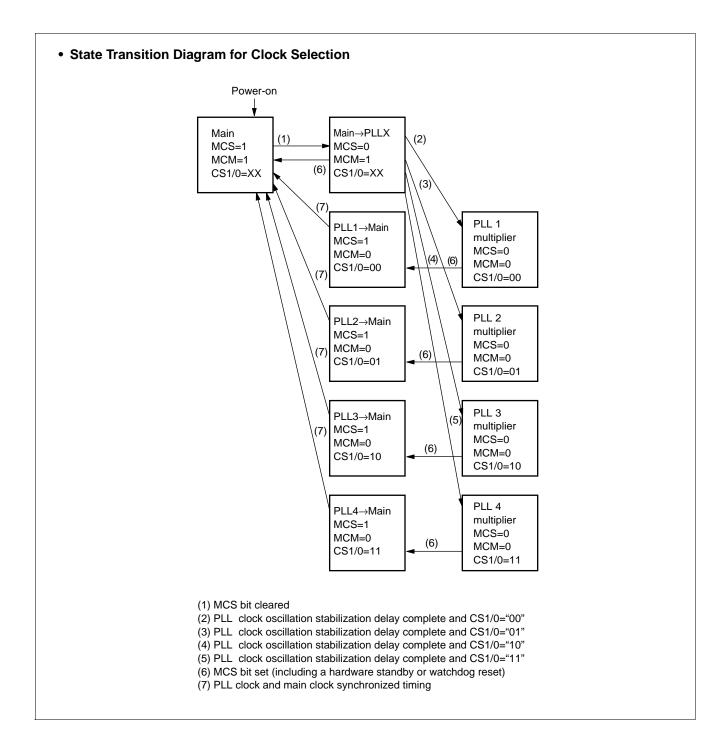
The WS1, 0 bits set the delay time to wait for the main clock oscillation to stabilize when recovering from stop mode or hardware standby mode.

(1) Register Configuration

Low-power consumptio	bit n mode register	7	6	5	4	3	2	1	0	
Address:	0000A0н	STP	SLP	SPL	RST	Reserved	CG1	CG0	Reserved	LPMCR
	Read/write →	(W)	(W)	(R/W)	(W)	(—)	(R/W)	(R/W)	(—)	
	Initial value \rightarrow	(0)	(0)	(0)	(1)	(1)	(0)	(0)	(0)	
Clock select register Address:	bit	15	14	13	12	11	10	9	8	
	0000A1 н	Reserved	MCM	WS1	WS0	Reserved	MCS	CS1	CS0	CKSCR
	Read/write → Initial value →	(—) (1)	(R) (1)	(R/W) (1)	(R/W) (1)	(—) (1)	(R/W) (1)	(R/W) (0)	(R/W) (0)	

(2) Block Diagram

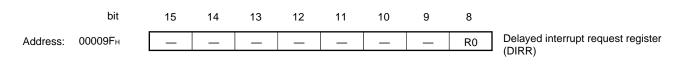




15. Delayed Interrupt Generation Module

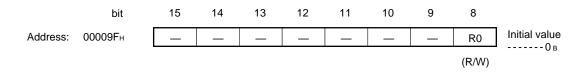
The delayed interrupt generation module is used to generate the task switching interrupt. Interrupt requests to the F²MC-16L CPU can be generated and cleared by software using this module.

(1) Register Configuration



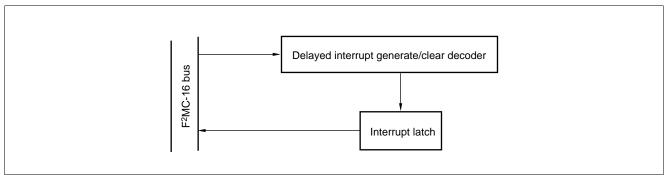
(2) Register Details

Delayed interrupt request register (DIRR)



The DIRR register controls generation and clearing of delayed interrupt requests. Writing "1" to the register generates a delayed interrupt request. Writing "0" to the register clears the delayed interrupt request. The register is set to the interrupt cleared state by a reset. Either "0" or "1" can be written to the reserved bits. However, considering possible future extensions, it is recommended that the set bit and clear bit instructions are used for register access.

(3) Block Diagram



ELECTRICAL CHARACTERISTICS

1. Absolute Maximum Ratings

				(Vss = /	AVss = 0.0 V
Parameter	Symbol	Va	lue	Unit	Remarks
Falameter	Symbol	Min.	Max.		
	Vcc	Vss – 0.3	Vss + 7.0	V	
Power supply voltage	AVcc*1	Vss - 0.3	Vss + 7.0	V	
	AVRH, AVRL*1	Vss - 0.3	Vss + 7.0	V	
Program voltage	Vpp	Vss - 0.3		V	
Input voltage*2	Vi	Vss - 0.3	Vcc + 0.3	V	
Output voltage*2	Vo	Vss - 0.3	Vcc + 0.3	V	
"L" level (maximum) output current*3	lol		15	mA	
"L" level (average) output current*4	Iolav		50	mA	
"L" level total (maximum) output current	ΣΙΟL		100	mA	
"L" level total (average) output current*5	ΣΙΟLAV		50	mA	
"H" level (maximum) output current*3	Іон		-15	mA	
"H" level (average) output current*4	Іонал		-50	mA	
"H" level total (maximum) output current	ΣІон		-100	mA	
"H" level total (average) output current*5	ΣΙομαν		-50	mA	
Power consumption	Pd	-	+400	mW	
Operating temperature	TA	-40	+85	°C	
Storage temperature	Tstg	-55	+150	°C	

*1: AVcc, AVRH, and AVRL must not exceed Vcc. Similarly, it must not exceed AVRH and AVRL.

*2: V_I and V₀ must not exceed V_{cc} + 0.3 V.

*3: The maximum output current must not be exceeded at any individual pin.

*4: The average output current is the rating for the current from an individual pin averaged over 100 ms.

*5: The average total output current is the rating for the current from all pins averaged over 100 ms.

WARNING: Semiconductor devices can be permanently damaged by application of stress (voltage, current, temperature, etc.) in excess of absolute maximum ratings. Do not exceed these ratings.

2. Recommended Operating Conditions

 $(V_{SS} = 0.0 V)$

Parameter	Symbol	Va	lue	Unit	Remarks
Falailletei	Symbol	Min.	Max.	Onit	Neillarks
Power supply veltage	Vcc	2.7	5.5	V	For normal operation
Power supply voltage	VCC	2.7	5.5	V	To maintain statuses in stop mode
	Vih	0.7 Vcc	Vcc + 0.3	V	Other than VIHS
"H" level input voltage	VIHS	0.8 Vcc	Vcc + 0.3	V	Hysteresis inputs
	VIHM	Vcc - 0.3	Vcc + 0.3	V	
	VIL	Vss – 0.3	0.3 Vcc	V	Other than VILS
"L" level input voltage	VILS	Vss – 0.3	0.2 Vcc	V	Hysteresis inputs
	VILM	Vss – 0.3	Vss + 0.3	V	
Operating temperature	TA	-40	+85	°C	

WARNING: Recommended operating conditions are normal operating ranges for the semiconductor device. All the device's electrical characteristics are warranted when operated within these ranges.

Always use semiconductor devices within the recommended operating conditions. Operation outside these ranges may adversely affect reliability and could result in device failure.

No warranty is made with respect to uses, operating conditions, or combinations not represented on the data sheet. Users considering application outside the listed conditions are advised to contact their FUJITSU representative beforehand.

3. DC Characteristics

		= –40°	C to +85°C)					
Parameter	Symbol	Pin name	Condition			Unit	Remarks	
				Min.	Тур.	Max.		
	Vін		Vcc = +5.0	0.7 Vcc	_	Vcc + 0.3	V	
"H" level input voltage	VIHS		V±10%	0.8 Vcc	—	Vcc + 0.3	V	*1
	VIHM	-		Vcc - 0.3	—	Vcc + 0.3	V	
	VIL		Vcc = +5.0	0.7 Vcc	—	Vcc + 0.3	V	
"L" level input voltage	VILS	—	V±10%	0.8 Vcc	—	Vcc + 0.3	V	*1
	Vilm			Vss - 0.3	_	Vss + 0.3	V	
"H" level output voltage	Vон		Vcc = +4.5 V±10% Іон = -4.0 mA	Vcc - 0.5	_	_	V	
			Vcc = +2.7 V Іон = –1.6 mA	Vcc - 0.3	_	_	V	
"L" level output voltage	Vol	_	Vcc = +4.5 V±10% Іон = -4.0 mA	_	_	0.4	V	
		Vcc = +2.7 V Іон = -2.0 mA	_	_	0.4	V		
Pull-up resistor	Rpull	RST		22	_	110	kΩ	
	Icc		Vcc = +5.0	_	60	80	mA	
	Iccs	Vcc	V±10% Fc = 16 MHz		20	35	mA	
Power supply current*2	lcc		Vcc = +3.0	—	15	40	mA	
	Iccs	Vcc	V±10% Fc = 10 MHz		10	15	mA	
	Іссн		Vcc = +5.0 V±10%	_	—	20	μA	
Input pin capacitance	CIN	Other than Vcc and Vss	_	_	10	_	pF	
Input leak current	lı.	P73, 74 P86, 87	Vcc = 5.5 V Vss < Vı < Vcc	-10		10	μA	
Leak current for open-drain outputs	lleak	P50 to P57	—	_	0.1	10	μA	

Λ. $27 \sqrt{10} \pm 55 \sqrt{10}$ 40° C to $\pm 85^{\circ}$ C)

*1: Hysteresis input pins: RST, HST

*2: Current values are provisional and are subject to change without notice to allow for improvements to the characteristics and similar.

4. AC Characteristics

(1) Clock Timing

• When $Vcc = 5.0 V \pm 10\%$

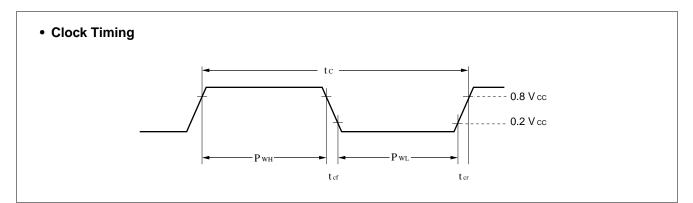
$(v_{CC} = 4.3 \ v_{10} + 5.0 \ v_{20}, v_{SS} = 0.0 \ v_{20}, v_{10} = -40^{\circ} C \ 10 + 60^{\circ} C \ 10 + 60^{$										
Parameter	Symbol	Pin	Condition	Va	lue	Unit	Remarks			
Falameter	Symbol	name	Condition	Min.	Max.	Unit	itemarks			
Clock frequency	Fc	X0, X1	_	3	16	MHz				
Clock cycle time	tc	X0, X1	_	62.5	333	ns				
Input clock pulse width	Pwh, Pwl	X0		10		ns	The duty ratio should be in the range 30 to 70%			
Input clock rise time and fall time	tcr, tcf	X0	_	—	5	ns				
Internal operating clock frequency	fср	—	_	1.5	16	MHz				
Internal operating clock cycle time	tcp	—	_	62.5	333	ns				

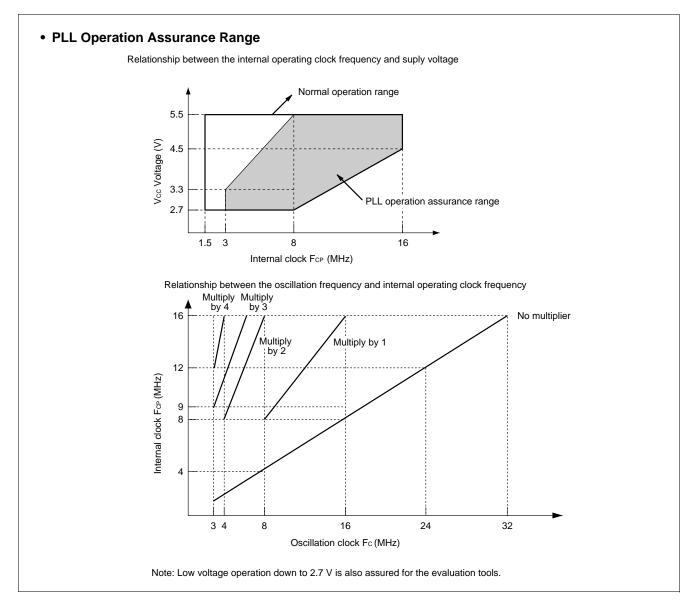
$(V_{CC} = 4.5 \text{ V to } +5.0 \text{ V}, \text{ Vss} = 0.0 \text{ V}, \text{ T}_{A} = -40^{\circ}\text{C to } +85^{\circ}\text{C})$

• When Vcc = 2.7 V (min.)

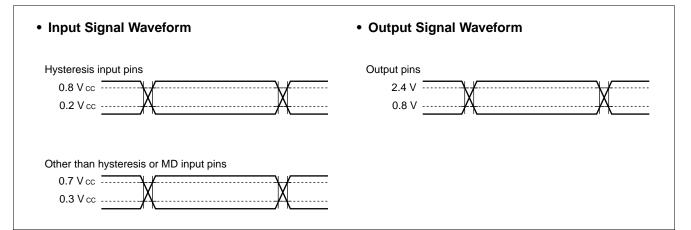
$(V_{CC} = 4.5 \text{ V to } +5.0 \text{ V}, \text{ Vss} = 0.0 \text{ V}, \text{ T}_{A} = -40^{\circ}\text{C to } +85^{\circ}\text{C})$

	Symbol Pin		,	Va	lue	Unit	
Parameter	Symbol	name	Condition	Min.	/lin. Max.		Remarks
Clock frequency	Fc	X0, X1		3	10	MHz	
Clock cycle time	tc	X0, X1		100	333	ns	
Input clock pulse width	Pwh, Pwl	X0	_	20		ns	The duty ratio should be in the range 30 to 70%
Input clock rise time and fall time	tcr, tcf	X0	_	_	5	ns	
Internal operating clock frequency	fср	_	_	1.5	8	MHz	
Internal operating clock cycle time	t CP	_	_	100	333	ns	



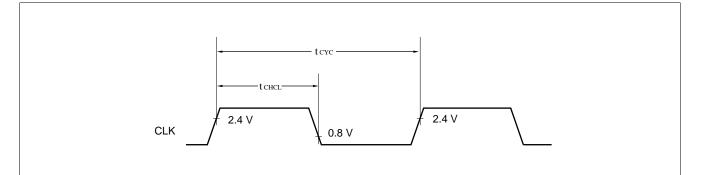


The AC characteristics are for the following measurement reference voltages.



(2) Clock Output Timing

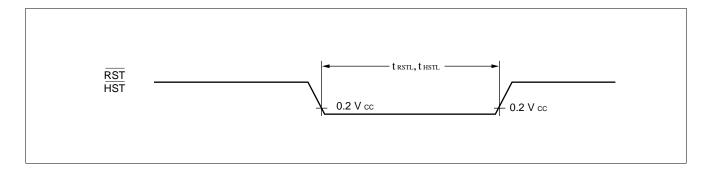
			(Vcc = +2.7 V	to +5.5 V, '	Vss = 0.0 V	$T_{A} = -40^{\circ}$	°C to +85°C)
Parameter	Symbol	Pin Condition		Condition		Unit	Remarks
	nam		Min.	Max.	Onic	Remarks	
Cycle time	tcyc	CLK	Vcc = 5.0	62.5	—	ns	
$CLK \uparrow \rightarrow CLK \downarrow$	t cHc∟		ULK V±10%	20		ns	



(3) Reset and Hardware Standby Inputs

(Vcc = +2.7 V t	to +5.5 V, Vss = 0.0	$V, T_A = -40^\circ$	°C to +85°C)

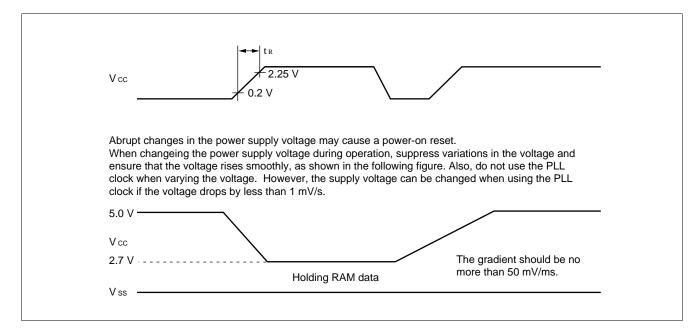
Parameter	Symbol Pin Cond		Condition	Value		Unit	Remarks
	Symbol	name	Condition	Min.	Max.	Onit	itema ka
Reset input time	t rstl	RST		4	_	Machine cycle	
Hardware standby input time	t HSTL	HST		4		Machine cycle	



(4) Power-on Reset

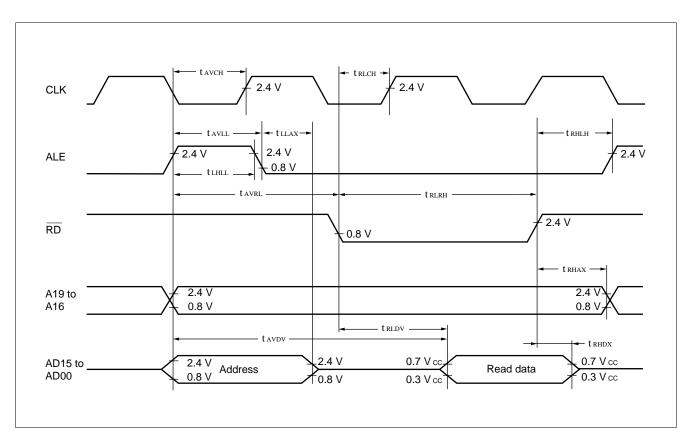
$(V_{CC} = +2.7 \text{ V to } +5.5 \text{ V}, \text{ Vss} = 0.0 \text{ V}, \text{ T}_{A} = -40^{\circ}\text{C to } +5.5 \text{ V}$										
Parameter	Symbol	Pin name	Condition	Va	lue	Unit	Remarks			
Parameter	Symbol Fin hame	Condition	Min.	Max.	Unit	itema ka				
Power supply rising time	tr	Vcc			30	ms				
Power supply cut-off time	toff	Vcc		1	—	ms				

Note: The above values are the values required for a power-on reset.



(5) Bus Timing (Read)

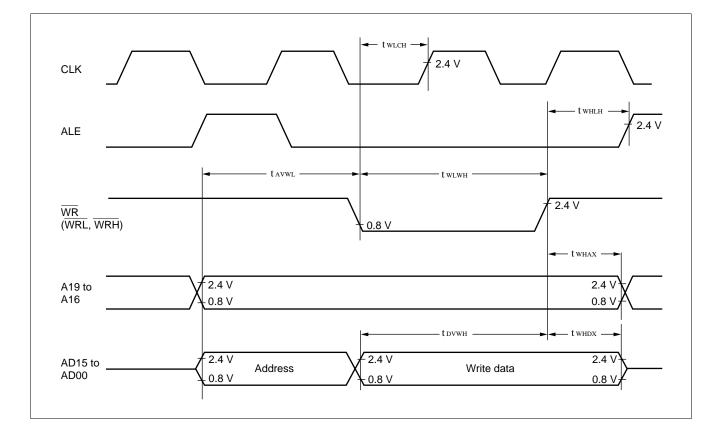
	1	(Vcc = +2.7 V	to +5.5 V, V	ss = 0.0 V, Ta	_ = -40°	°C to +85°C)
Parameter	Symbol	Pin name	Condition	Va	lue	Unit	Remarks
	Cymbol		Contaition	Min.	Max.	Unit	Komarko
ALE pulse width	t lhll	ALE		tcp/2 -20	—		
Valid address \rightarrow ALE \downarrow time	t avll	Multiplexed address		tcp/2 –25		ns	
ALE $\downarrow \rightarrow$ address valid time	tLLAX	Multiplexed address		tc⊧/2 –15	_	20	
Valid address $\rightarrow RD \downarrow$ time	t avrl	Multiplexed address		tc₽ –15	_	ns	
Valid address \rightarrow valid data input	t avdv	Multiplexed address			5 tcp/2 -60	ns	
RD pulse width	t rlrh	RD		3 tcp/2 -20	_	ns	
$\overline{RD} \downarrow \rightarrow valid data input$	t RLDV				3 t _{CP} /2 -60	ns	
$\overline{RD} \uparrow \rightarrow data hold time$	t RHDX	D15 to D00		0	_	ns	
Valid address \rightarrow valid data input	t avdv	† 		0	_	ns	
$\overline{RD} \uparrow \rightarrow ALE \uparrow time$	t RHLH	RD, ALE	-	tcp/2 –15	_	ns	
$\overline{RD} \uparrow \rightarrow address valid time$	t RHAX	Address, RD		tcp/2 –10	_	ns	
Valid address \rightarrow CLK \uparrow time	tavch	Address, CLK		tcp/2 –20	—	ns	
$\overline{RD} \downarrow \to CLK \uparrow time$	t RLCH	RD, CLK		tcp/2 -20	<u> </u>	ns	



2 7 1/ + 5 5 V V <u>у</u>т 1000 +

(6) Bus Timing (Write)

Parameter	Symbol	Pin name	Condition	Val	ue	Unit	Remarks
Farameter	Symbol	Finname	Condition	Min.	Max.	Unit	Kellia Ka
Valid address $\rightarrow \overline{\text{WR}} \downarrow \text{time}$	t avwl	A19 to A00		tcp-15	—	ns	
Valid address $\rightarrow \overline{RD} \downarrow$ time	tavrl	A23 to A00		tcp/2 -15	_	ns	
WR pulse width	t wlwh	WR		3 tcp/2 -20	_	ns	
RD pulse width	t RLRH	RD		3 tcp/2 -20	—	ns	
Valid data output $\rightarrow WR \uparrow$ time	tovwн	D15 to D00		3 tcp/2 -20	_	ns	
$\overline{WR} \uparrow \rightarrow data hold time$	twhdx	D15 to D00		20	_	ns	
$\overline{WR} \uparrow \rightarrow address valid time$	t whax	A19 to A00		tcp/2 -10	_	ns	
$\overline{WR} \uparrow \rightarrow ALE \uparrow time$	twhlh	WR, ALE]	tcp/2 –15	—	ns	
$\overline{WR}\downarrow ightarrow CLK\uparrow$ time	t wlch	WRL, WRH, CLK		tcp/2 -20	—	ns	



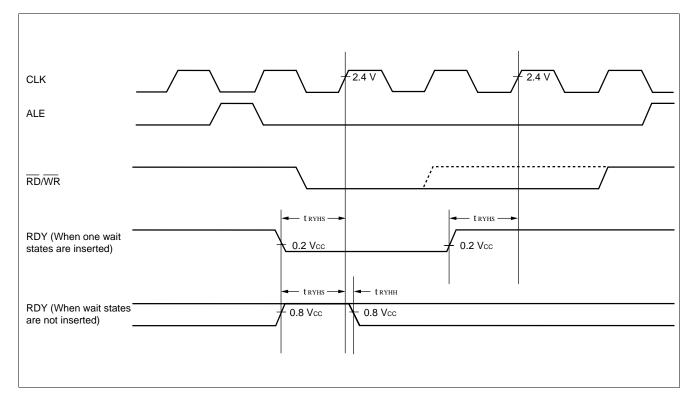
$(V_{CC} = +2.7 \text{ V to } +5.5 \text{ V}, \text{ Vss} = 0.0 \text{ V}, \text{ T}_{\text{A}} = -40^{\circ}\text{C to } +85^{\circ}\text{C})$

(7) Ready Input Timing

$(V_{cc} = +2.7 V \text{ to } +5.5 V, V_{ss} = 0.0 V, T_{A} = -40^{\circ}\text{C to } +85^{\circ}\text{C}$								
Parameter	Symbol	Pin name	Condition	Va	lue	Unit	Remarks	
Farameter	Symbol P	i ili liallie	Condition	Min.	Max.			
RDY setup time tRYHS	tovuo		Vcc = 5.0 V ±10%	45	_	ns		
	LK THS	RDY	Vcc = 3.0 V ±10%	70		ns		
RDY hold time	t ryhh			0		ns		

~ / - - ---....

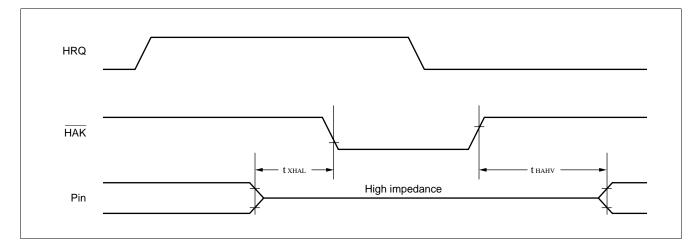
Note: Use the auto-ready function if the RDY setup time is too short.



(8) Hold Timing

		($V_{cc} = +2.7 V tc$	o +5.5 V, V	ss = 0.0 V,	$T_A = -4$	0°C to +85°C)
Parameter	Symbol	Pin name	name Condition		lue	Unit	Remarks
Parameter	Symbol	r in name	Condition	Min.	Max.	Unit	itemarks
Pin floating \rightarrow HAK \downarrow time	t xhal	HAK	—	30	t CP	ns	
HAK $\uparrow \rightarrow$ pin valid time	t hahv	HAK		t CP	2 t cp	ns	

Note: After reading HRQ, more than one cycle is required before changing HAK.



(9) UART Timing

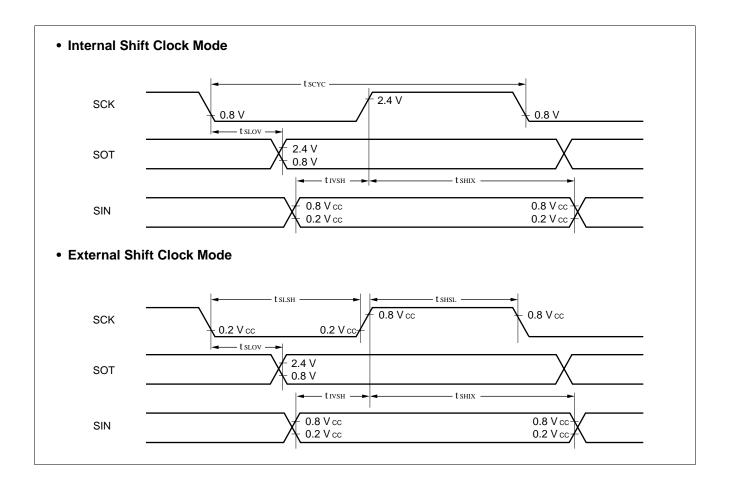
			(VCC = +2.7 V			.0 v, 1/	α = −40°C to +85°C)	
Parameter	Symbol	Pin	Condition		lue	Unit	Remarks	
		name		Min.	Max.			
Serial clock cycle time	tscyc		—	8 t cP		ns		
SCK $\downarrow \rightarrow$ SOT delay time	tslov		Vcc = +5.0 V ±10%	-80	80	ns		
SCR \Rightarrow SOT delay time	ISLOV		Vcc = +3.0 V ±10%	-120	120	ns		
Valid SIN \rightarrow SCK \uparrow	tıvsн		Vcc = +5.0 V ±10%	100		ns	C∟ = 80 pF+1TTL for the internal	
allu JIIN \rightarrow JUN	UVSH		Vcc = +3.0 V ±10%	200		ns	shift clock mode output pin	
$SCK \uparrow \rightarrow valid SIN hold$	t a		Vcc = +5.0 V ±10%	60		ns		
time	t shix		Vcc = +3.0 V ±10%	120		ns		
Serial clock "H" pulse width	tsнs∟	_	_	4 tcp	_	ns		
Serial clock "L" pulse width	ts∟sн		_	4 tcp	_	ns		
SCK $\downarrow \rightarrow$ SOT delay time	tslov		Vcc = +5.0 V ±10%		150	ns	C∟ = 80 pF+1TTL for the external	
SCR \Rightarrow SOT delay time	ISLOV		Vcc = +3.0 V ±10%		200	ns	shift clock mode	
Valid SIN \rightarrow SCK \uparrow	tı∨sн		Vcc = +5.0 V ±10%	60		ns	output pin	
	UVSH		Vcc = +3.0 V ±10%	120		ns		
SCK $\uparrow \rightarrow$ valid SIN hold	t shix		Vcc = +5.0 V ±10%	60	_	ns		
time	LOHIX		Vcc = +3.0 V ±10%	120	—	ns		

 ΛL $\pm 2.7 \text{ V}$ to $\pm 5.5 \text{ V} \text{ V}$ 10°C to +85°C)

Notes: • These are the AC characteristics for CLK synchronous mode.

• CL is the load capacitance connected to the pin at testing.

• tcp is the machine cycle period (unit: ns).



(10) I/O Extended Serial Timing

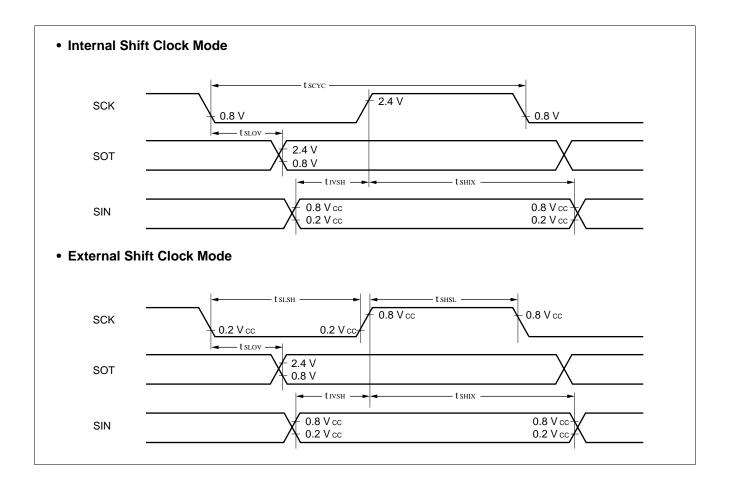
$(V_{CC} = +2.7 \text{ V to } +5.5 \text{ V}, \text{ Vss} = 0.0 \text{ V}, \text{ T}_{A} = -40^{\circ}\text{C to } +85^{\circ}\text{C})$								
Parameter	Symbol	Pin	Condition	Va	lue	Unit	Remarks	
Farameter	Symbol	name	Condition	Min.	Max.	Unit	Neillai KS	
Serial clock cycle time	tscyc	_		8 tcp		ns		
SCK $\downarrow \rightarrow$ SOT delay time	tslov		Vcc = +5.0 V ±10%		80	ns	C∟ = 80 pF+1TTL	
SCR $\downarrow \rightarrow$ SCT delay time	ISLOV		Vcc = +3.0 V ±10%		160	ns	for the internal	
Valid SIN \rightarrow SCK \uparrow	tıvsн	—	—	t CP		ns	shift clock mode output pin	
$\begin{array}{l} SCK \uparrow \to valid \; SIN \; hold \\ time \end{array}$	tsнıx	_	_	t CP	_	ns		
Serial clock "H" pulse	tsus		Vcc = +5.0 V ±10%	230		ns		
width	ISHSL		Vcc = +3.0 V ±10%	460		ns		
Serial clock "L" pulse	tslsh		Vcc = +5.0 V ±10%	230		ns	C∟ = 80 pF+1TTL	
width	ISLSH		Vcc = +3.0 V ±10%	460		ns	for the external shift clock mode	
$SCK \downarrow \to SOT$ delay time	t slov	—	—	2 tcp		ns	output pin	
Valid SIN →SCK ↑	tıvsн	—	—	t CP		ns	Max. 2 MHz	
$\begin{array}{l} \text{SCK} \uparrow \rightarrow \text{valid SIN hold} \\ \text{time} \end{array}$	tsнıx		_	2 tcp	_	ns		

Notes: • These are the AC characteristics for CLK synchronous mode.

 $\bullet C_{\mathsf{L}}$ is the load capacitance connected to the pin at testing.

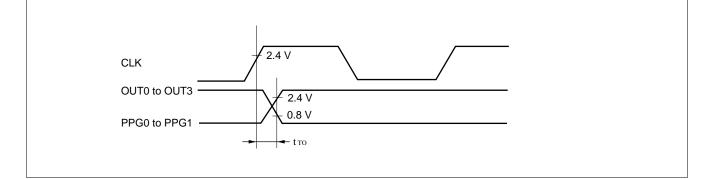
 \bullet tcp is the machine cycle period (unit: ns).

• The values in the table are target values.



(11) Timer Output Timing

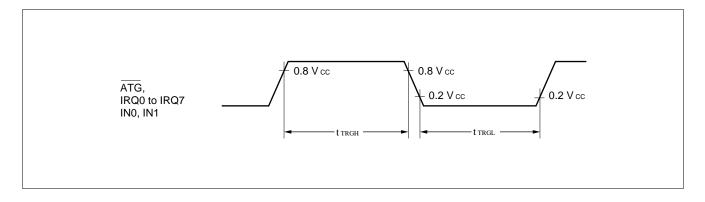
	$(V_{CC} = +2.7 \text{ V to } +5.5 \text{ V}, \text{ Vss} = 0.0 \text{ V}, \text{ T}_{A} = -40^{\circ}\text{C to } +85^{\circ}\text{C})$						
Deremeter	Symbol	Pin name			lue	Unit	Remarks
Parameter	Symbol	Fin hame	Condition	Min.	Max.	Unit	Neillai k5
SCK $\uparrow \rightarrow T_{OUT}$ change	tто	OUT0 to OUT3	$Vcc = +5.0 V \pm 10\%$	30	—	ns	
time	tio	PPG00 to PPG11	$Vcc = +3.0 V \pm 10\%$	80		ns	



(12) Trigger Input Timing

(Vcc = +2.7 V to +5.5 V, Vss = 0.0 V, T_A = -40°C to +85°C)

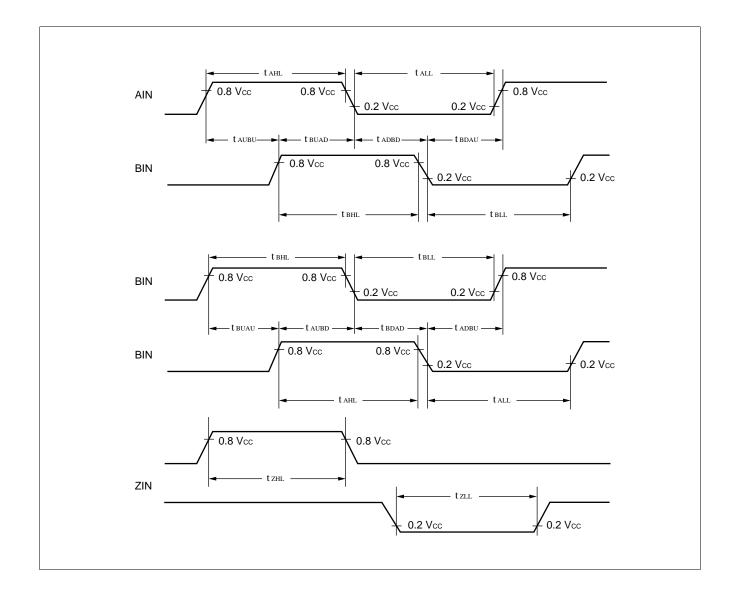
Parameter	Symbol	Pin name	Condition	Va	lue	Unit	Remarks
Falalleter	Symbol	Fiirnaine	Condition	Min.	Max.		IVEIIIdi KS
Input pulse width	tтrgh trgl	ATG, IRQ0 to IRQ7 IN0, IN1	_	5 tc₽	_	ns	



(13) Up/down Counter

Parameter	Symbol	Pin name	Condition	Va	lue	Unit	Remarks
Faraneter	Symbol	Fininame	Condition	Min.	Max.	Unit	Remarks
AIN input "1" pulse width	tahl			8 t _{CYL}		ns	
AIN input "0" pulse width	tall			8 t _{CYL}		ns	
BIN input "1" pulse width	tвн∟			8 t _{CYL}		ns	
BIN input "0" pulse width	t _{BLL}		_	8 t _{CYL}		ns	
$AIN \uparrow \to BIN \uparrow time$	t AUBU	AIN0, AIN1 BIN0, BIN1		4 t _{CYL}		ns	
$BIN \uparrow \to AIN \downarrow time$	t BUAD			4 t _{CYL}		ns	
$AIN \downarrow \to BIN \downarrow time$	t ADBD			4 t _{CYL}		ns	
$BIN \downarrow \to AIN \uparrow time$	t BDAU			4 t _{CYL}		ns	
$BIN \uparrow \to AIN \uparrow time$	t BUAU			4 t _{CYL}		ns	
$AIN \uparrow \to BIN \downarrow time$	t AUBD			4 t _{CYL}		ns	
$BIN \downarrow \to AIN \downarrow time$	t BDAD			4 t _{CYL}		ns	
$AIN \downarrow \to BIN \uparrow time$	t adbu			4 t _{CYL}		ns	
ZIN input "1" pulse width	tzн∟			4 t _{CYL}	_	ns	
ZIN input "0" pulse width	tzll	ZINO, ZIN1		4 t _{CYL}	_	ns	

$(V_{CC} = +2.7 \text{ V to } +5.5 \text{ V}, \text{ Vss} = 0.0 \text{ V}, \text{ T}_{\text{A}} = -40^{\circ}\text{C} \text{ to } +85^{\circ}\text{C})$



5. A/D Converter Electrical Characteristics

Parameter	Symbol	Pin name		Value		Unit
Parameter	Symbol	Pin name	Min.	Тур.	Max.	Unit
Resolution	—		—	10	10	bit
Total error	—		_		±3.0	LSB
Linearity error	—		_		±2.0	LSB
Differential linearity error	—		_		±1.5	LSB
Zero transition error	Vот	AN0 to AN7	-1.5	+0.5	+2.5	LSB
Full scale transition error	Vfst	AN0 to AN7	AVRH –3.5	AVRL –1.5	AVRH +0.5	LSB
Conversion time			5.12* ¹		—	μs
			8.12* ²			μs
Analog port input current	lain	AN0 to AN7	_		10	μA
Analog input voltage	Vain	AN0 to AN7	AVRL		AVRH	V
Poforonoo voltogo	—	AVRH	AVRL + 2.7		AVcc	V
Reference voltage	_	AVRL	0		AVRH – 2.7	V
Dower oupply ourrent	la	AVcc	_	5	—	mA
Power supply current	Іан	AVcc	_		5* ³	μA
Reference voltage supply	Ir	AVRH	—	200	—	μΑ
current	Irh	AVRH	—		5* ³	μΑ
Variation between channels	_	AN0 to AN7	_	_	4	LSB

*1: For Vcc = +5.0 V \pm 10% and a 16 MHz machine clock

*2: For Vcc = +3.0 V \pm 10% and an 8 MHz machine clock

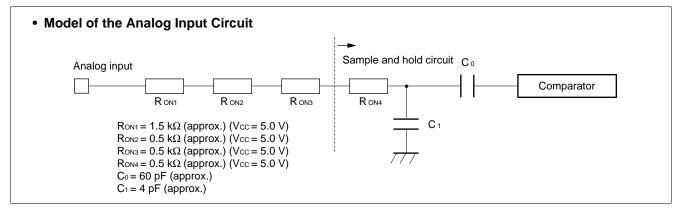
*3: The current when the A/D converter is not operating or the CPU is in stop mode (for $V_{CC} = AV_{CC} = AVRH = +5.0 V$).

Notes: • The error increases proportionally as |AVRH - AVRL| decreases.

• The output impedance of the external circuits connected to the analog inputs should be in the following range.

Output impedance of external circuit < approx. 10 kΩ

• If the output impedance of the external circuit is too high, the sampling time for the analog voltage may be too short. (Sampling time = $3.8 \,\mu s$ (corresponds to 16 MHz internal operation if the multiplier is 4.))



Note: The above values are for reference only.

6. A/D Converter Glossary

Resolution

The change in analog voltage that can be recognized by the A/D converter.

If the resolution is 10 bits, the analog voltage can be resolved into $2^{10} = 1024$ steps.

• Total error

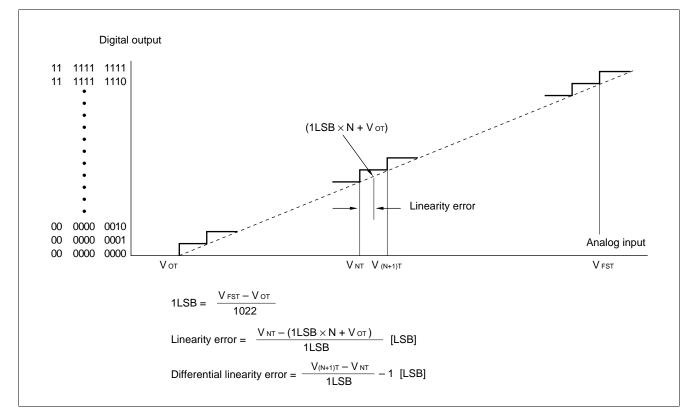
The deviation between the actual and logic value attributable to offset error, gain error, non-linearity error, and noise.

• Linearity error

The deviation between the actual conversion characteristic of the device and the line linking the zero transition point (00 0000 0000 \leftrightarrow 00 0000 0001) and the full scale transition point (11 1111 1110 \leftrightarrow 11 1111 1111).

• Differential linearity error

The variation from the ideal input voltage required to change the output code by 1 LSB.



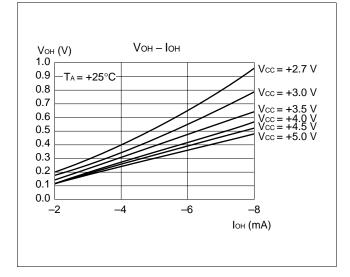
7. 8-bit D/A Converter Electrical Characteristics

$(V_{CC} = 2.7 \text{ to } 5.5 \text{ V}, \text{ Vss} = 0.0 \text{ V}, \text{ T}_{A} = -40^{\circ}\text{C} \text{ to } +70^{\circ}\text{C}$							
Parameter	Symbol	Pin name		Value		Unit	Remarks
Farameter	Symbol	Fill Hallie	Min.	Тур.	Max.	Unit	Remarks
Resolution	—	_		8	8	bit	
Differential linearity error		_	-0.9	_	0.9	LSB	
Absolute accuracy		_		_	1.2	%	
Conversion time	_	_		10	20	μS	The load capacitance = 20 pF
Analog reference power supply voltage	_	DVRH	Vss + 1.7	—	Vcc	V	DVss = Vss = 0.0 V
Reference power supply current (when operating)	D	DVRH		1.0	1.5	mA	Current consumption at conversion
Reference power supply current (when stopped)	Ідн	DVRH	_		10	μA	Current consumption when stopped
Analog output impedance		DA0	—	28		kΩ	

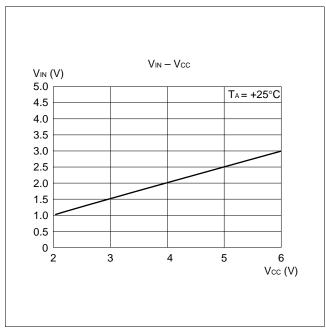
Note: DVss must be connected at Vss = 0.0 V.

■ EXAMPLE CHARACTERISTICS

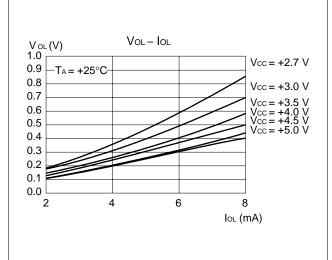
(1) "H" Level Output Voltage



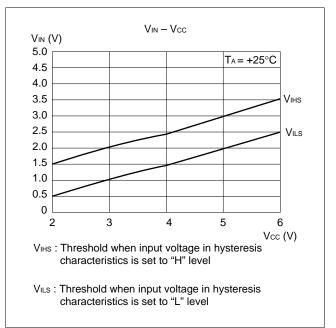
(3) "H" Level Input Voltage/"L" Level Input Voltage (CMOS Input)

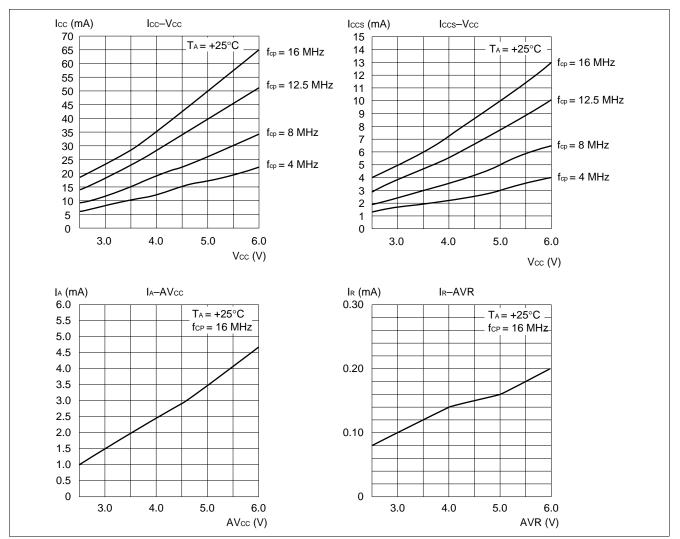


(2) "L" Level Output Voltage



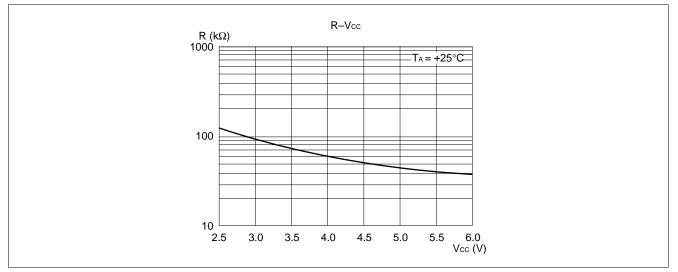
(4) "H" Level Input Voltage/"L" Level Input Voltage (Hysteresis Input)





(5) Power Supply Current (fcp = Internal Operating Clock Frequency)





■ INSTRUCTIONS (340 INSTRUCTIONS)

Table 1 Explanation of Items in Tables of Instructions

ltem	Meaning
Mnemonic	Upper-case letters and symbols:Represented as they appear in assembler.Lower-case letters:Replaced when described in assembler.Numbers after lower-case letters:Indicate the bit width within the instruction.
#	Indicates the number of bytes.
~	Indicates the number of cycles. m: When branching n: When not branching See Table 4 for details about meanings of other letters in items.
RG	Indicates the number of accesses to the register during execution of the instruction. It is used calculate a correction value for intermittent operation of CPU.
В	Indicates the correction value for calculating the number of actual cycles during execution of the instruction. (Table 5) The number of actual cycles during execution of the instruction is the correction value summed with the value in the "~" column.
Operation	Indicates the operation of instruction.
LH	Indicates special operations involving the upper 8 bits of the lower 16 bits of the accumulator. Z : Transfers "0". X : Extends with a sign before transferring. - : Transfers nothing.
АН	Indicates special operations involving the upper 16 bits in the accumulator. * : Transfers from AL to AH. - : No transfer. Z : Transfers 00 _H to AH. X : Transfers 00 _H or FF _H to AH by signing and extending AL.
I	Indicates the status of each of the following flags: I (interrupt enable), S (stack), T (sticky bit),
S	N (negative), Z (zero), V (overflow), and C (carry). * : Changes due to execution of instruction.
Т	- : No change.
Ν	S : Set by execution of instruction. R : Reset by execution of instruction.
Z	
V	
С	
RMW	 Indicates whether the instruction is a read-modify-write instruction. (a single instruction that reads data from memory, etc., processes the data, and then writes the result to memory.) * : Instruction is a read-modify-write instruction. - : Instruction is not a read-modify-write instruction. Note: A read-modify-write instruction cannot be used on addresses that have different meanings depending on whether they are read or written.

Symbol	Meaning
A	32-bit accumulator The bit length varies according to the instruction. Byte : Lower 8 bits of AL Word : 16 bits of AL Long : 32 bits of AL:AH
AH AL	Upper 16 bits of A Lower 16 bits of A
SP	Stack pointer (USP or SSP)
PC	Program counter
PCB	Program bank register
DTB	Data bank register
ADB	Additional data bank register
SSB	System stack bank register
USB	User stack bank register
SPB	Current stack bank register (SSB or USB)
DPR	Direct page register
brg1	DTB, ADB, SSB, USB, DPR, PCB, SPB
brg2	DTB, ADB, SSB, USB, DPR, SPB
Ri	R0, R1, R2, R3, R4, R5, R6, R7
RWi	RW0, RW1, RW2, RW3, RW4, RW5, RW6, RW7
RWj	RW0, RW1, RW2, RW3
RLi	RL0, RL1, RL2, RL3
dir	Compact direct addressing
addr16 addr24 ad24 0 to 15 ad24 16 to 23	Direct addressing Physical direct addressing Bit 0 to bit 15 of addr24 Bit 16 to bit 23 of addr24
io	I/O area (000000н to 0000FFн)
imm4 imm8 imm16 imm32 ext (imm8)	 4-bit immediate data 8-bit immediate data 16-bit immediate data 32-bit immediate data 16-bit data signed and extended from 8-bit immediate data
disp8 disp16	8-bit displacement 16-bit displacement
bp	Bit offset
vct4 vct8	Vector number (0 to 15) Vector number (0 to 255)
()b	Bit address

Table 2 Explanation of Symbols in Tables of Instructions

(Continued)

(Continued)

Symbol	Meaning
rel	Branch specification relative to PC
ear eam	Effective addressing (codes 00 to 07) Effective addressing (codes 08 to 1F)
rlst	Register list

Code		Notation		Address format	Number of bytes in address extension *
00 01 02 03 04 05 06 07	R0 R1 R2 R3 R4 R5 R6 R7	RW0 RW1 RW2 RW3 RW4 RW5 RW6 RW7	RL0 (RL0) RL1 (RL1) RL2 (RL2) RL3 (RL3)	Register direct "ea" corresponds to byte, word, and long-word types, starting from the left	_
08 09 0A 0B	@R @R @R @R	W1 W2		Register indirect	0
0C 0D 0E 0F	@R @R	W0 + W1 + W2 + W3 +		Register indirect with post-increment	0
10 11 12 13 14 15 16 17	@R @R @R @R @R	W0 + dis W1 + dis W2 + dis W3 + dis W4 + dis W5 + dis W6 + dis W7 + dis	р8 p8 p8 p8 p8 p8 p8 p8	Register indirect with 8-bit displacement	1
18 19 1A 1B	@R @R	W0 + dis W1 + dis W2 + dis W3 + dis	р16 р16	Register indirect with 16-bit displacement	2
1C 1D 1E 1F	@R	W0 + RV W1 + RV C + disp′ r16	V7	Register indirect with index Register indirect with index PC indirect with 16-bit displacement Direct address	0 0 2 2

Table 3 Effective Address Fields

Note: The number of bytes in the address extension is indicated by the "+" symbol in the "#" (number of bytes) column in the tables of instructions.

Code	Operand	(a) Number of execution cycles	Number of register accesses for each type of addressing
		Number of execution cycles for each type of addressing	addressing
00 to 07	Ri RWi RLi	Listed in tables of instructions	Listed in tables of instructions
08 to 0B	@RWj	2	1
0C to 0F	@RWj +	4	2
10 to 17	@RWi + disp8	2	1
18 to 1B	@RWj + disp16	2	1
1C	@RW0 + RW7	4	2
1D 1E	@RW1 + RW7 @PC + disp16	4	2
1F	addr16	1	0

Table 4 Number of Execution Cycles for Each Type of Addressing

Note: "(a)" is used in the "~" (number of states) column and column B (correction value) in the tables of instructions.

	(b) I	oyte	(c) v	vord	(d) I	ong
Operand	Number of cycles	Number of access	Number of cycles	Number of access	Number of cycles	Number of access
Internal register	+0	1	+0	1	+0	2
Internal memory even address Internal memory odd address	+0 +0	1 1	+0 +2	1 2	+0 +4	2 4
Even address on external data bus (16 bits) Odd address on external data bus (16 bits)	+1 +1	1 1	+1 +4	1 2	+2 +8	2 4
External data bus (8 bits)	+1	1	+4	2	+8	4

Notes: • "(b)", "(c)", and "(d)" are used in the "~" (number of states) column and column B (correction value) in the tables of instructions.

• When the external data bus is used, it is necessary to add in the number of wait cycles used for ready input and automatic ready.

Table 6 Correction Values for Number of Cycles Used to Calculate Number of Program Fetch Cycles

Instruction	Byte boundary	Word boundary
Internal memory	_	+2
External data bus (16 bits)		+3
External data bus (8 bits)	+3	

Notes: • When the external data bus is used, it is necessary to add in the number of wait cycles used for ready input and automatic ready.

• Because instruction execution is not slowed down by all program fetches in actuality, these correction values should be used for "worst case" calculations.

N	Inemonic	#	~	R G	В	Operation	L H	A H	I	S	т	N	Z	v	С	RM W
MOV	A, dir	2	3	0	(b)	byte (A) \leftarrow (dir)	Ζ	*	_	_	_	*	*	_	_	_
MOV	A, addr16	3	4	0	(b)	byte $(A) \leftarrow (addr16)$	Ζ	*	_	_	_	*	*	—	_	_
MOV	A, Ri	1	2	1) O	byte $(A) \leftarrow (Ri)$	Z Z	*	_	_	_	*	*	—	_	-
MOV	A, ear	2	2	1	0	byte (A) \leftarrow (ear)	Ζ	*	—	—	—	*	*	—	_	-
MOV	A, eam	2+	3+ (a)	0	(b)	byte (A) \leftarrow (eam)	Ζ	*	_	—	—	*	*	—	_	_
MOV	A, io	2	3 ์	0	(b)	byte $(A) \leftarrow (io)$	Ζ	*	_	_	_	*	*	—	_	-
MOV	A, #imm8	2	2	0) O	byte (A) ← imm8	Ζ	*	_	_	_	*	*	—	_	-
MOV	A, @A	2	3	0	(b)	byte $(A) \leftarrow ((A))$	Ζ	_	_	_	_	*	*	-	_	_
MOV	A, @RLi+disp8	3	10	2	(b)	byte (A) ←	Ζ	*	_	—	—	*	*	—	_	_
MOVN	A, #imm4	1	1	0	`О́	((́RLi)+d́isp8) byte (A) ← imm4	Z	*	-	-	-	R	*	-	-	-
MOVX	A, dir	2	3	0	(b)	, , ,	Х	*	_	_	_	*	*	_	_	_
MOVX	A, addr16	3	4	0	(b)	byte (A) \leftarrow (dir)	Х	*	_	_	_	*	*	_	_	_
MOVX	A, Ri	2	2	1) O	byte (A) \leftarrow (addr16)	Х	*	_	_	_	*	*	_	_	_
MOVX	A, ear	2	2	1	0	byte (A) \leftarrow (Ri)	Х	*	_	_	_	*	*	_	_	_
MOVX	A, eam	2+	3+ (a)	Ó	(b)	byte (A) \leftarrow (ear)	Х	*	_	_	_	*	*	_	_	_
MOVX	A, io	2	3	Ō	(b)	byte (A) \leftarrow (eam)	Х	*	_	_	_	*	*	_	_	_
MOVX	A, #imm8	2	2	Õ	0	byte (A) \leftarrow (io)	X	*	_	_	_	*	*	_	_	_
MOVX	A, @A	2	3	Ō	(b)	byte (A) \leftarrow imm8	Х	_	_	_	_	*	*	_	_	_
MOVX	A,@RWi+disp8	2	5	1	(b)	byte (A) \leftarrow ((A))	Х	*	_	_	_	*	*	_	_	_
MOVX	A, @RLi+disp8	3	10	2	(b)	byte (A) \leftarrow	Х	*	_	_	_	*	*	_	_	_
	, <u>, , , , , , , , , , , , , , , , , , </u>	•		-	()	((RWi)+disp8)										
MOV	dir, A	2	3	0	(b)	byte (A) \leftarrow	_	_	_	_	_	*	*	_	_	_
MOV	addr16, A	3	4	Ő	(b)	((RLi)+disp8)	_	_	_	_	_	*	*	_	_	_
MOV	Ri, A	1	2	1	0		_	_	_	_	_	*	*	_	_	_
MOV	ear, A	2	2	1	0	byte (dir) \leftarrow (A)	_	_	_	_	_	*	*	_	_	_
MOV	eam, A	2+	3+ (a)	0	(b)	byte (addr16) \leftarrow (A)	_	_	_	_	_	*	*	_	_	_
MOV	io, A	2	3	Ő	(b)	byte (Ri) \leftarrow (A)	_	_	_	_	_	*	*	_	_	_
MOV	@RLi+disp8, A	3	10	2	(b)	byte (ear) \leftarrow (A)	_	_	_	_	_	*	*	_	_	_
MOV	Ri, ear	2	3	2	0	byte (eam) \leftarrow (A)	_	_	_	_	_	*	*	_	_	_
MOV	Ri, eam	2+	4+ (a)	1	(b)	byte (io) \leftarrow (A)		_	_	_	_	*	*		_	_
MOV	ear, Ri	2	4+ (a) 4	2	0	byte (i0) \leftarrow (A) byte ((RLi) +disp8) \leftarrow		_	_	_	_	*	*			_
MOV	eam, Ri	2+		1	(b)	(A)		_	_			*	*		_	_
MOV	Ri, #imm8	2	2 J+ (a)	1	0	byte (Ri) \leftarrow (ear)		_	_		_	*	*	_		_
MOV		2	5	0			-							-	-	_
MOV	io, #imm8 dir, #imm8	3	5	0	(b) (b)	byte (Ri) ← (eam) byte (ear) ← (Ri)	-	-	-	-	-	_	_	-	-	_
MOV	ear, #imm8	3	2	1	0	byte (ear) \leftarrow (Ri)	-	-	-	_	_	*	*	-	-	_
MOV		3+		0			-	_	-	_	_			-	-	_
	eam, #imm8		4+ (a)	-	(b)	byte (Ri) \leftarrow imm8	-	_	_	_	_	*	*	-	-	_
MOV	@AL, AH	2	3	0	(b)	byte (io) \leftarrow imm8	-	_	_	_	_			-	-	_
/MOV	@A, T					byte (dir) \leftarrow imm8										
VOU	A	~	4	~	0	byte (ear) \leftarrow imm8	~									
XCH	A, ear	2	4	2	0	byte (eam) \leftarrow imm8	Z Z	—	-	-	-	-	-	-	-	—
XCH	A, eam	2+	5+ (a)	0	2×(b)	byte ((A)) \leftarrow (AH)	2	—	-	-	-	-	-	-	-	—
XCH	Ri, ear	2	7	4	0		-	—	-	-	-	-	-	-	-	-
XCH	Ri, eam	2+	9+ (a)	2	2× (b)		-	—	-	-	-	-	—	-	-	—
						byte (A) \leftrightarrow (ear)]]		
						byte (A) \leftrightarrow (eam)										
						byte (Ri) \leftrightarrow (ear)]]		
						byte (Ri) \leftrightarrow (eam)										

 Table 7
 Transfer Instructions (Byte) [41 Instructions]

				n		-	r								
Mnemonic	#	~	R G	В	Operation	L H	A H	I	S	Т	N	Z	V	С	RM W
MOVW A, dir	2	3	0	(C)	word (A) \leftarrow (dir)	-	*		-	-	*	*	Ι	I	-
MOVW A, addr16	3	4	0	(C)	word (A) \leftarrow (addr16)	—	*	—	-	—	*	*	_	_	-
MOVW A, SP	1	1	0	0	word $(A) \leftarrow (SP)$	—	*	-	—	_	*	*	—	-	-
MOVW A, RWi	1	2	1	0	word $(A) \leftarrow (RWi)$	—	*	-	—	_	*	*	—	-	-
MOVW A, ear	2	2	1	0	word (A) \leftarrow (ear)	—	*	-	—	_	*	*	—	-	-
MOVW A, eam	2+	3+ (a)	0	(C)	word (A) \leftarrow (eam)	—	*	—	—	—	*	*	_	-	-
MOVW A, io	2	3	0	(C)	word (A) \leftarrow (io)	—	*	—	—	—	*	*	_	-	-
MOVW A, @A	2	3	0	(C)	word (A) \leftarrow ((A))	—	—	—	—	—	*	*	_	-	-
MOVW A, #imm16	3	2	0	0	word (A) \leftarrow imm16	—	*	—	—	—	*	*	_	-	-
MOVW A, @RWi+disp8	2	5	1	(C)	word (A) \leftarrow ((RWi)	-	*	-	-	—	*	*	—	-	-
MOVW A, @RLi+disp8	3	10	2	(C)	+disp8)	—	*	—	—	—	*	*	—	-	-
					word (Å) \leftarrow ((RLi)										
MOVW dir, A	2	3	0	(c)	+disp8)	—	—	-	—	—	*	*	—	-	-
MOVW addr16, A	3	4	0	(c)		—	—	-	—	—	*	*	—	-	-
MOVW SP, A	1	1	0	0	word (dir) \leftarrow (A)	—	—	-	—	—	*	*	—	-	-
MOVW RWi, A	1	2	1	0	word (addr16) \leftarrow (A)	—	—	-	—	—	*	*	—	-	-
MOVW ear, A	2	2	1	0	word (SP) \leftarrow (A)	—	—	-	—	—	*	*	—	-	-
MOVW eam, A	2+	3+ (a)	0	(c)	word (RWi) \leftarrow (A)	-	—	-	-	—	*	*	-	-	-
MOVW io, A	2	3	0	(c)	word (ear) \leftarrow (A)	-	—	—	-	—	*	*	-	-	-
MOVW @RWi+disp8, A	2	5	1	(c)	word (eam) \leftarrow (A)	-	—	-	-	-	*	*	-	-	-
MOVW @RLi+disp8, A	3	10	2	(c)	word (io) \leftarrow (A)	-	—	-	-	-	*	*	-	-	-
MOVW RWi, ear	2	3	2	(0)	word ((RWi) +disp8) \leftarrow	-	—	-	-	-	*	*	—	-	-
MOVW RWi, eam	2+	4+ (a)	1	(c)	(A)	-	—	-	-	-	*	*	—	-	-
MOVW ear, RWi	2	_ 4	2	0	word ((RLi) +disp8) \leftarrow	-	—	-	-	-	*	*	—	-	-
MOVW eam, RWi	2+	5+ (a)	1	(c)	(A)	-	-	-	-	-			-	-	-
MOVW RWi, #imm16	3	2	1	0	word (RWi) \leftarrow (ear)	-	—	-	-	-	*	*	—	-	-
MOVW io, #imm16	4	5	0	(c)	word (RWi) \leftarrow (eam)	—	—	-	-	—	- *	- *	-	-	-
MOVW ear, #imm16	4	2	1	0	word (ear) \leftarrow (RWi)	-	-	-	-	-	*	*	-	-	-
MOVW eam, #imm16	4+	4+ (a)	0	(c)	word (eam) \leftarrow (RWi)	-	-	-	-	-	-	-	-	-	-
	•		~		word (RWi) \leftarrow imm16						*	*			
MOVW AL, AH	2	3	0	(c)	word (io) \leftarrow imm16	-	-	-	-	-	*	*	-	-	-
/MOVW @A, T					word (ear) \leftarrow imm16										
	~		~	0	word (eam) \leftarrow imm16										
XCHW A, ear	2	4	2	0		-	-	-	-	-	-	-	-	-	-
XCHW A, eam	2+	5+ (a)	0		word ((A)) \leftarrow (AH)	-	—	-	-	-	-	-	-	-	-
XCHW RWi, ear	2	7	4	0		-	-	-	-	-	-	-	-	-	-
XCHW RWi, eam	2+	9+ (a)	2	2× (c)		-	_	-	-	-	-	-	_	-	-
					word (A) \leftrightarrow (ear)										
					word (A) \leftrightarrow (eam)										
					word (RWi) \leftrightarrow (ear)										
					word (RWi) \leftrightarrow (eam)										
MOVL A, ear	2	4	2	0	long (A) \leftarrow (ear)	_	_	-	-	_	*	*	_	_	-
MOVL A, eam	2+	5+ (a)	0	(d)	long (A) \leftarrow (eam)	_	_	-	-	_	*	*	_	_	-
MOVL A, #imm32	5	3 ์	0	Ó	$long(A) \leftarrow imm32$	_	_	-	_	_	*	*	_	_	_
MOVL ear, A	2	4	2	0	long (ear) \leftarrow (A)	-	-	-	-	—	*	*	_	_	-
MOVL eam, A	2+	5+ (a)	0	(d)	long (eam) \leftarrow (Å)	_	_	-	-	—	*	*	-	-	-
		. ,						1							

Table 8 Transfer Instructions (Word/Long Word) [38 Instructions]

	1	1	i	1					•	-			- 4		
Mnemonic	#	~	R G	В	Operation	L H	A H	I	S	Т	N	Ζ	۷	С	RM W
ADD A,#imm8 ADD A, dir ADD A, ear ADD A, eam ADD ear, A ADD eam, A ADDC A ADDC A, ear ADDC A, ear ADDC A, eam ADDC A, eam SUB A, dir SUB A, ear SUB A, eam SUB Ear, A SUB Ear, A	2 2 2+ 2+ 2+ 1 2 2+ 1 2 2+ 2+ 2 2+ 1 2 2+ 1 2 2+ 1 2+ 1 2 2+ 1 2 2+ 2+ 1 2 2+ 2+ 2+ 2 2+ 1 2 2+ 2+ 2 2 2+ 2 2+ 2 2 2+ 2 2 2+ 2 2 2 2+ 2 2 2+ 2 2 2 2+ 2 2 2 2+ 2	2 5 3 4+ (a) 2 3 4+ (a) 3 5+ (a) 2 5 3 4+ (a) 3 5+ (a) 2 3 4+ (a) 3 5+ (a) 2 3 4+ (a) 3 2 5 3 4+ (a) 3 5 5 4+ (a) 3 5 4+ (a) 3 5 5 4+ (a) 3 5 4+ (a) 3 5 5 6 6 6 6 7 6 7 7 7 7 8 7 7 8 8 7 8 8 8 7 8 8 8 8 8 8 8 8 8 8 8 8 8	0 0 1 0 2 0 0 1 0 0 0 1 0 0 0 1 0 0 0 1 0 0 0 0	$\begin{array}{c} 0 \\ (b) \\ 0 \\ 2\times (b) \\ 0 \\ 0 \\ (b) \\ 0 \\ (b) \\ 0 \\ (b) \\ 0 \\ 2\times (b) \\ 0 \\ (b) \\ (b) \\ 0 \\ (b) \\$	byte (A) \leftarrow (A) +imm8 byte (A) \leftarrow (A) +(dir) byte (A) \leftarrow (A) +(ear) byte (A) \leftarrow (A) +(eam) byte (ear) \leftarrow (ear) + (A) byte (eam) \leftarrow (eam) + (A) byte (am) \leftarrow (eam) + (A) byte (A) \leftarrow (AH) + (AL) + (C) byte (A) \leftarrow (A) + (ear) + (C) byte (A) \leftarrow (A) + (ear) + (C) (decimal) byte (A) \leftarrow (A) - (eam) + (C) (decimal) byte (A) \leftarrow (A) - (dir) byte (A) \leftarrow (A) - (ear) byte (A) \leftarrow (A) - (ear) byte (A) \leftarrow (A) - (eam) byte (ear) \leftarrow (ear) - (A) byte (eam) \leftarrow (eam) - (A) byte (A) \leftarrow (A) - (eam) - (C) byte (A) \leftarrow (AH) - (AL) - (C) (decimal)	Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z					* * * * * * * * * * * * * * * * *	* * * * * * * * * * * * * * * * *	* * * * * * * * * * * * * * * * *	* * * * * * * * * * * * * * * * * *	
ADDW A ADDW A, ear ADDW A, eam ADDW A, #imm16 ADDW ear, A ADDW ear, A ADDW ear, A ADDCW A, ear ADDCW A, ear SUBW A, ear SUBW A, eam SUBW A, eam SUBW ear, A SUBW ear, A SUBW ear, A SUBW ear, A SUBW ear, A SUBW ear, A	1 2 2+ 3 2 2+ 2 2+ 1 2 2+ 3 2 2+ 2 2+ 2	2 3 4+ (a) 2 3 5+ (a) 3 4+ (a) 2 3 5+ (a) 3 5+ (a) 4+ (a) 2 3 5+ (a)	0 1 0 2 0 1 0 0 1 0 0 2 0 1 0	$ \begin{smallmatrix} 0 \\ 0 \\ (c) \\ 0 \\ 2 \times (c) \\ 0 \\ (c) \\ 0 \\ (c) \\ 0 \\ 2 \times (c) \\ 0 \\ (c) \\$	word (A) \leftarrow (AH) + (AL) word (A) \leftarrow (A) + (ear) word (A) \leftarrow (A) + (eam) word (A) \leftarrow (A) + imm16 word (ear) \leftarrow (ear) + (A) word (eam) \leftarrow (eam) + (A) word (A) \leftarrow (A) + (ear) + (C) word (A) \leftarrow (A) + (eam) + (C) word (A) \leftarrow (A) - (eam) + (C) word (A) \leftarrow (A) - (ear) word (A) \leftarrow (A) - (ear) word (A) \leftarrow (A) - (ear) word (eam) \leftarrow (ear) - (A) word (eam) \leftarrow (ear) - (C) word (A) \leftarrow (A) - (eam) - (C)						* * * * * * * * * * * * * *	* * * * * * * * * * * * * *	* * * * * * * * * * * * * *	* * * * * * * * * * * * * *	
ADDL A, ear ADDL A, eam ADDL A, #imm32 SUBL A, ear SUBL A, eam SUBL A, eam SUBL A, #imm32	2 2+ 5 2 2+ 5	6 7+ (a) 4 6 7+ (a) 4	2 0 2 0 0	0 (d) 0 (d) 0	$\begin{array}{l} \text{long (A)} \leftarrow (\text{A}) + (\text{ear}) \\ \text{long (A)} \leftarrow (\text{A}) + (\text{eam}) \\ \text{long (A)} \leftarrow (\text{A}) + \text{imm32} \\ \text{long (A)} \leftarrow (\text{A}) - (\text{ear}) \\ \text{long (A)} \leftarrow (\text{A}) - (\text{eam}) \\ \text{long (A)} \leftarrow (\text{A}) - \text{imm32} \end{array}$	 	- - - -	 	 		* * * * *	* * * * * *	* * * * *	* * * * *	- - - -

Table 9 Addition and Subtraction Instructions (Byte/Word/Long Word) [42 Instructions]

Mn	emonic	#	~	R G	В	Operation	L H	A H	I	S	т	N	z	v	С	RM W
INC INC	ear eam	2 2+	2 5+ (a)	2 0	0 2× (b)	byte (ear) \leftarrow (ear) +1 byte (eam) \leftarrow (eam) +1	_		_	_	_	*	*	*		_ *
DEC DEC	ear eam	2 2+	3 5+ (a)	2 0	0 2× (b)	byte (ear) ← (ear) −1 byte (eam) ← (eam) −1	_	-	-	_		*	*	*	-	*
INCW INCW	ear eam	2 2+	3 5+ (a)	2 0	0 2× (c)	word (ear) \leftarrow (ear) +1 word (eam) \leftarrow (eam) +1	_			_	_	*	* *	*		*
DECW DECW	ear eam	2 2+	3 5+ (a)	2 0	0 2× (c)	word (ear) \leftarrow (ear) –1 word (eam) \leftarrow (eam) –1	-	-	-	-	-	*	*	*	-	— *
INCL INCL	ear eam	2 2+	7 9+ (a)	4 0	0 2× (d)	long (ear) \leftarrow (ear) +1 long (eam) \leftarrow (eam) +1	_			_	_	*	* *	*		*
DECL DECL	ear eam	2 2+	7 9+ (a)	4 0	0 2× (d)	long (ear) ← (ear) −1 long (eam) ← (eam) −1	-			-	_ _	*	* *	*		_ *

Table 10 Increment and Decrement Instructions (Byte/Word/Long Word) [12 Instructions]

Note: For an explanation of "(a)" to "(d)", refer to Table 4, "Number of Execution Cycles for Each Type of Addressing," and Table 5, "Correction Values for Number of Cycles Used to Calculate Number of Actual Cycles."

Mn	emonic	#	~	R G	В	Operation	L H	A H	I	S	т	N	z	v	С	RM W
CMP	А	1	1	0	0	byte (AH) – (AL)	_	-	-	-	-	*	*	*	*	_
CMP	A, ear	2	2	1	0	byte (A) \leftarrow (ear)	-	_	_	_	_	*	*	*	*	_
CMP	A, eam	2+	3+ (a)	0	(b)	byte $(A) \leftarrow (eam)$	-	_	_	_	_	*	*	*	*	_
CMP	A, #imm8	2	2	0	`Ó	byte (A) ← imm8	—	_	_	-	-	*	*	*	*	-
CMPW	А	1	1	0	0	word (AH) – (AL)	_	_	_	_	_	*	*	*	*	Ι
CMPW	A, ear	2	2	1	0	word $(A) \leftarrow (ear)$	-	_	_	_	_	*	*	*	*	_
CMPW	A, eam	2+	3+ (a)	0	(c)	word $(A) \leftarrow (eam)$	-	_	_	_	_	*	*	*	*	_
	A, #imm16	3	2	0	Ó	word $(A) \leftarrow imm16$	_	—	—	—	-	*	*	*	*	_
CMPL	A, ear	2	6	2	0	word (A) \leftarrow (ear)	_	_	_	_	_	*	*	*	*	-
CMPL	A, eam	2+	7+ (a)	0	(d)	word $(A) \leftarrow (eam)$	-	_	_	—	-	*	*	*	*	—
CMPL	A, #imm32	5	3	0	0	word $(A) \leftarrow imm32$	-	—	—	-	-	*	*	*	*	-

Mnem	onic	#	~	R G	в	Operation	L H	A H	I	S	т	N	z	v	С	RM W
DIVU	А	1	*1	0	0	word (AH) /byte (AL)	-	_	-	-	-	-	-	*	*	-
DIVU ear	A,	2	*2	1	0	Quotient \rightarrow byte (AL) Remainder \rightarrow byte (AH) word (A)/byte (ear)	-	_	_	_	-	-	_	*	*	-
DIVU	A,	2+	*3	0	*6	Quotient \rightarrow byte (A) Remainder \rightarrow byte (ear)	-	-	-	-	-	-	-	*	*	-
eam	Λ,	2	*4	1	0	word (A)/byte (eam)	-	_	_	_	-	_	_	*	*	-
DIVUW ear	A,	2+	*5	0	*7	Quotient \rightarrow byte (A) Remainder \rightarrow byte (eam) long (A)/word (ear)	-	-	_	_	_	-	_	*	*	_
DIVUW eam	A,	1 2 2+	*8 *9 *10	0 1 0	0 0 (b)	Quotient \rightarrow word (A) Remainder \rightarrow word (ear) long (A)/word (eam) Quotient \rightarrow word (A) Remainder \rightarrow	_ _ _	_ _ _	_ _ _		_ _ _	_ _ _	_ _ _	_ _ _	_ _ _	
MULU	A	1	*11 *12	0	0	word (eam)	-	_	_	_	_	_	_	_	_	_
MULU ear MULU eam	А, А,	2 2+	*12	1 0	(c)	byte (AH) *byte (AL) \rightarrow word (A) byte (A) *byte (ear) \rightarrow word (A) byte (A) *byte (eam) \rightarrow word (A)	_	_	-	-	-	-	-	_	-	-
MULUW MULUW ear	А,					word (AH) *word (AL) \rightarrow long (A) word (A) *word (ear) \rightarrow long (A) word (A) *word (eam) \rightarrow long (A)										
MULUW eam	A,															

Table 12 Multiplication and Division Instructions (Byte/Word/Long Word) [11 Instructions]

*1: 3 when the result is zero, 7 when an overflow occurs, and 15 normally.

*2: 4 when the result is zero, 8 when an overflow occurs, and 16 normally.

*3: 6 + (a) when the result is zero, 9 + (a) when an overflow occurs, and 19 + (a) normally.

*4: 4 when the result is zero, 7 when an overflow occurs, and 22 normally.

*5: 6 + (a) when the result is zero, 8 + (a) when an overflow occurs, and 26 + (a) normally.

*6: (b) when the result is zero or when an overflow occurs, and 2 \times (b) normally.

*7: (c) when the result is zero or when an overflow occurs, and $2 \times$ (c) normally.

*8: 3 when byte (AH) is zero, and 7 when byte (AH) is not zero.

*9: 4 when byte (ear) is zero, and 8 when byte (ear) is not zero.

*10: 5 + (a) when byte (eam) is zero, and 9 + (a) when byte (eam) is not 0.

*11: 3 when word (AH) is zero, and 11 when word (AH) is not zero.

*12: 4 when word (ear) is zero, and 12 when word (ear) is not zero.

*13: 5 + (a) when word (eam) is zero, and 13 + (a) when word (eam) is not zero.

					<u> </u>		-				-					
Mn	emonic	#	~	R G	В	Operation	L H	A H	I	S	т	Ν	Z	v	С	RM W
AND AND AND AND AND	A, #imm8 A, ear A, eam ear, A eam, A	2 2 2+ 2 2+	2 3 4+ (a) 3 5+ (a)	0 1 0 2 0	0 (b) 0 2×(b)	byte (A) \leftarrow (A) and imm8 byte (A) \leftarrow (A) and (ear) byte (A) \leftarrow (A) and (eam) byte (ear) \leftarrow (ear) and (A) byte (eam) \leftarrow (eam) and (A)						* * * *	* * * *	R R R R R		*
OR OR OR OR OR	A, #imm8 A, ear A, eam ear, A eam, A	2 2 2+ 2 2+	2 3 4+ (a) 3 5+ (a)	0 1 0 2 0	0 (b) 0 2× (b)	byte (A) \leftarrow (A) or imm8 byte (A) \leftarrow (A) or (ear) byte (A) \leftarrow (A) or (eam) byte (ear) \leftarrow (ear) or (A) byte (eam) \leftarrow (eam) or (A)	_ _ _ _	- - - -	- - - -	- - - -	- - - -	* * * *	* * * *	R R R R R		*
XOR XOR XOR XOR XOR	A, #imm8 A, ear A, eam ear, A eam, A	2 2 2+ 2 2+	2 3 4+ (a) 3 5+ (a)	0 1 0 2 0	0 (b) 0 2× (b)	byte (A) \leftarrow (A) xor imm8 byte (A) \leftarrow (A) xor (ear) byte (A) \leftarrow (A) xor (eam) byte (ear) \leftarrow (ear) xor (A) byte (eam) \leftarrow (eam) xor (A)	_ _ _ _	- - - -	- - - -	- - - -	- - - -	* * * *	* * * *	R R R R R		*
NOT NOT NOT	A ear eam	1 2 2+	2 3 5+ (a)	0 2 0	0 0 2× (b)	byte (A) \leftarrow not (A) byte (ear) \leftarrow not (ear) byte (eam) \leftarrow not (eam)	_ _ _	- - -	- - -	- - -	- - -	* *	* *	R R R		*
ANDW ANDW ANDW	A, #imm16 A, ear A, eam	1 3 2+ 2+ 2+	2 2 3 4+ (a) 3 5+ (a)	0 0 1 0 2 0	0 0 (c) 0 2× (c)	word (A) \leftarrow (AH) and (A) word (A) \leftarrow (A) and imm16 word (A) \leftarrow (A) and (ear) word (A) \leftarrow (A) and (eam) word (ear) \leftarrow (ear) and (A) word (eam) \leftarrow (eam) and (A)	- - - -	- - - -	- - - -	- - - -	- - - -	* * * *	* * * *	R R R R R R		+
ORW ORW ORW ORW ORW ORW	A A, #imm16 A, ear A, eam ear, A eam, A	1 3 2+ 2 2+	2 2 3 4+ (a) 3 5+ (a)	0 0 1 0 2 0	0 0 (c) 0 2× (c)	word (A) \leftarrow (AH) or (A) word (A) \leftarrow (A) or imm16 word (A) \leftarrow (A) or (ear) word (A) \leftarrow (A) or (eam) word (ear) \leftarrow (ear) or (A) word (eam) \leftarrow (eam) or (A)	- - - -	- - - -	- - - -	- - - -	- - - -	* * * * *	* * * * *	R R R R R R		*
XORW XORW XORW	A, #imm16 A, ear A, eam	1 3 2+ 2 2+	2 2 3 4+ (a) 3 5+ (a)	0 0 1 0 2 0	0 0 (c) 0 2× (c)	word (A) \leftarrow (AH) xor (A) word (A) \leftarrow (A) xor imm16 word (A) \leftarrow (A) xor (ear) word (A) \leftarrow (A) xor (eam) word (ear) \leftarrow (ear) xor (A) word (eam) \leftarrow (eam) xor (A)	- - - -	- - - -	_ _ _ _	 	- - - -	* * * * *	* * * * *	R R R R R R		*
NOTW NOTW NOTW	ear	1 2 2+	2 3 5+ (a)	0 2 0	0 0 2× (c)	word (A) \leftarrow not (A) word (ear) \leftarrow not (ear) word (eam) \leftarrow not (eam)	_ _ _	- - -	- - -	_ _ _	_ _ _	* *	* * *	R R R		*

Table 13	Logical 1 Instructions (Byte/Word) [3	9 Instructions]
	=ogioai i mon aono (

Mn	emonic	#	~	R G	В	Operation	L H	A H	I	S	т	N	Z	v	С	RM W
ANDL ANDL	A, ear A, eam	2 2+	6 7+ (a)	2 0	0 (d)	long (A) \leftarrow (A) and (ear) long (A) \leftarrow (A) and (eam)	-	-	-	-	-	* *	*	R R	-	
ORL ORL	A, ear A, eam	2 2+	6 7+ (a)	2 0	0 (d)	long (A) \leftarrow (A) or (ear) long (A) \leftarrow (A) or (eam)	_ _		_	_ _	-	*	*	R R		-
XORL XORL	A, ea A, eam	2 2+	6 7+ (a)	2 0	0 (d)	long (A) \leftarrow (A) xor (ear) long (A) \leftarrow (A) xor (eam)	_ _		_	_ _	_ _	*	* *	R R		-

Table 14 Logical 2 Instructions (Long Word) [6 Instructions]

Mn	emonic	#	~	R G	В	Operation	L H	A H	I	s	т	N	z	v	С	RM W
NEG	А	1	2	0	0	byte (A) $\leftarrow 0 - (A)$	Х	-	_	-	_	*	*	*	*	-
NEG NEG	ear eam	2 2+	3 5+ (a)	2 0	0 2× (b)	byte (ear) \leftarrow 0 – (ear) byte (eam) \leftarrow 0 – (eam)	-	_ _	_ _	_ _	_ _	*	*	*	*	- *
NEGW	А	1	2	0	0	word (A) $\leftarrow 0 - (A)$	Ι	-	_	-	_	*	*	*	*	Ι
NEGW NEGW		2 2+	3 5+ (a)	2 0		word (ear) $\leftarrow 0 - (ear)$ word (eam) $\leftarrow 0 - (eam)$		-	-	-	- -	*	*	*	*	*

Table 16 Normalize Instruction (Long Word) [1 Instruction]

Mnemonic	#	~	RG	В	Operation	L H	A H	I	S	т	N	Z	V	С	RM W
NRML A, RO	2	*1	1	0	long (A) \leftarrow Shift until first digit is "1" byte (R0) \leftarrow Current shift count	_	_	_	-	_	_	*	_	_	_

*1: 4 when the contents of the accumulator are all zeroes, 6 + (R0) in all other cases (shift count).

						-				-					
Mnemonic	#	~	R G	В	Operation	L H	A H	I	S	Т	N	Ζ	V	С	RM W
RORCA ROLC A	2 2	2 2	0 0	0 0	byte (A) \leftarrow Right rotation with carry byte (A) \leftarrow Left rotation with carry	_	_	_	_	_	*	* *		*	
RORCear RORCeam ROLC ear ROLC eam ASR A, R0 LSR A, R0 LSL A, R0	2 2+ 2+ 2 2+ 2 2 2	3 5+ (a) 3 5+ (a) *1 *1	2 0 2 0 1 1	0 2× (b) 0 2× (b) 0 0	byte (ear) \leftarrow Right rotation with carry byte (eam) \leftarrow Right rotation with carry byte (ear) \leftarrow Left rotation with carry byte (eam) \leftarrow Left rotation with carry byte (A) \leftarrow Arithmetic right barrel shift (A, R0) byte (A) \leftarrow Logical right barrel shift (A, R0) byte (A) \leftarrow Logical left barrel shift (A, R0)		 				* * * * * *	* * * * * *		* * * * * *	* *
ASRWA LSRW A/ SHRW A LSLW A/ SHLW A ASRWA, R0 LSRW A, R0 LSLW A, R0	1 1 2 2 2	2 2 2 *1 *1	0 0 1 1	0 0 0 0 0	word (A) \leftarrow Arithmetic right shift (A, 1 bit) word (A) \leftarrow Logical right shift (A, 1 bit) word (A) \leftarrow Logical left shift (A, 1 bit) word (A) \leftarrow Arithmetic right barrel shift (A, R0) word (A) \leftarrow Logical right barrel shift (A, R0) word (A) \leftarrow Logical left barrel shift (A, R0)		 	 	 	* * _ * *	* R * *	* * * * *		* * * *	
ASRL A, R0 LSRL A, R0 LSLL A, R0	2 2 2	*2 *2 *2	1 1 1	0 0 0	$\begin{array}{l} \text{long (A)} \leftarrow \text{Arithmetic right shift (A, R0)} \\ \text{long (A)} \leftarrow \text{Logical right barrel shift} \\ (A, R0) \\ \text{long (A)} \leftarrow \text{Logical left barrel shift (A, R0)} \\ \text{R0)} \end{array}$	_ _ _	_ _ _	- - -	-	* _	* * *	* * *		* *	

Table 17	Shift Instructions	(Byte/Word/Long	g Word)	[18 Instructions]
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*1: 6 when R0 is 0, 5 + (R0) in all other cases.

*2: 6 when R0 is 0, 6 + (R0) in all other cases.

Mne	emonic	#	~	RG	В	Operation	L H	A H	I	s	т	Ν	z	v	С	RM W
BZ/BEC) rel	2	*1	0	0	Branch when (Z) = 1	_	_	_	-	_	_	_	_	_	_
BNZ/BN	IE rel	2	*1	0	0	Branch when $(Z) = 0$	—	—	—	—	—	_	—	_	_	-
BC/BLC) rel	2	*1	0	0	Branch when $(C) = 1$	—	—	—	—	—	—	—	—	_	-
BNC/BH	IS rel	2	*1	0	0	Branch when $(C) = 0$	—	-	—	-	—	-	—	—	—	-
BN	rel	2	*1	0	0	Branch when $(N) = 1$	—	-	—	-	—	—	-	—	—	-
BP	rel	2	*1	0	0	Branch when $(N) = 0$	—	—	-	-	-	—	—	—	_	-
BV	rel	2	*1	0	0	Branch when $(V) = 1$	—	—	-	-	-	—	—	—	_	-
BNV	rel	2	*1	0	0	Branch when $(V) = 0$	—	—	-	-	-	—	—	—	_	-
BT	rel	2	*1	0	0	Branch when (T) = 1	—	—	—	-	—	-	—	—	—	-
BNT	rel	2	*1	0	0	Branch when $(T) = 0$	—	—	—	-	—	-	—	—	—	-
BLT	rel	2	*1	0	0	Branch when (V) xor $(N) = 1$	—	—	-	-	-	—	—	—	_	-
BGE	rel	2	*1	0	0	Branch when (V) xor $(N) = 0$	—	—	—	-	—	-	—	—	—	-
BLE	rel	2	*1	0	0	Branch when ((V) xor (N)) or	—	—	—	-	—	-	—	—	—	-
BGT	rel	2	*1	0	0	(Z) = 1	—	—	-	-	-	—	—	—	_	-
BLS	rel	2	*1	0	0	Branch when ((V) xor (N)) or	—	—	—	-	—	-	—	—	—	-
BHI	rel	2	*1	0	0	(Z) = 0	—	—	—	—	—	—	—	—	—	-
BRA	rel	2	*1	0	0	Branch when (C) or $(Z) = 1$ Branch when (C) or $(Z) = 0$	-	-	-	-	-	-	-	-	-	-
JMP	@A	1	2	0	0	Branch unconditionally	_	_	_	_	_	_	_	_	_	_
JMP	addr16	3	3	0	0	,	_	_	_	_	_	_	_	_	_	_
JMP	@ear	2	3	1	Õ	word (PC) \leftarrow (A)	_	_	_	_	_	_	_	_	_	_
JMP	@eam	2+	4+ (a)	0	(c)	word (PC) \leftarrow addr16	_	_	_	_	_	_	_	_	_	_
JMPP	@ear *3	2	5	2	0	word (PC) \leftarrow (ear)	_	_	_	_	_	_	_	_	_	_
JMPP	@eam *3	2+	6+ (a)	0	(d)	word (PC) \leftarrow (eam)	_	_	_	_	_	_	_	_	_	_
JMPP	addr24	4	4	Ō	$\tilde{0}$	word (PC) \leftarrow (ear), (PCB) \leftarrow	_	_	_	_	_	_	_	_	_	_
0	addit	-	-	-	-	(ear +2)										
CALL	@ear *4	2	6	1	(c)	word (PC) \leftarrow (eam), (PCB) \leftarrow	_	_	_	_	_	_	_	_	_	_
CALL	@eam *4	2+	7+ (a)	0		(eam +2)	_	_	_	_	_	_	_	_	_	_
CALL	addr16 *5	3	6	0	(c)	word (PC) \leftarrow ad24 0 to 15,	_	_	_	_	_	_	_	_	_	_
	#vct4 *5	1	7	0		(PCB) ← ad24 16 to 23	_	_	_	_	_	_	_	_	_	_
	@ear *6	2	10	2	$2 \times (c)$	word (PC) \leftarrow (ear)	_	_	_	_	_	_	_	_	_	_
UALLI	હારવા		_		(-)	word (PC) \leftarrow (eam)										
CALLP	@eam *6	2+	11+ (a)	0	*2	word (PC) \leftarrow addr16 Vector call instruction	-	-	-	-	-	-	-	-	-	-
CALLP	addr24 *7	4	10	0	2× (c)	word (PC) \leftarrow (ear) 0 to 15	_	_	_	_	_	-	_	_	_	_
						$(PCB) \leftarrow (ear) 16 \text{ to } 23$										
						word (PC) \leftarrow (eam) 0 to 15										
						$(PCB) \leftarrow (eam) \ 16 \ to \ 23$										
						word (PC) \leftarrow addr0 to 15,										
						$(PCB) \leftarrow addr16 \text{ to } 23$										

Table 18 Branch 1 Instructions [31 Instructions]

*1: 4 when branching, 3 when not branching.

*2: (b) + 3 × (c)

*3: Read (word) branch address.

*4: W: Save (word) to stack; R: read (word) branch address.

*5: Save (word) to stack.

*6: W: Save (long word) to W stack; R: read (long word) R branch address.

*7: Save (long word) to stack.

Mnemonic	#	~	RG	В	Operation	L H	A H	I	S	т	N	z	v	С	RM W
CBNE A, #imm8, rel	3	*1	0	0	Branch when byte (A) ≠	-	_	_	_	-	*	*	*	*	_
CWBNEA, #imm16, rel	4	*1	0	0	imm8	_	-	-	-	_	*	*	*	*	—
		*2		•	Branch when word (A) \neq						*	*	*	*	
CBNE ear, #imm8, rel CBNE eam, #imm8,	4 4+	*3	1 0	0 (b)	imm16	-	-	-	-		*	*	*	*	-
rel ^{*9}	4+ 5	*4	1	(D) 0	Branch when byte (ear) ≠	_	_	_	_	-	*	*	*	*	_
CWBNEear, #imm16,	5+	*3	Ö	(c)	imm8	_	_	_	_	_	*	*	*	*	_
rel				(0)	Branch when byte (eam) ≠										
CWBNEeam, #imm16,	3	*5	2	0	imm8	—	_	_	_	—	*	*	*	_	-
rel*9					Branch when word (ear) ≠										
	3+	*6	2	2× (b)	imm16	-	—	—	-	—	*	*	*	—	*
DBNZ ear, rel					Branch when word (eam) ≠ imm16										
DBNZ eam, rel	3	*5	2	0	11111110	_		_	_	_	*	*	*		
	5		2	0	Branch when byte (ear) =										
	3+	*6	2	2× (c)		_	_	_	_	_	*	*	*	_	*
DWBNZ ear, rel				. ,	Branch when byte (eam) =										
					$(eam) - 1$, and $(eam) \neq 0$			_	_						
DWBNZ eam, rel	2	20		$8 \times (c)$	_	-	—	R	S	—	-	-	-	—	-
	3	16		6× (C)	Branch when word (ear) = $(aar) + (aar) + (aa$	-	-	R	S S	-	-	-	-	-	-
INT #vct8	4 1	17 20	0 0	$\frac{0 \times (0)}{8 \times (c)}$	$(ear) - 1$, and $(ear) \neq 0$ Branch when word $(eam) =$	_	_	R R	S	_		_	_		_
INT addr16	1	15	0	6× (c)	$(eam) - 1$, and $(eam) \neq 0$	_	_	*	*	*	*	*	*	*	_
INTP addr24		10	Ŭ		$(can) \neq 0$										
INT9	2	6	0	(c)	Software interrupt	_	_	_	_	_	_	_	-	_	-
RETI					Software interrupt										
					Software interrupt										
LINK #local8		_	~		Software interrupt										
	1	5	0	(c)	Return from interrupt	-	-	-	-	-	-	-	-	-	-
					At constant entry, save old										
UNLINK	1	4	0	(c)	frame pointer to stack, set	_	_	_	_	_	_	_	_	_	_
	1	6	0	(d)	new frame pointer, and	_	_	_	_	_	_	_	_	_	_
					allocate local pointer area										
RET *7					At constant entry, retrieve										
RETP *8					old frame pointer from stack.										
					Return from subroutine										
					Return from subroutine										

Table 19	Branch 2 Instructions	[19 Instructions]
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*1: 5 when branching, 4 when not branching

*2: 13 when branching, 12 when not branching

*3: 7 + (a) when branching, 6 + (a) when not branching

*4: 8 when branching, 7 when not branching

*5: 7 when branching, 6 when not branching

*6: 8 + (a) when branching, 7 + (a) when not branching

*7: Retrieve (word) from stack

*8: Retrieve (long word) from stack

*9: In the CBNE/CWBNE instruction, do not use the RWj+ addressing mode.

Mnemonic	#	~	RG	В	Operation	L H	A H	I	S	Т	Ν	Z	v	С	RM W
PUSHW A	1	4	0	(c)	word (SP) \leftarrow (SP) –2, ((SP)) \leftarrow (A)	_	_	_	_	_	-	_	_	_	_
PUSHW AH	1	4	0	(c)	word (SP) \leftarrow (SP) -2 , ((SP)) \leftarrow (AH)	_	_	_	_	_	_	_	_	_	_
PUSHW PS	1	4	0	(c)	word (SP) \leftarrow (SP) –2, ((SP)) \leftarrow (PS)	_	_	_	—	_	_	_	_	_	-
PUSHW rlst	2	*3	*5	*4	$(SP) \leftarrow (SP) - 2n, ((SP)) \leftarrow (rlst)$	-	-	-	-	-	-	-	-	—	-
POPW A	1	3	0	(c)	word (A) \leftarrow ((SP)), (SP) \leftarrow (SP) +2	_	*	_	_	_	_	_	_	_	_
POPW AH	1	3	0	(c)	word (AH) \leftarrow ((SP)), (SP) \leftarrow (SP) +2	—	—	-	—	—	—	—	—	—	-
POPW PS	1	4	0	(C)	word (PS) \leftarrow ((SP)), (SP) \leftarrow (SP) +2	—	—	*	*	*	*	*	*	*	-
POPW rlst	2	*2	*5	*4	$(rlst) \leftarrow ((SP)), (SP) \leftarrow (SP) + 2n$	_	-	-	-	-	-	-	_	-	-
JCTX @A	1	14	0	6× (c)	Context switch instruction	_	_	*	*	*	*	*	*	*	-
AND CCR, #imm8	2	3	0	0	byte (CCR) \leftarrow (CCR) and imm8	_	_	*	*	*	*	*	*	*	_
OR CCR, #imm8	2	3	0	0	byte (CCR) \leftarrow (CCR) or imm8	-	-	*	*	*	*	*	*	*	-
MOV RP, #imm8	2	2	0	0	byte (RP) ←imm8	_	_	_	_	_	_	_	_	_	_
MOV ILM, #imm8	2	2	0	0	byte (ILM) ←imm8	-	—	-	-	-	—	-	-	—	-
MOVEA RWi, ear	2	3	1	0	word (RWi) ←ear	_	_	_	_	_	_	_	_	_	_
MOVEA RWi, eam	2+	2+ (a)	1	0	word (RWi) ←eam	_	_	_	—	_	_	_	_	_	_
MOVEA A, ear	2	1΄	0	0	word(A) ←ear	—	*	_	—	_	_	—	—	_	-
MOVEA A, eam	2+	1+ (a)	0	0	word (A) ←eam	-	*	-	-	—	-	—	—	—	-
ADDSP #imm8	2	3	0	0	word (SP) \leftarrow (SP) +ext (imm8)	_	_	_	_	_	_	_	_	_	_
ADDSP #imm16	3	3	0	0	word (SP) \leftarrow (SP) +imm16	-	-	-	—	-	-	-	-	—	-
MOV A, brgl	2	*1	0	0	byte (A) ← (brgl)	z	*	_	_	_	*	*	_	_	_
MOV brg2, A	2	1	Ő	Ő	byte (brg2) \leftarrow (A)	_	_	-	—	_	*	*	-	_	-
NOP	1	1	0	0	No operation	_	_	_	_	_	_	_	_	_	_
ADB	1	1	0	0	Prefix code for accessing AD space	_	_	_	_	_	_	_	_	_	_
DTB	1	1	Ő	ŏ	Prefix code for accessing DT space	_	_	_	_	_	_	_	_	_	_
PCB	1	1	Õ	Ő	Prefix code for accessing PC space	_	_	_	_	_	_	_	_	_	_
SPB	1	1	0	Ō	Prefix code for accessing SP space	_	_	-	—	_	_	_	_	_	-
NCC	1	1	0	0	Prefix code for no flag change	_	_	-	—	—	-	—	_	-	-
CMR	1	1	0	0	Prefix code for common register bank	-	_	_	_	-	-	_	-	-	-

Table 20	Other Control Instructions	(Byte/Word/Long Word) [36 Instructions]
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*1: PCB, ADB, SSB, USB, and SPB : 1 state DTB, DPR : 2 states

*2: 7 + 3 × (pop count) + 2 × (last register number to be popped), 7 when rlst = 0 (no transfer register)

*3: 29 + (push count) – $3 \times$ (last register number to be pushed), 8 when rlst = 0 (no transfer register)

*4: Pop count \times (c), or push count \times (c)

*5: Pop count or push count.

r							_	_					1			
Mnemonic	;	#	~	RG	В	Operation	L H	A H	I	S	т	Ν	Ζ	v	С	RM W
MOVB A, dir:bp	С	3	5	0	(b)	byte (A) \leftarrow (dir:bp) b	Ζ	*	_	_	_	*	*	_	_	_
MOVB A,		4	5	0	(b)	byte $(A) \leftarrow (addr16:bp) b$	Z Z	*	_	_	_	*	*	_	_	_
addr16:bp		3	4	0	(b)	byte $(A) \leftarrow (io:bp) b$	Ζ	*	_	_	_	*	*	_	_	_
MOVB A, io:bp																
		3	7	0	2× (b)	bit (dir:bp) b \leftarrow (A)	_	_	_	_	—	*	*	_	-	*
MOVB dir:bp, A		4	7	0		bit (addr16:bp) $\dot{b} \leftarrow (A)$	—	—	—	—	—	*	*	—	—	*
MOVB addr16: A	bp,	3	6	0	2× (b)	bit (io:bp) b \leftarrow (A)	-	-	-	-	-	*	*	-	-	*
MOVB io:bp, A		3	7	0	2× (b)	bit (dir:bp) b \leftarrow 1	_	_	_	_	_	_	_	_	_	*
		4	7	0	2× (b)	bit (addr16:bp) b \leftarrow 1	_	_	_	—	—	_	_	—	_	*
SETB dir:bp SETB addr16:	hn	3	7	0		bit (io:bp) b \leftarrow 1	-	-	-	-	-	-	-	-	-	*
SETB io:bp	ър	3	7	0	2× (b)	bit (dir:bp) b \leftarrow 0	_	_	_	_	_	_	_	_	_	*
0210 10.00		4	7	Õ		bit (addr16:bp) b \leftarrow 0	_	_	_	_	_	_	_	_	_	*
CLRB dir:bp		3	7	Õ		bit (io:bp) b $\leftarrow 0$	_	_	_	_	_	_	_	_	_	*
CLRB addr16:	bp	-		-												
CLRB io:bp	•	4	*1	0	(b)	Branch when (dir:bp) b = 0	_	_	_	_	_	_	*	_	_	_
		5	*1	0	(b)	Branch when (addr16:bp) $b = 0$	_	_	_	—	—	_	*	—	_	-
BBC dir:bp, r BBC addr16:		4	*2	0	(b)	Branch when (io:bp) $b = 0$	-	-	-	-	-	-	*	-	-	-
rel	op,	4	*1	0	(b)	Branch when (dir:bp) b = 1	_	_	_	_	_	_	*	_	_	_
BBC io:bp, re	el	5	*1	Ő	(b)	Branch when (addr16:bp) $b = 1$	_	_	_	_	_	_	*	_	_	_
		4	*2	0	(b)	Branch when (io:bp) $b = 1$	_	_	_	_	_	_	*	_	_	_
BBS dir:bp, r	el															
BBS addr16:		5	*3	0	2× (b)	Branch when (addr16:bp) $b = 1$,	_	_	_	_	_	_	*	_	_	*
rel						bit = 1										
BBS io:bp, re	el	3	*4	0	*5		-	-	-	-	-	—	-	-	-	-
						Wait until (io:bp) b = 1										
SBBS addr16:	bp,	3	*4	0	*5		-	—	-	—	-	—	-	-	-	—
rel						Wait until (io:bp) b = 0										
WBTS io:bp																
WBTC io:bp																

Table 21	Bit Manipulat	ion Instructions [21 Instructions1
	Bit manipulat		

*1: 8 when branching, 7 when not branching

*2: 7 when branching, 6 when not branching

*3: 10 when condition is satisfied, 9 when not satisfied

*4: Undefined count

*5: Until condition is satisfied

Mnemonic	#	~	R G	В	Operation	L H	A H	I	S	Т	N	Z	V	С	RM W
SWAP	1	3	0	0	byte (A) 0 to 7 \leftrightarrow (A) 8 to 15	-	_	_	_	_	_	-	-	Ι	_
SWAPW/XCHW AL, AH	1	2	0	0	word (AH) \leftrightarrow (AL)	—	*	_	_	_	_	_	_	_	—
EXT	1	1	0	0	byte sign extension	Х	_	_	_	_	*	*	_	_	—
EXTW	1	2	0	0	word sign extension	-	Х	_	_	_	*	*	—	—	—
ZEXT	1	1	0	0	byte zero extension	Ζ	_	_	_	_	R	*	—	—	—
ZEXTW	1	1	0	0	word zero extension	-	Ζ	—	-	—	R	*	-	—	-

Table 22 Accumulator Manipulation Instructions (Byte/Word) [6 Instructions]

	Table 23	String	Instructions	[10	Instructions]
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Mnemonic	#	~	R G	в	Operation	L H	A H	I	s	т	N	z	v	С	RM W
MOVS/MOVSI	2	*2	*5	*3	Byte transfer $@AH+ \leftarrow @AL+$, counter	_	_	_	_	-	-	-	_	-	_
MOVSD	2	*2	*5	*3	= RW0	-	-	—	—	—	-	-	—	-	—
SCEQ/SCEQI SCEQD	2	*1 *1	*5 *5	*4 *4	Byte transfer $@AH \rightarrow \leftarrow @AL \rightarrow , counter = RW0$	-	-	_	_	_	*	*	*	*	_
FISL/FILSI	2	6m +6	*5	*3	Byte retrieval (@AH–) – AL, counter = RW0	_	_	_	_	-	*	*	_	_	_
					Byte filling $@AH+ \leftarrow AL$, counter = RW0										
MOVSW/	2	*2	*8	*6	Word transfer $@AH+ \leftarrow @AL+$, counter	I	Ι	_	_	-	_	_	_	-	_
MOVSWI MOVSWD	2	*2	*8	*6	= RW0 Word transfer @AH \rightarrow \leftarrow @AL \rightarrow , counter	-	-	-	-	-	-	-	-	-	_
movowe	2	*1	*8	*7	= RW0	_	_	_	_	_	*	*	*	*	_
SCWEQ/	2	*1	*8	*7		_	_	-	_	_	*	*	*	*	_
SCWEQI SCWEQD	2	6m +6	*8	*6	Word retrieval ($@AH-$) – AL, counter =	-	-	_	_	-	*	*	_	_	-
FILSW/FILSWI					RW0 Word filling @AH+ \leftarrow AL, counter = RW0										

m: RW0 value (counter value)

n: Loop count

*1: 5 when RW0 is 0, 4 + 7 \times (RW0) for count out, and 7 \times n + 5 when match occurs

*2: 5 when RW0 is 0, 4 + 8 \times (RW0) in any other case

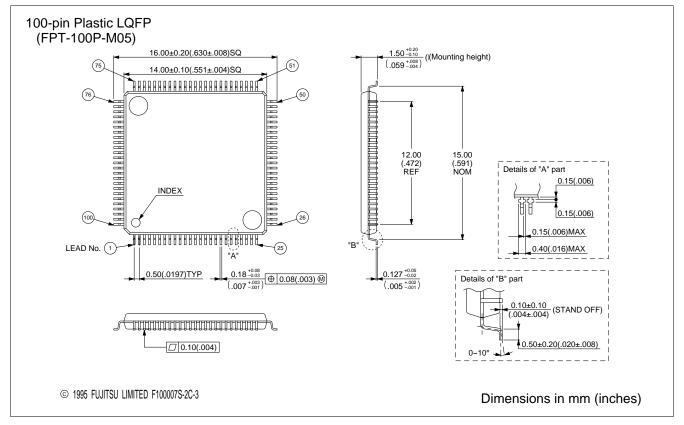
- *3: (b) \times (RW0) + (b) \times (RW0) when accessing different areas for the source and destination, calculate (b) separately for each.
- *4: (b) × n
- *5: 2 × (RW0)
- *6: (c) × (RW0) + (c) × (RW0) when accessing different areas for the source and destination, calculate (c) separately for each.
- *7: (c) × n

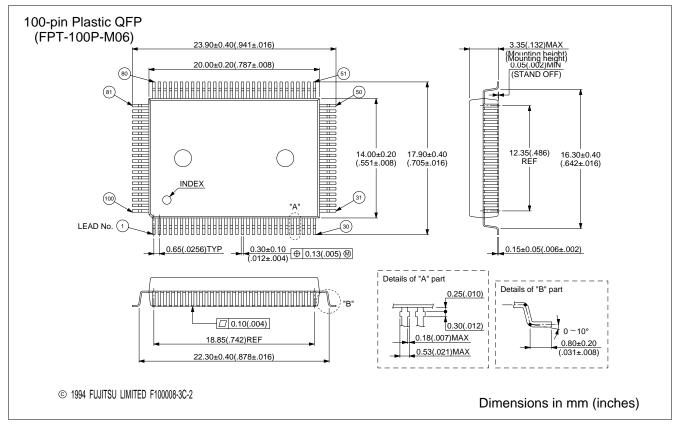
*8: 2 × (RW0)

■ ORDERING INFORMATION

Model	Package	Remarks
MB90632APFV MB90634APFV MB90P634APFV	100-pin Plastic LQFP (FPT-100P-M05)	
MB90632APF MB90634APF MB90P634APF	100-pin Plastic QFP (FPT-100P-M06)	MB90P634A supports ES alone.

PACKAGE DIMENSIONS





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